

NNN	NNN	EEEEEEEEE	TTTTTTTTT	AAAAAAA	CCCCCCC	PPPPPPP	
NNN	NNN	EEEEEEEEE	TTTTTTTTT	AAAAAAA	CCCCCCC	PPPPPPP	
NNN	NNN	EEEEEEEEE	TTTTTTTTT	AAAAAAA	CCCCCCC	PPPPPPP	
NNN	NNN	EEE	TTT	AAA	CCC	PPP	
NNN	NNN	EEE	TTT	AAA	CCC	PPP	
NNN	NNN	EEE	TTT	AAA	CCC	PPP	
NNNNNN	NNN	EEE	TTT	AAA	CCC	PPP	
NNNNNN	NNN	EEE	TTT	AAA	CCC	PPP	
NNNNNN	NNN	EEE	TTT	AAA	CCC	PPP	
NNNNNN	NNN	EEE	TTT	AAA	CCC	PPP	
NNN	NNN	NNN	EEEEEEEEE	TTT	AAA	CCC	PPPPPPP
NNN	NNN	NNN	EEEEEEEEE	TTT	AAA	CCC	PPPPPPP
NNN	NNN	NNN	EEEEEEEEE	TTT	AAA	CCC	PPPPPPP
NNN	NNNNNN	EEE	TTT	AAAAAAA	CCC	PPP	
NNN	NNNNNN	EEE	TTT	AAAAAAA	CCC	PPP	
NNN	NNNNNN	EEE	TTT	AAAAAAA	CCC	PPP	
NNN	NNN	EEE	TTT	AAA	CCC	PPP	
NNN	NNN	EEE	TTT	AAA	CCC	PPP	
NNN	NNN	EEE	TTT	AAA	CCC	PPP	
NNN	NNN	EEEEEEEEE	TTT	AAA	CCCCCCC	PPP	
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NN	NN	EE	TT	CC	NN	NN	FF	AA	CC	TT
NN	NN	EE	TT	CC	NN	NN	FF	AA	CC	TT
NNNN	NN	EE	TT	CC	NNNN	NN	FF	AA	CC	TT
NNNN	NN	EE	TT	CC	NNNN	NN	FF	AA	CC	TT
NN	NN	NN	EEEEEEE	TT	CC	NN	NN	FFFFF	AA	CC
NN	NN	NN	EEEEEEE	TT	CC	NN	NN	FFFFF	AA	CC
NN	NNNN	EE	TT	CC	NN	NNNN	FF	AAAAAAA	CC	TT
NN	NNNN	EE	TT	CC	NN	NNNN	FF	AAAAAAA	CC	TT
NN	NN	EE	TT	CC	NN	NN	FF	AA	CC	TT
NN	NN	EE	TT	CC	NN	NN	FF	AA	CC	TT
NN	NN	EEEEEEEEE	TT	CCCCCCC	NN	NN	FF	AA	CC	TT
NN	NN	EEEEEEEEE	TT	CCCCCCC	NN	NN	FF	AA	CC	TT

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LLLLLLLLL	IIIIII	SSSSSSS
LLLLLLLLL	IIIIII	SSSSSSS

(2)	250	DECLARATIONS
(7)	440	NET\$SCAN_xxx - DEFAULT DATABASE SCANNER
(8)	512	NDI\$DEF_SCAN - DEFAULT NDI DATABASE SCANNER
(9)	681	NET\$SCAN_NDI - SCAN NDI DATABASE
(10)	992	NET\$SCAN_AJI - SCAN AJI DATABASE
(11)	1071	NET\$SCAN_SDI - SCAN SDI DATABASE
(12)	1196	NET\$SCAN_ARI - SCAN ARI DATABASE
(13)	1279	NET\$SPCSCAN_xxx - SPECIAL DATABASE SCAN ROUTINES
(14)	1314	NET\$SPCSCAN_NDI - SPECIAL SCAN OF NDI DATABASE
(15)	1419	NET\$PRE_QIO_xxx - PRE-QIO PROCESSING
(16)	1467	NET\$SHOW_xxx - PRE-SHOW PROCESSING
(17)	1499	NET\$DEFAULT_xxx - APPLY DEFAULT VALUES
(18)	1547	NET\$DEFAULT_NDI - APPLY DEFAULT VALUES TO NDI CNF
(19)	1578	NET\$INSERT_LNI - PRE-INSERTION PROCESSING
(20)	1748	NDI_MARKER - Insert executor NDI marker
(21)	1821	NET\$INSERT_NDI - PRE-INSERTION PROCESSING
(22)	2094	NET\$INSERT_OBI - PRE-INSERTION PROCESSING
(23)	2135	NET\$INSERT_xxx - PRE-INSERTION PROCESSING
(24)	2180	CHK_LOGIN_xxx - CHECK LOGIN STRING LENGTH
(25)	2226	NET\$SPCINS_xxx - SPECIAL DATABASE INSERTION ROUTINES
(25)	2227	NET\$SPCINS_DEF - DEFAULT DATABASE INSERTION ROUTINE
(26)	2278	NET\$SPCINS_NDI - INSERT NDI DATABASE INTO BINARY TREE
(27)	2315	NET\$DELETE_xxx - PRE-DELETE PROCESSING
(28)	2388	NET\$REMOVE_xxx - PROCESS THE REMOVE REQUEST
(28)	2389	NET\$REMOVE_DEF - DEFAULT PROCESSING OF THE REMOVE REQUEST
(29)	2480	SCAN_XWB - SCAN XWB LIST
(30)	2528	LNI PARAMETER ACTION ROUTINES
(31)	2620	NDI PARAMETER ACTION ROUTINES
(32)	3005	SUPPRESS_AREA - Suppress area from node address
(33)	3044	NET\$TEST_REACH - Test node reachability
(34)	3108	OBI PARAMETER ACTION ROUTINES
(35)	3241	ESI PARAMETER ACTION ROUTINES
(36)	3278	EFI PARAMETER ACTION ROUTINES
(37)	3313	LLI PARAMETER ACTION ROUTINES
(38)	3495	SPI PARAMETER ACTION ROUTINES
(39)	3523	AJI PARAMETER ACTION ROUTINES
(40)	3635	SDI PARAMETER ACTION ROUTINES
(41)	3710	ARI PARAMETER ACTION ROUTINES
(42)	3809	NET\$AREA REACH - Test area reachability
(43)	3849	NET\$GET_LOC_STA - GET EXECUTOR STATE
(44)	3873	NET\$NDI_BY_ADD - Find NDI CNF by node address
(45)	3921	NET\$LOCATE_NDI - Find phantom or real NDI CNF
(46)	3962	MOVE PARAMETER SUBROUTINES
(47)	3978	FMT_CNT - FORMAT COUNTERS
(48)	4063	LOG_COUNTERS - LOG ZERO COUNTER EVENT

```
0000 1 .TITLE NETCNFACT - Configuration data base access action routines
0000 2 .IDENT 'V04-000'
0000 3 .DEFAULT DISPLACEMENT, LONG
0000 4
0000 5 :***** 
0000 6 :*
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0000 24 :*
0000 25 :*
0000 26 :***** 
0000 27 :*
0000 28 :*
0000 29 : FACILITY: NETWORK ACP
0000 30 :*
0000 31 : ABSTRACT:
0000 32 : This module provides support to the NETACP database management
0000 33 : including database entry insertion and action routines to
0000 34 : retrieve data for parameters which are not stored in any of
0000 35 : the CNF control blocks.
0000 36 :*
0000 37 : ENVIRONMENT:
0000 38 : The module runs in kernel mode and at possibly elevated IPL.
0000 39 : It is therefore locked into the ACP's virtual address space
0000 40 : in order to prevent the need for paging.
0000 41 :*
0000 42 : Since the ACP is work-queue driven, and since it is the ACP
0000 43 : that modifies the structure of the non-paged pool data base
0000 44 : including the RCB (actually a VCB) and the private structures
0000 45 : hanging off of the RCB, there is no need to obtain the system
0000 46 : data base mutex -- no races can occur. However, it is
0000 47 : necessary to raise IPL in order to stop any races with
0000 48 : NETDRIVER.
0000 49 :*
0000 50 :*
0000 51 : AUTHOR: A.Eldridge 14-Feb-80
0000 52 :*
0000 53 : MODIFIED BY:
0000 54 :*
0000 55 : V03-038 PRB0336 Paul Beck 24-Jun-1984 14:04
0000 56 : Allow SCSSYSTEMID match in area 1 without area in SCSSYSTEMID
0000 57 : SYSGEN parameter.
```

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V03-037 RNG0037 Rod Gamache 18-Jun-1984
Add logging of Data Base Entry re-used to log_counters routine.
Fix termination of 'adjacency vector' search on NDI scan
when max address is 1023.
V03-036 PRB0326 Paul Beck 28-Mar-1984 15:51
Use SYSS\$SYSTEM instead of SYSS\$SYSROOT:[SYSEXEC] for the default
file spec in the FAB, to allow search lists to work correctly.
Fix NDI_SCAN routine when used with LOOP NODES.
V03-035 RNG0035 Rod Gamache 15-Mar-1984
Fix routines that access new LLI structure to get the XWB
address from the LLI first.
V03-034 ADE0054 Alan D. Eldridge 16-Feb-1984
Make changes to support converting the LLI to a 'real' database.
V03-033 PRB0312 Paul Beck 4-Feb-1984 19:12
Require local node name match SYSGEN parameters SCSNODEL/H
if they are defined.
V03-032 PRB0310 Paul Beck 26-Jan-1984 11:18
Strip trailing ";" from parsed object filename string if it
wasn't present in OBI,S,FID. This allows NETSERVER to make use
of the installed version of an image (image activator will ignore
installed version if explicit version number is specified).
Also remove reference to NETST_TSKFAB, no longer used.
V031 RNG0031 Rod Gamache 13-Jan-1984
Fix problem in previous fix, where it was attempting to
delete the "dummy NDI".
V030 RNG0030 Rod Gamache 14-Nov-1983
Fix deletion of NDI data block when entry was re-inserted
into binary trees.
V029 TMH0029 Tim Halvorsen 10-Jul-1983
Allow normal NDI entries to use the CIRCUIT parameter
so that a user can explicitly specify the path to a
node. This is different than loop nodes, which always
use our own address so that they are looped back to us,
but similar in that the CIRCUIT parameter is used.
Add support for local alias addresses.
V028 TMH0028 Tim Halvorsen 17-May-1983
If we are an endnode, then return the designated router
for the nearest level 2 router in the area database.
V027 TMH0027 Tim Halvorsen 20-Apr-1983
Add Service (DLE) database support.
Don't return dummy NDI in special NDI scanner if the
starting CNF is non-zero or not the CNR.
V026 RNG0026 Rod Gamache 29-Mar-1983
Add code to support the binary balanced trees for the
NDI database.

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V025 TMH0025 Tim Halvorsen 03-Mar-1983
Use default filespec of SYSSYSTEM for object procedure
name if object name starts with a '\$'.
Handle new Level routing routing enable flag in RCB.
Always return "unreachable" if we cannot determine the
'next node to destination' of a remote node.
For non-area routers, make area database consist of the
local area, with cost/hops/nexthop referring to the 'nearest
level 2 router'.
V024 TMH0024 Tim Halvorsen 14-Feb-1983
Remove node proxy access parameter.
Add code so that the next hop on way to remote areas are
returned with 'next hop to destination' and "output circuit".
Add endnode key defaulting.
Do not check new NDI address against executor max address
if the NDI refers to another area, since our max address
doesn't apply to other areas.
Add support for EPIDs.
V023 TMH0023 Tim Halvorsen 08-Jan-1983
Fix some subroutine calls which were linked out of range.
V022 TMH0022 Tim Halvorsen 17-Dec-1982
Fix logical link scanning (for things like "active
links", etc.) so that it correctly matches the entire
node address, including area number.
Add LLI PNA action routine, which suppresses the area
number in the node address if necessary.
Reformat TAD search key as well as ADD search key so
that addresses without areas matching the corresponding
NDI object key.
Optimize NDI_BY_ADD a bit.
V021 TMH0021 Tim Halvorsen 05-Dec-1982
Fix code which re-defines an NDI so that it correctly
adjusts the NDI vector.
Fix SHOW NODE nnn (by number).
Add NNN parameter, which is the node name corresponding
to NND (to speed up the SHOW KNOWN NODES request).
V020 TMH0020 Tim Halvorsen 14-Oct-1982
Add area routing support.
If it cannot be determined if a node is reachable or not
(because we are an endnode, or because its in another area),
then return failure for the REA parameter ("don't know").
V019 TMH0019 Tim Halvorsen 01-Oct-1982
Make Phase II nodes 1 hop away, even though the minimum
cost/hops vector says it's unreachable (it's unreachable
in the vector so that the routing messages to other nodes
reflect it).
V018 TMH0018 Tim Halvorsen 16-Sep-1982
Change name of routine to reset automatic counter timers.
Add support for AJI Adjacency database.

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V017 TMH0017 Tim Halvorsen 01-Jul-1982
Add node action routine NND, to return the node address
of the next node in the path to the remote node.
Add executor PHA action routine, to return the NI physical
address used by the current node.
Modify TEST REACH to return the ADJ index, rather than
the LPD index, and modify all callers to lookup the
appropriate information in the ADJ block.
V016 TMH0016 Tim Halvorsen 30-Jun-1982
Add entry point for applying a set of default values
given a default table address.
V015 TMH0015 Tim Halvorsen 16-Jun-1982
Add support for SPI database.
Fix a second bug in the logical link collating sequence,
which caused a loop in the database traversal.
V014 TMH0014 Tim Halvorsen 04-Apr-1982
Remove all code specific to CRI and PLI databases, and
move it into a new module NETCNFDLL.
Remove all explicit displacement specifiers from operands,
and make the default = word for the entire module.
Change all CNF action routines to use the new action routine
interface (NETCNF now automatically allocates a TMP buffer).
Remove obsolete NUL action routines.
Rename CNF\$T MASK to CNF\$L MASK.
Fix bug in logical link collating order, which sometimes
caused a loop (sometimes finite) in the SHOW KNOWN LINKS
display.
Rewrite NET\$TEST_REACH to use NET\$FIND_LPD to get LPD address.
V013 TMH0013 Tim Halvorsen 27-Mar-1982
Fix code to translate an NMA parameter code returned by
a datalink driver validation error to a NFB code.
V02-12 ADE0052 A.Eldridge 25-Jan-82
Get the number of DMC receive buffers from the PLI database
instead of the CRI database.
V02-11 ADE0051 A.Eldridge 22-Jan-82
Disallow NFB\$C_NDI PRX values of "both" or "outbound" if
explicit outbound defaults exist.
V02-10 ADE0050 A.Eldridge 19-Jan-82
Added routine NET\$APPLY_DFLT which applies default values
to selected CNF parameters.
V02-09 ADE0044 A.Eldridge 06-Jan-82
Removed the 'retransmit timer' (RTT) parameter from the
circuit database
V02-08 ADE0043 A.Eldridge 31-Dec-81
Rename the CI DECnet class driver mnemonic to "CN".
V02-07 ADE0042 A.Eldridge 22-Dec-81

0000	229	:	Added support for the logical-link "RID" field
0000	230	:	
0000	231	:	V02-06 ADE0041 A.Eldridge 14-Dec-81
0000	232	:	Added support for line counters.
0000	233	:	
0000	234	:	V02-05 ADE0040 A.Eldridge 11-Dec-81
0000	235	:	Fix node counter bug that was returning the Executor node
0000	236	:	counters for nodes which are unreachable.
0000	237	:	
0000	238	:	V02-04 ADE0030 A.Eldridge 30-Nov-81
0000	239	:	Added support for zero counter event.
0000	240	:	
0000	241	:	V02-03 ADE0029 A.Eldridge 21-Jul-81
0000	242	:	Replace datalink (DLI) database with circuit (CRI) and
0000	243	:	physical line (PLI) databases.
0000	244	:	
0000	245	:	V02-02 ADE0028 A.Eldridge 21-Jul-81
0000	246	:	Updated to support modified CNF data base interface.
0000	247	:	
0000	248	:	

0000 250 .SBTTL DECLARATIONS
0000 251 :
0000 252 : INCLUDE FILES:
0000 253 :
0000 254 \$FABDEF : File Access Block
0000 255 \$NAMDEF : File name block
0000 256 \$JPIDEF : \$GETJPI definitions
0000 257 :
0000 258 \$NFBDDEF : Network Function Block (ACP control QIO definitions)
0000 259 \$NMADEF : Network Management (NICE protocol) definitions
0000 260 \$EVCFDEF : DECnet Event logging symbols
0000 261 \$DRDEF : Disconnect reason codes
0000 262 \$CRNDEF : Configuration Root block
0000 263 \$CNFDEF : Configuration data block
0000 264 \$ICBDEF : Internal Connect Block
0000 265 \$LLIDEF : Logical link information block
0000 266 \$LNIDEF : Local node information
0000 267 \$LPDDEF : Logical path descriptor
0000 268 \$ADJDEF : Adjacency control block
0000 269 \$LTBDEF : Logical-link table
0000 270 \$NETSYMDEF : Miscellaneous network symbols
0000 271 \$NETUPDDEF : Symbols used in private NETACP interface to NETDRIVER
0000 272 \$NSPMGDEF : DNA architecture definitions & message formats
0000 273 \$NDIDEF : Node information block
0000 274 \$RCBDEF : Routing Control Block (analogous to Volume Control
block)
0000 275 :
0000 276 \$WQDEF : Work Queue Element
0000 277 \$XWBDEF : Network Window Block -- logical-link context block
0000 278 \$DWBDEF : DLE window block
0000 279 \$UCBDEF : UCB definitions
0000 280 :
00000090 281 UCBSQ_DWB_LIST = UCB\$C_LENGTH ; && TEMP - MUST BE SAME AS NDDRIVER
0000 282 :
0000 283 :
0000 284 : EQUATED SYMBOLS:
0000 285 :
0000 286 :
00000024 287 NDI_ADD = CNF\$C_LENGTH+NDISW_ADD ; Define symbol for convenience
0000 288 :
0000 289 :
0000 290 : Define special CNF flags for each database
0000 291 :
00000004 292 NDI_V_LOOP = CNF\$V_FLG_MRK1 ; Set for "loop" nodes
00000005 293 NDI_V_LOCAL = CNF\$V_FLG_MRK2 ; Set for the "local" node
00000006 294 NDI_V_MARKER = CNF\$V_FLG_MRK3 ; Set for "marker" node

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0000 296 : OWN STORAGE
0000 297 : 
0000 298 :
0000 299 :
00000000 300 .PSECT NET_IMPURE,WRT,NOEXE,LONG
00000000 301
00000000 302 NDI_L_NACS: .LONG 0 ; Remember number of non-null access
00000016 303 NDI_Z_COL: .BLKB 15+3 ; Size of collate string, Device name
0016 304 ; + node id + size.
0016 305 .ALIGN LONG
00000000 306 NDI_Q_NAME: .QUAD 0 ; Descriptor of new nodename
00000000 307 NDI_Q_LNAME: .QUAD 0 ; Descriptor of new logical nodename
00000038 308 NDI_LNAMEBUF: .BLKB 16 ; Buffer for build logical node-name
00000040 309 IOSB: .BLKB 8 ; I/O status block
0040
0040
00000000 310
00000000 311 .PSECT NET_PURE,NOWRT,NOEXE,LONG
00000000 312
00000000 313
00000000 314
4F 4E 24 53 59 53 00000008'010E0000' 0000 315 SYSNODE_DESC: .ASCID 'SYSSNODE' ; Descriptor for logical name
45 44 000E
4C 43 24 53 59 53 00000018'010E0000' 0010 316 CLUNODE_DESC: .ASCID 'SYSSCLUSTER_NODE' ; Descriptor for logical name
45 44 4F 4E 5F 52 45 54 53 55 001E
0028
0028 317 NDI_NLOGIN_VEC: .CNFFLD ndi,s,nus ; Vector of NDI nonpriv login field id's
0028 318 .CNFFLD ndi,s,npw ; nonpriv user
002C 319 .CNFFLD ndi,s,nac ; nonpriv password
0030 320 .LONG 0 ; nonpriv account
00000000 321 322 .LONG 0 ; Terminate the vecvtor
0038 323
0038 324 NDI_PLOGIN_VEC: .CNFFLD ndi,s,pus ; Vector of NDI priv login field id's
0038 325 .CNFFLD ndi,s,ppw ; priv user
003C 326 .CNFFLD ndi,s,pac ; priv password
0040 327 .LONG 0 ; priv account
00000000 328 329 .LONG 0 ; Terminate the vecvtor
0048
0048 330 OBI_LOGIN_VEC: .CNFFLD obi,s,usr ; Vector of OBI login field id's
0048 331 .CNFFLD obi,s,psw ; user
004C 332 .CNFFLD obi,s,acc ; password
0050 333 .LONG 0 ; account
00000000 334 335 .LONG 0 ; Terminate the vecvtor
0058

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0058 337
0058 338
0058 339 : The following macros build a conversion table for formatting counters
0058 340 : into NICE format. Each counter i.d. contain is bit encoded to contain
0058 341 : formatting information as follows:
0058 342 :      15 14 13 12 11      0       Bit
0058 343 : < 1 >< width >< 0 >< counter i.d. >      Field
0058 344 :
0058 345 :
0058 346 :
0058 347 :
00000001 0058 348     $WIDTH_B = 1      : Counter width specifier for bytes
00000002 0058 349     $WIDTH_W = 2      : Counter width specifier for words
00000003 0058 350     $WIDTH_L = 3      : Counter width specifier for longwords
0058 351
00000C000 0058 352 NET$C_NMACNT_SLZ = <1@15>!<<$WIDTH_W>@13>!0      ; Seconds since last zeroed
0058 353
0058 .MACRO $COUNT_ENT base,nice,pre,mod,count,width; Insert table entry
0058 354
0058 355
0058 356     .WORD <1@15>!<<$WIDTH_`width'>@13>!-      ; Counter flag, Counter width
0058 357     <NMASC_`nice'`count'>      ; Nice counter i.d.
0058 358     .WORD 'pre'$`width'`mod'`count' -      ; Offset into internal structure
0058 359     - base      ; minus internal structure base
0058 360 .ENDM $COUNT_ENT
0058 361
0058 362
0058 .MACRO $COUNT_TAB base,nice,pre,mod,list      ; Create counter formatting table
0058 363
0058 364     .IRP A,<list>
0058 365     $COUNT_ENT base,nice,pre,mod,A      ; Insert table entry
0058 366
0058 367 .ENDR
0058 368
0058 369     .LONG 0      ; Terminate the table
0058 370
0058 371 .ENDM $COUNT_TAB
0058 372
0058 373
0058 374
00000064 0058 375 CNT_FMT_BUFSIZ = 100      ; Size required to accomodate largest formatted
0058 376 : counter buffer
0058 377
00000014 0058 378 NDC$L_MRC = NDC$L_PRC      ;& Setup synonyms until NETNPAGED.MDL is fixed
00000018 0058 379 NDC$L_MSN = NDC$L_PSN
0058 380
0058 381 NDC_CNT_TAB:      ; Common node counter table
0058 382
0058 383     $COUNT_TAB NDC$L_ABS_TIM,CTNOD,NDC,-
0058 384     <-
0058 385     <BRC,L>,-      ; Bytes received
0058 386     <BSN,L>,-      ; Bytes sent
0058 387     <MRC,L>,-      ; Packets received
0058 388     <MSN,L>,-      ; Packets sent
0058 389     <CRC,W>,-      ; Connects received
0058 390     <CSN,W>,-      ; Connects sent
0058 391     <RTO,W>,-      ; Response timeouts
0058 392     <RSE,W>,-      ; Transmitted connect rejects due to resource
0058 393     -      ; errors
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0058 394      >
007C 395      396 RCB_CNT_TAB:          ; Local node counters
007C 397      398 $COUNT_TAB  RCB$L_ABS_TIM,CTNOD,RCB,CNT_,-
007C 399      <-
007C 400      <MLL,W>,-      : Maximum logical links active
007C 401      <APL,B>,-      : Aged packet loss
007C 402      <NUl,B>,-      : Node unreachable packet loss
007C 403      <NOL,B>,-      : Node out-of-range packet loss
007C 404      <OPL,B>,-      : Oversized packet loss
007C 405      <PFE,B>,-      : Packet format error
007C 406      <RUL,B>,-      : Partial routing update loss
007C 407      <VER,B>,-      : Verification rejects
007C 408      <XRE,W>,-      : Xmitted connect resource errors
007C 409      > -;           <XRE,W>,-
```

00000040 411 .PSECT NET_IMPURE,WRT,NOEXE
0040 412
0040 413
00000000 0040 414 UNAMES: .LONG 0 ; Returns resultant user name length
00000050 0044 415 UNAME: .BLKB 12 ; Returns user name
00000000 0050 416 PNAME\$: .LONG 0 ; Returns resultant process name length
00000064 0054 417 PNAME: .BLKB 16 ; Returns process name
0064 418 .ALIGN LONG
0064 419
0064 420 ITEM_LIST:
000C 0064 421 .WORD 12 ; \$GETJPI item list for logical links
0202 0066 422 .WORD JPI\$ USERNAME ; Size of username buffer
00000044' 0068 423 .ADDRESS UNAME ; I.d. of username parameter
00000040' 006C 424 .ADDRESS UNAMES ; Address of username buffer
0070 425
000F 0070 426 .WORD 15 ; Address of buffer to return length
031C 0072 427 .WORD JPI\$ PRCNAM ; Size of process name buffer
00000054' 0074 428 .ADDRESS PNAME ; I.d. of process name parameter
00000050' 0078 429 .ADDRESS PNAMES ; Address of process name buffer
007C 430
00000000 007C 431 .LONG 0 ; Address of buffer to return length
0080 432
0080 433
0080 434 NET\$T_PRSNAM: \$NAM ESS = 255
00E0 435 NET\$T_SYSFAB: \$FAB DNM = <SYSSYSTEM:.COM>,-
00E0 436 NAM = NET\$T_PRSNAM
0130 437
00000000 438 .PSECT NET_CODE,NOWRT,EXE

```

0000 440 .SBTTL NET$SCAN_xxx - DEFAULT DATABASE SCANNER
0000 441 :+
0000 442 :+ NET$SCAN_xxx - Scan database
0000 443 :+ This co-routine is used to scan the database, and return to the caller
0000 444 :+ (co-routine) for each entry in the database. These routines establish
0000 445 :+ the order of the database entries, above that of the natural ordering of
0000 446 :+ the collating field.
0000 447 :+
0000 448 :+
0000 449 :+ Inputs:
0000 450 :+
0000 451 :+ R11 = Address of CNR
0000 452 :+ R10 = Address of starting CNF (or 0 if to start at the beginning)
0000 453 :+
0000 454 :+ Outputs:
0000 455 :+
0000 456 :+ R10 = Address of CNF if dialogue aborted prematurely, else 0.
0000 457 :+
0000 458 :+ The caller receives control on each database entry in list (via co-routine
0000 459 :+ call).
0000 460 :+
0000 461 :+ On input to co-routine:
0000 462 :+
0000 463 :+ R0 = True if entry was found. False if at end of list (R10 invalid)
0000 464 :+ R10 = Address of CNF entry found
0000 465 :+
0000 466 :+ On output from co-routine:
0000 467 :+
0000 468 :+ R0 = CNFS_ADVANCE      Advance to next CNF, continue dialogue
0000 469 :+ CNFS_TAKE_PREV     Return previous CNF, abort dialogue
0000 470 :+ CNFS_TAKE_CURR     Return current CNF, abort dialogue
0000 471 :+ CNFS_QUIT          Return no CNF (R10 = 0), abort dialogue
0000 472 :+
0000 473 :+ *** These routines must be abortable via a RET ***
0000 474 :---+
0000 475 :+
0000 476 NET$SCAN_LLI::                                ; Logical-link scanner co-routine
0000 477 NET$SCAN_LNI::                                ; Local node CNF scanner co-routine
0000 478 NET$SCAN_OBI::                                ; Object CNF scanner co-routine
0000 479 NET$SCAN_EFI::                                ; Event filter CNF scanner co-routine
0000 480 NET$SCAN_ESI::                                ; Event sink CNF scanner co-routine
0000 481 NET$SCAN_SPI::                                ; Server process CNF scanner co-routine
0000 482 DEFAULT_SCAN::                               ; Default CNF scanner co-routine
0000 483 :+
0000 484 ASSUME CNFSL_FLINK EQ 0
0000 485 ASSUME CNFSL_FLINK EQ CNRSL_FLINK
0000 486 ASSUME CNFSB_FLG EQ CNRSB_FLG
0000 487 :+
0000 488 TSTL R10                                     ; Already pointing to a CNF ?
0000 489 BNEQ 10$                                     ; If NEQ then yes
0000 490 MOVAB CNRSL_FLINK(R11),R10                 ; Get address of ptr to 1st CNF
0000 491 10$: MOVL #1,R0                            ; Indicate success
0000 492 20$: JSB a(SP)+                           ; Call back our caller
0000 493 $DISPATCH R0,<-
0000 494 :+
0000 495 <CNFS_ADVANCE, 30$>                      ; Advance to next CNF, continue dialogue
0000 496 <CNFS_TAKE_PRV, 40$>                      ; Return previous CNF, abort dialogue

```

5A 03 6B 01 9E 9E 50 50 01 16	D5 12 0004 0007 000A 0002 0007 000A	0000 488 0002 489 0004 490 0007 491 10\$: 000A 492 20\$: 000C 493 000C 494 000C 495 000C 496	TSTL R10 BNEQ 10\$ MOVAB CNRSL_FLINK(R11),R10 MOVL #1,R0 JSB a(SP)+ \$DISPATCH R0,<- <CNFS_ADVANCE, 30\$> <CNFS_TAKE_PRV, 40\$>	; Already pointing to a CNF ? ; If NEQ then yes ; Get address of ptr to 1st CNF ; Indicate success ; Call back our caller ; Advance to next CNF, continue dialogue ; Return previous CNF, abort dialogue
----------------------------------	--	--	--	--

			000C	497		<CNFS_QUIT, <CNFS_TAKE_CURR, 50\$>	-: CNF not found, abort dialogue
			000C	498			-: Take current CNF, abort dialogue
			000C	499			
			0018	500		> BUG_CHECK NETNOSTATE,FATAL	
			001C	501			
5A	6A	D0	001C	502	30\$:	MOVL CNF\$L_FLINK(R10),R10	: Advance to next CNF
00	E1	001F	503			BBC #CNF\$V FLG CNR,-	
E3	OB	AA	0021	504		CNF\$B_FLG(R10),10\$: If BC then R10 is not the CNR
50	D4	0024	505			CLRL R0	Say "no more CNFs"
E2	11	0026	506			BRB 20\$	Call back with the bad news
5A	04	AA	0028	507	40\$:	MOVL CNF\$L_BLINK(R10),R10	: Go back to previous CNF
02	11	002C	508			BRB 60\$: Continue
5A	D4	002E	509	50\$:		CLRL R10	: Nullify CNF pointer
05	0030		510	60\$:		RSB	: Return to caller, terminate dialogue

```

0031 512 .SBTTL NDIDEF_SCAN - DEFAULT NDI DATABASE SCANNER
0031 513 :+
0031 514 NDIDEF_SCAN - Default NDI database scanner
0031 515
0031 516 This co-routine is used to scan the database, and return to the caller
0031 517 (co-routine) for each entry in the database. THIS routine establishes
0031 518 the order of the database entries, above that of the natural ordering of
0031 519 the collating field.
0031 520
0031 521 Inputs:
0031 522
0031 523 R11 = Address of CNR
0031 524 R10 = Address of starting CNF (or 0 if to start at the beginning)
0031 525
0031 526 Outputs:
0031 527
0031 528 R10 = Address of CNF if dialogue aborted prematurely, else 0.
0031 529
0031 530 The caller receives control on each database entry in list (via co-routine
0031 531 call).
0031 532
0031 533 On input to co-routine:
0031 534
0031 535 R0 = True if entry was found. False if at end of list (R10 invalid)
0031 536 R10 = Address of CNF entry found
0031 537
0031 538 On output from co-routine:
0031 539
0031 540 R0 = CNFS_ADVANCE Advance to next CNF, continue dialogue
0031 541 CNFS_TAKE_PREV Return previous CNF, abort dialogue
0031 542 CNFS_TAKE_CURR Return current CNF, abort dialogue
0031 543 CNFS_QUIT Return no CNF (R10 = 0), abort dialogue
0031 544
0031 545 R1,R2 are destroyed.
0031 546
0031 547 *** These routines must be abortable via a RET ***
0031 548 ---"
0031 549
0031 550 NDIDEF_SCAN:; Default NDI scanner co-routine
0031 551
0031 552 Allocate some storage on the stack to hold the last NDI
0031 553 returned to the caller. This makes backing up to the
0031 554 previous entry very easy.
0031 555
00000000 0031 556 ORIGAP = 00
00000004 0031 557 CALLER = 04
00000008 0031 558 BTECOR = 08
0000000C 0031 559 TEMPREG = 12
00000014 0031 560 CNFADD = 20
00000018 0031 561 NODADD = 24
    7E 7C 0031 562 CLRQ -(SP) ; CNFADD(AP) = CNF address.
    0033 563 ; NODADD(AP) = Node number (in vector)
    7E 7C 0033 564 CLRQ -(SP) ; Make room on stack for temp save regs
    0035 565 ; REF: TEMPREG(AP)
00000000'EF 9F 0035 566 PUSHAB NET$TRAVERSE_NDI ; Push next co-routine address
    003B 567 ; REF: BTECOR(AP)
    7E D4 003B 568 CLRL -(SP) ; Return address to caller

```

```

      5C 5E DD 003D 569          ; REF: CALLER(AP)
  1C AE DD 003D 570          ; Save the AP
      5E DD 003F 571          ; Save current stack pointer
      5E DD 0042 572          ; Copy return address to caller
      5E DD 0045 573
      5E DD 0045 574
      5E DD 0045 575          Initialize "last CNF" pointer. This is the pointer to the last
      5E DD 0045 576          CNF processed and may actually be the CNR.
      5E DD 0045 577
      5A 03 D5 0045 578          TSTL R10
  03 5B D0 0047 579          BNEQ 5$           ; Is there a current NDI
      5B D0 0049 580          MOVL R11,R10        ; If NEQ then yes
      5B D0 004C 581 5$:       MOVL #1,RO          ; Else start at the head of the list
      5B D0 004C 582
      5B D0 004C 583          Return to caller with "initialization complete"
  50 01 D0 004C 584          MOVL #1,RO          ; Initialization successful
  9E 16 004F 585          JSB  @($P)+         ; Call back the caller, on return
      0051 586
      0051 587
      0051 588          ; R0 = function to perform
      0051 589
      0051 590          ; The following code insures that if we are not called recursively,
      0051 591          ; then we will always find the next NDI after the last one.
      5B 5A D1 0051 591          CMPL R10,R11        ; Are we starting from beginning?
  51 51 13 0054 592          BEQL 8$            ; Br if yes, okay to proceed
  04 AC 8E D0 0056 593          MOVL ($P)+,CALLER(AP) ; Save caller's return address
  14 AC 5A D0 005A 594          MOVL R10,CNFADD(AP) ; Save last CNF returned
  18 AC 12 AA B0 005E 595          MOVW CNFSW_ID(R10),NODADD(AP); Save last node address returned
  08 AC 00000000'EF 9E 0063 596          MOVAB NET$TRAVERSE_ALT,BTECOR(AP); Set address of resume code
  OC AC 57 7D 006B 597          MOVQ R7,TEMPRG(AP) ; Save R7, R8
      006F 598
      006F 599          ; Get the collating value for this NDI (R10)
      006F 600
  58 00000004'EF 9E 006F 601          MOVAB NDI_Z_COL,R8        ; Get address of collate buffer
  53 58 D0 0076 602          MOVL R8,R3-           ; Copy output buffer address
      0079 603
  0367 8F BB 0079 604          PUSHR #^M<R0,R1,R2,R5,R6,R8,R9> ; Save registers
  0E44 30 007D 605          BSBW NET$NDI_S_COL        ; Get the collating value
  0367 8F BA 0080 606          POPR #^M<R0,R1,R2,R5,R6,R8,R9> ; Restore registers
  57 53 58 C3 0084 607          SUBL3 R8,R3,R7        ; Calculate length of collate string
      0088 608
      0088 609
  00D7'CF 9F 0088 610          PUSHAB W^160$          ; Push address of return
  00000000'EF 16 008C 611          JSB NET$RESUME_NDI    ; Call routine to build up stack
  57 OC AC 7D 0092 612          MOVQ TEMPORG(AP),R7   ; Restore R7, R8
  29 50 E9 0096 613          BLBC R0,20$          ; Br if failure to proceed
  22 50 01 E0 0099 614          BBS #1,R0,10$        ; Br if take current
  51 000000D7'EF 9E 009D 615          MOVAB 160$,R1        ; Store return address
  002D 31 00A4 616          BRW 140$            ; And continue processing
      00A7 617
      00A7 618          ; Engage in a co-routine dialogue with the user. The scanner half
      00A7 619          ; of the dialogue owns the stack until the calling routine calls
      00A7 620          ; back with any function code other than CNFS_ADVANCE; the other
      00A7 621          ; function codes causes the scanner to return to the caller with a
      00A7 622          ; clean stack thus terminating the co-routine dialogue.
      00A7 623
      00A7 624          ; Register usage:
      00A7 625          ; R1 may be destroyed, by this routine, but must be preserved

```

00A7 626 : on calls to the co-routine calls to the SCAN routine. Therefore
 00A7 627 : on initial input R1 will be zero, but will be what the caller
 00A7 628 : requires on output. The same goes for R2.
 00A7 629
 04 AC 8E D0 00A7 630 8\$: MOVL (SP)+,CALLER(AP) ; Save callers address on stack
 51 OC AC 7D 00AB 631 MOVQ TEMPREG(AP),R1 ; Restore R1,R2
 00AF 632 SDISPATCH R0,- ; Dispatch on function code returned by
 00AF 633 <- co-routine
 00AF 634 <CNFS_ADVANCE, 100\$>,- ; Advance to next CNF, continue dialogue
 00AF 635 <CNFS_TAKE_PRÉV, 200\$>,- ; Return previous CNF, abort dialogue
 00AF 636 <CNFS_QUIT, 300\$>,- ; CNF not found, abort dialogue
 00AF 637 <CNFS_TAKE_CURR, 400\$>,- ; Take current CNF, abort dialogue
 00AF 638
 00BB 639 BUG_CHECK NETNOSTATE,FATAL
 00BF 640
 50 01 D0 00BF 641 10\$: MOVL #1,R0 ; Indicate success
 0C AC 51 7D 00C2 642
 04 BC 16 00C6 643 20\$: MOVQ R1,TEMPREG(AP) ; Save R1,R2
 DC 11 00C9 644 JSB @CALLER(AP) ; Call back the caller with status
 00CB 645 BRB 8\$
 00CB 646
 00CB 647 100\$: ; Advance to the next CNF.
 00CB 648
 14 AC 5A D0 00CB 649
 18 AC 12 AA B0 00CF 650 MOVL R10,CNFADD(AP) ; Save last CNF given back to caller
 00D4 651 MOVW CNF\$W_ID(R10),NODADD(AP) ; Save last node # given to caller
 00D4 652
 00D4 653 ; Skip to next node in data base
 00D4 654
 08 BC 16 00D4 655 140\$: JSB @BTETCOR(AP) ; Skip to next node, call BTE co-routine
 E8 50 E9 00D7 656 160\$: BLBC R0,20\$; Br if error, don't pop stack
 08 AC 8E D0 00DA 657 MOVL (SP)+,BTETCOR(AP) ; Else, save return address
 06 E0 00DE 658 BBS #NDI_V_MARKER,- ; Never return the marker CNF
 F1 0B AA DA 11 00E0 659 CNF\$B_FLG(R10),140\$
 00E3 660 BRB 10\$; And return CNF
 00E5 661
 00E5 662 200\$: ; The caller wants to take the previous CNF
 00E5 663
 5A 14 AC D0 00E5 664 MOVL CNFADD(AP),R10 ; Get previous CNF address
 02 12 00E9 665 BNEQ 400\$; Branch if none
 00EB 666
 00EB 667
 00EB 668 ; The caller wants to call it quits
 00EB 669
 5A D4 00EB 670 300\$: CLRL R10 ; Nullify CNF pointer
 00ED 671
 00ED 672 ; The caller is done with the scan and wants the stack back.
 00ED 673
 50 04 AC D0 00ED 674 400\$: MOVL CALLER(AP),R0 ; Get caller's return address
 SE 5C D0 00F1 675 MOVL AP,SP ; Restore original stack pointer
 SE 5C 8ED0 00F4 676 POPL AP ; Restore original AP
 5E 1C C0 00F7 677 ADDL #7*4,SP ; Pop scratch storage
 60 17 00FA 678 JMP (R0) ; Return to caller
 00FC 679

```

00FC 681 .SBTTL NET$SCAN_NDI - SCAN NDI DATABASE
00FC 682 ;+
00FC 683 :+ NET$SCAN_NDI - Scan NDI database
00FC 684
00FC 685 : This co-routine is used to scan the database, and return to the caller
00FC 686 : (co-routine) for each entry in the database. These routines establish
00FC 687 : the order of the database entries, above that of the natural ordering of
00FC 688 : the collating field.
00FC 689
00FC 690 : Inputs:
00FC 691
00FC 692 R11 = Address of CNR
00FC 693 R10 = Address of starting CNF (or 0 if to start at the beginning)
00FC 694
00FC 695 : Outputs:
00FC 696
00FC 697 R10 = Address of CNF if dialogue aborted prematurely, else 0.
00FC 698
00FC 699 The caller receives control on each database entry in list (via co-routine
00FC 700 call).
00FC 701
00FC 702 : On input to co-routine:
00FC 703
00FC 704 R0 = True if entry was found. False if at end of list (R10 invalid)
00FC 705 R10 = Address of CNF entry found
00FC 706
00FC 707 : On output from co-routine:
00FC 708
00FC 709 R0 = CNFS_ADVANCE Advance to next CNF, continue dialogue
00FC 710 CNFS_TAKE_PREV Return previous CNF, abort dialogue
00FC 711 CNFS_TAKE_CURR Return current CNF, abort dialogue
00FC 712 CNFS_QUIT Return no CNF (R10 = 0), abort dialogue
00FC 713
00FC 714 : R1,R2 are destroyed.
00FC 715
00FC 716 : *** These routines must be abortable via a RET ***
00FC 717 :---
00FC 718
00FC 719 NET$SCAN_NDI:: : Find next NDI block
00FC 720
00FC 721 ASSUME CNFSL_FLINK EQ 0
00FC 722 ASSUME CNFSL_FLINK EQ CNRSL_FLINK
00FC 723 ASSUME CNFSB_FLG EQ CNRSB_FLG
00FC 724
09  E1 00FC 725 BBC #NET$V_INTRNL_ : If BC then external and so we are
FF2A 31 00FE 726 NET$GL_FLAGS,10$ : interested in "phantom" NDI CNFs
          0104 727 BRW NDIDEF_SCAN : Else, only "real" NDI CNFs
          0107 728 10$: : Allocate some storage on the stack to hold the last NDI
          0107 729 : returned to the caller. This makes backing up to the
          0107 730 : previous entry very easy.
          0107 731
          0107 732
00000000 0107 733 ORIGAP = 00
00000004 0107 734 CALLER = 04
00000008 0107 735 BTECOR = 08
0000000C 0107 736 SAVREG = 12
00000014 0107 737 TEMPREG = 20

```

00000001C 0107 738 CNFADD = 28
 00000020 0107 739 NODADD = 32
 7E 7C 0107 740 CLRQ -(SP) : CNFADD(AP) = CNF address.
 0109 741 : NODADD(AP) = Node number (in vector)
 7E 7C 0109 742 CLRQ -(SP) : Make room on stack for temp save regs
 7E 7C 010B 743 CLRQ -(SP) : REF: TEMPREG(AP)
 00000000'EF 9F 010D 744 PUSHAB NET\$TRAVERSE_NDI Push next co-routine address
 0113 745 : REF: BTECOR(AP)
 7E D4 0113 746 CLRL -(SP) Caller's return address
 0115 747 : REF: CALLER(AP)
 5C 5E DD 0115 748 PUSHL AP Save the AP
 24 AE DD 0117 749 MOVL SP,AP Save current stack pointer
 011A 750 PUSHL 36(SP) Copy return address to caller
 011D 751
 011D 752
 011D 753 Initialize "last CNF" pointer. This is the pointer to the last
 011D 754 CNF processed and may actually be the CNR.
 011D 755
 5A 03 D5 011D 756 TSTL R10 : Is there a current NDI
 5A 5B 03 12 011F 757 BNEQ 20\$: If NEQ then yes
 0121 758 MOVL R11,R10 : Else start at the head of the list
 0124 759 20\$: 0124 760 : Return to caller with "initialization complete"
 50 01 0124 762 MOVL #1, R0 : Initialization successful
 9E 16 0127 763 JSB a(SP)+ : Call back the caller, on return
 0129 764 : R0 = function to perform
 0129 765
 0129 766 The following code insures that if we are not called recursively,
 0129 767 then we will always find the next NDI after the last one.
 0129 768
 5B 5A D1 0129 769 CMPL R10, R11 : Are we starting from beginning?
 55 13 012C 770 BEQL 40\$: Br if yes, okay to proceed
 50 00 D1 012E 771 CMPL #CNFS_ADVANCE, R0 : Are we advancing?
 50 12 0131 772 BNEQ 40\$: Br if not, don't have to setup stack
 04 AC 8E D0 0133 773 MOVL (SP)+, CALLER(AP) : Save caller's return address
 14 AC 53 7D 0137 774 MOVQ R3, TEMPREG(AP) : Save R3, R4
 08 AC 00000000'EF 9E 013B 775 MOVAB NET\$TRAVERSE_ALT, BTECOR(AP) ; Set address of resume code
 OC AC 57 7D 0143 776 MOVQ R7, SAVREG(AP) ; Save R7, R8
 0147 777
 0147 778 Get the collating value for this NDI (R10)
 0147 779
 0156 30 0147 780 BSBW GET_COLLATE : Get the collate value from NDI
 014A 781
 014A 782 : Continue where we left off in previous call, use collate value to
 014A 783 : find BTE entries to rebuild the stack for subsequent calls.
 014A 784
 54 5A D0 014A 785 MOVL R10, R4 : Save original CNF address
 0256'CF 9F 014D 786 PUSHAB W^185\$: Push address of return
 00000000'EF 16 0151 787 JSB NET\$RESUME_NDI : Call routine to build up stack, using
 0157 788 the collating value
 57 OC AC 7D 0157 789 MOVQ SAVREG(AP), R7 : Restore R7, R8
 53 24 A4 3C 015B 790 MOVZWL NDI_ADD(R4), R3 : Get the last node address
 0A EF 015F 791 EXTZV #TR4\$V_ADDR_AREA,- : Get the area number
 53 53 06 0161 792 #TR4\$S_ADDR_AREA, R3, R3
 54 00000000'EF DD 0164 793 PUSHL R4 : Save old CNF address
 54 00000000'EF DO 0166 794 MOVL NET\$GL_PTR_VCB, R4 : Get the RCB address

008B C4 53 91 016D 795 CMPB R3,RCBSB_HOMEAREA(R4) ; Is this in our area?
 42 13 0172 796 BEQL 90\$; Br if yes, continue with our area
 5E 04 C0 0174 797 ADDL #4,SP ; Else, clean up stack
 07 50 E9 0177 798 BLBC R0,30\$; Br if failure to proceed
 28 50 01 E0 017A 799 BBS #1,R0,60\$; Br if take this one (next in tree)
 00D2 31 017E 800 BRW 180\$; Else continue processing of tree
 0181 801 30\$: ;
 0181 802 ; We could not continue with last node given, so we will
 0181 803 ; see if last was the DUM NDI and if so, try to continue anyway.
 0181 804 ;
 26 11 0181 805 BRB 80\$; Should always leave now
 0183 806 ::88 CMPL R10,NET\$GL_DUM_NDI ; Is this the dummy NDI?
 0183 807 ::88 BNEQ 80\$; Br if not, no more NDIs
 0183 808 ::88 MOVL R11,R10 ; Start from beginning of list again
 0183 809 ::88 MOVL CNR\$L_COLBTE(R11),R2 ; Get the collate tree root
 0183 810 ::88 BRB 110\$; And start with our area
 0183 811 40\$: ;
 0183 812 ; Engage in a co-routine dialogue with the user. The scanner half
 0183 813 ; of the dialogue owns the stack until the calling routine calls
 0183 814 ; back with any function code other than CNFS_ADVANCE; the other
 0183 815 ; function codes causes the scanner to return to the caller with a
 0183 816 ; clean stack thus terminating the co-routine dialogue.
 0183 817 ;
 0183 818 Register usage:
 0183 819 ; R1 may be destroyed, by this routine, but must be preserved
 0183 820 ; on calls to the co-routine SCAN routine. Therefore, on initial
 0183 821 ; input R1 will be zero, but will be what the caller requires
 0183 822 ; on output. The same goes for R2.
 0183 823 ;
 54 04 AC 8E DO 0183 824 MOVL (SP)+,CALLER(AP) ; Save caller's return address
 51 OC AC 7D 0187 825 MOVQ SAVREG(AP),R1 ; Restore R1,R2
 14 AC 53 7D 018B 826 MOVQ R3,TEMPRG(AP) ; Save R3,R4
 54 00000000'EF DO 018F 827 MOVL NET\$GL_PTR_VCB,R4 ; Get RCB pointer
 0196 828 \$DISPATCH R0,= ; Dispatch on function code returned by
 0196 829 <- co-routine
 0196 830 <CNFS_ADVANCE, 100\$>,- ; Advance to next CNF, continue dialogue
 0196 831 <CNFS_TAKE_PRÉV, 200\$>,- ; Return previous CNF, abort dialogue
 0196 832 <CNFS_QUIT, 300\$>,- ; CNF not found, abort dialogue
 0196 833 <CNFS_TAKE_CURR, 400\$>,- ; Take current CNF, abort dialogue
 0196 834 >
 01A2 835 BUG_CHECK NETNOSTATE,FATAL
 01A6 836
 50 01 DO 01A6 837 60\$: MOVL #1,R0 ; Indicate success
 01A9 838
 53 0C AC 51 7D 01A9 839 80\$: MOVQ R1,SAVREG(AP) ; Save R1,R2
 14 AC 7D 01AD 840 MOVQ TEMPREG(AP),R3 ; Restore R3,R4
 04 BC 16 01B1 841 JSB ACALLER(AP) ; Call back the caller with status
 CD 11 01B4 842 BRB 40\$
 01B6 843
 5A 8E DO 01B6 844 90\$: MOVL (SP)+,R10 ; Restore CNF address
 01B9 845
 01B9 846 100\$: ; Advance to the next CNF.
 01B9 847
 01B9 848
 01B9 849 ;::88 NOTE that the following 2 instructions don't work too well when
 01B9 850 ;::88 R10 is pointing to the CNR.
 01B9 851

1C AC 5A DO 01B9 852 MOVL R10 CNFADD(AP) : Save last CNF given back to caller
 53 12 AA 3C 01BD 853 MOVZWL CNFSW_ID(R10),R3 : Get current node address
 20 AC 53 BO 01C1 854 110\$: MOVW R3,NOBADD(AP) : Save last node # given to caller
 0A EF 01C5 855 120\$: EXTZV #TR4SV_ADDR_AREA,- : Get the area of the current node
 50 53 06 01C7 856 CMPB #TR4SS_ADDR_AREA,R3,R0
 008B C4 50 91 01CA 857 BEQL R0,RCB5B_HOMEAREA(R4)
 03 13 01CF 858 BRW 140\$: Is this our area?
 007F 31 01D1 859 180\$: Br if yes, check all nodes in area
 01D4 860 : Else, traverse the tree
 01D4 861 : Process nodes in our area. Use NDIs if they exist, else
 01D4 862 : use the DUM_NDI if the node is reachable.
 01D4 863
 OE A4 53 B6 01D4 864 140\$: INCW R3 : Get next node address
 53 B1 01D6 865 CMPW R3,RCBSW_ADDR(R4) : Is this the local node?
 F8 13 01DA 866 BEQL 140\$: Br if yes
 50 53 00 EF 01DC 867 EXTZV #TR4SV_ADDR_DEST,- : Get the node number within the area
 50 53 0A 01DE 868 #TR4SS_ADDR_DEST,R3,R0
 4B 13 01E1 869 BEQL 150\$: Br if wrap-around (max address = 1023)
 5A A4 50 B1 01E3 870 CMPW R0,RCBSW_MAX_ADDR(R4) : Is the node still in our area?
 45 1A 01E7 871 BGTRU 150\$: Br if not
 50 02 AE 53 90 01EB 872 CLRL -(SP) : Clean up stack
 53 F8 8F 78 01EF 873 MOVB R3,2(SP) : Stuff low byte of address
 01 AE 50 90 01F4 874 ASHL #-8,R3,R0 : Shift down the high byte
 57 03 9A 01F8 875 MOVB R0,1(SP) : Stuff high byte of address
 58 5E D0 01FB 876 MOVZBL #3,R7 : Set length of string
 5A D4 01FE 877 MOVL SP,R8 : Point to string
 0200 878 CLRL R10 : Start from begining
 FDFA' 30 0203 880 PUSHQ R3 : Save node address, RCB address
 0206 881 BSBW NET\$FIND_NDI : Try to get the real NDI
 5E 04 C0 0209 882 POPQ R3 : Restore node address, RCB address
 97 50 E8 020C 883 ADDL #4,SP : Clean up stack
 00 EF 020F 884 BLBS R0,60\$: Call back caller with success
 50 53 0A 0211 885 EXTZV #TR4SV_ADDR_DEST,- : Get the node number within the area
 1C B440 B5 0214 886 #TR4SS_ADDR_DEST,R3,R0
 BA 13 0218 887 TSTW @RCBSL_PTR_0A(R4)[R0] : Is it reachable?
 021A 888 BEQL 140\$: If EQL then unreachable
 021A 889 : Point R10 to the dummy NDI, and set up the NDI fields
 021A 890
 5A 00000000'EF DO 021A 891 MOVL NET\$GL_DUM_NDI,R10 : Else, use the dummy NDI
 6A 7C 0221 892 CLRQ (R10) : Clear BTE pointers
 24 AA 53 BO 0223 893 MOVW R3,NDI_ADD(R10) : Stuff the address
 12 AA 53 BO 0227 894 MOVW R3,CNFSW_ID(R10) : Here too
 FF78 31 022B 895 BRW 60\$: Call back caller with success
 022E 896 150\$: :
 022E 897 : We have exhausted all NDIs within our area, so we must now
 022E 898 : find out where to pick up again in the collating tree. Skip
 022E 899 : all NDIs in our area.
 022E 900
 53 D7 022E 901 DECL R3 : Back up in case we have full area
 52 D5 0230 902 TSTL R2 : Was there a last node?
 35 13 0232 903 BEQL 190\$: Br if not, failure
 0A EF 0234 904 EXTZV #TR4SV_ADDR_AREA,- : Get the area of the current node
 53 53 06 0236 905 #TR4SS_ADDR_AREA,R3,R3
 08 BC 16 0239 906 160\$: JSB ABTECOR(AP) : Skip to next NDI, call BTE co-routine
 2A 50 E9 023C 907 BLBC R0,190\$: Br if failure, don't pop stack
 08 AC 8E DO 023F 908 MOVL (SP)+,BTECOR(AP) : Clean up stack

08 0B 04 E0 0243 909 BBS #NDI_V_LOOP - ; Br if this is a LOOP NODE
 AA 0A ED 0245 910 CNFSB_FLG(R10),170\$
 0A 06 CMPZV #TR4\$7_ADDR_AREA,-
 53 12 AA 0248 911 #TR4\$8_ADDR_AREA,-
 E9 FF53 15 024A 912 CNFSW_ID(R10),R3
 024B 913 170\$: BLEQ 160\$; Is this our area?
 024E 914 BRW 60\$; Br if yes, skip this CNF
 0250 915 ; Else, return the CNF
 0253 916
 0253 917 180\$: ; Skip to next node in data base
 0253 918
 0253 919
 08 BC 16 0253 920 JSB ABTECOR(AP) ; Call back co-routine
 10 50 E9 0256 921 185\$: BLBC R0,190\$; Br if failure, don't pop stack
 08 AC 8E D0 0259 922 MOVL (SP)+,BTECOR(AP) ; Else, save return address
 06 EE 0B AA E1 025D 923 BBC #NDI_V_MARKER,- ; Never return the NDI marker
 53 24 AA 025F 924 CNFSB_FLG(R10),170\$
 FF5C 3C 0262 925 MOVZWL NDI_ADD(R10),R3
 31 0266 926 BRW 120\$; Else, get the node address
 0269 927 ; Skip this CNF
 50 FF3B D4 0269 928 190\$: CLRL R0 ; Say "no more CNFs"
 FF3B 31 026B 929 BRW 80\$; Tell caller the bad news
 026E 930
 026E 931 200\$: ; The caller wants to take the previous CNF
 026E 932
 026E 933
 5A 1C AC D0 026E 934 MOVL CNFADD(AP),R10 ; Get previous CNF address
 17 5A 13 0272 935 BEQL 300\$; Branch if none
 00000000'EF 5A D1 0274 936 CMPL R10,NET\$GL_DUM_NDI ; Is this a phantom NDI (from vector)?
 10 50 12 027B 937 BNEQ 400\$; If not, go with it
 50 20 AC B0 027D 938 MOVW NODADD(AP),R0 ; Get previous node address
 24 AA 50 B0 0281 939 MOVW R0,NDI_ADD(R10) ; Stuff the address
 12 AA 50 B0 0285 940 MOVW R0,CNFSW_ID(R10) ; Here too
 02 11 0289 941 BRB 400\$; Take common exit
 028B 942
 028B 943 300\$: ; The caller wants to quit
 028B 944
 5A D4 028B 945 CLRL R10 ; Nullify CNF pointer
 028D 946
 028D 947
 028D 948 ; The caller is done with the scan and wants the stack back.
 028D 949
 53 14 AC 7D 028D 950 400\$: MOVQ TEMP RG(AP),R3 ; Restore R3,R4
 50 04 AC D0 0291 951 MOVL CALLER(AP),R0 ; Get caller's return address
 5E 5C D0 0295 952 MOVL AP,SP ; Restore original SP
 5E 5C 8ED0 0298 953 POPL AP ; Restore AP
 5E 24 C0 029B 954 ADDL #9*4,SP ; Pop scratch storage
 60 17 029E 955 JMP (R0) ; Return to caller
 02A0 956
 02A0 957 ;+
 02A0 958 ; Get the collating value for this NDI, whether it's a real NDI or not.
 02A0 959
 02A0 960 ; Inputs:
 02A0 961 ; R10 = NDI address (maybe DUMMY NDI)
 02A0 962 ; R7,R8 are scratch
 02A0 963
 02A0 964 ; Outputs:
 02A0 965 ; R10 = NDI address

02A0 966 ; R7,R8 descriptor for NDI collate string
02A0 967 ;
02A0 968 ;- R3 is destroyed.
02A0 969 ;-
02A0 970
02A0 971 GET_COLLATE:
58 00000004'EF 9E 02A0 972 MOVAB NDI_Z_COL,R8 ; Get address of collate buffer
00000000'EF 5A D1 02A7 973 CMPL R10,NET\$GL_DUM_NDI ; Is this the dummy NDI?
11 12 02AE 974 BNEQ 50\$; Br if no, get real collate value
02 A8 24 AA 90 02B2 975 CLRL (R8) ; Else, dummy up COLLATE VALUE
01 A8 25 AA 90 02B7 976 MOVB NDI_ADD(R10),2(R8) ; Set low byte of node address
57 03 D0 02BC 977 MOVB NDI_ADD+1(R10),1(R8) ; Set high byte of node address
12 11 02BF 978 MOVL #3,R7 ; Set size of string
02C1 980 BRB 90\$; Continue with collate value
53 58 D0 02C1 981 50\$: MOVL R8,R3 ; Copy output buffer address
02C4 982
0367 8F BB 02C4 983 PUSHR #^M<R0,R1,R2,R5,R6,R8,R9> ; Save registers
0BF9 30 02C8 984 BSBW NET\$NDI_S_COL ; Get the collating value
0367 8F BA 02CB 985 POPR #^M<R0,R1,R2,R5,R6,R8,R9> ; Restore registers
57 53 58 C3 02CF 986
02D3 987 SUBL3 R8,R3,R7 ; Calculate size of collate string
05 02D3 988
02D4 989 90\$: RSB

02D4 992 .SBTTL NET\$SCAN_AJI - SCAN AJI DATABASE
 02D4 993 :+
 02D4 994 : NET\$SCAN_AJI - Scan AJI database
 02D4 995 :
 02D4 996 : This co-routine is used to scan the database, and return to the caller
 02D4 997 : (co-routine) for each entry in the database. These routines establish
 02D4 998 : the order of the database entries, above that of the natural ordering of
 02D4 999 : the collating field.
 02D4 1000 :
 02D4 1001 : The search uses a dummy CNF which contains two pieces of information
 02D4 1002 : (as well as supplying a valid CNF address): A identifier describing
 02D4 1003 : the current adjacency being processed, and an identifier describing
 02D4 1004 : the previous adjacency (so we can go backwards).
 02D4 1005 :
 02D4 1006 : Inputs:
 02D4 1007 :
 02D4 1008 : R11 = Address of CNR
 02D4 1009 : R10 = Address of starting CNF (or 0 if to start at the beginning)
 02D4 1010 :
 02D4 1011 : Outputs:
 02D4 1012 :
 02D4 1013 : R10 = Address of CNF if dialogue aborted prematurely, else 0.
 02D4 1014 :
 02D4 1015 : The caller receives control on each database entry in list (via co-routine
 02D4 1016 : call).
 02D4 1017 :
 02D4 1018 : On input to co-routine:
 02D4 1019 :
 02D4 1020 : R0 = True if entry was found. False if at end of list (R10 invalid)
 02D4 1021 : R10 = Address of CNF entry found
 02D4 1022 :
 02D4 1023 : On output from co-routine:
 02D4 1024 :
 02D4 1025 : R0 = CNFS_ADVANCE Advance to next CNF, continue dialogue
 02D4 1026 : CNFS_TAKE_PREV Return previous CNF, abort dialogue
 02D4 1027 : CNFS_TAKE_CURR Return current CNF, abort dialogue
 02D4 1028 : CNFS_QUIT Return no CNF (R10 = 0), abort dialogue
 02D4 1029 :
 02D4 1030 : *** These routines must be abortable via a RET ***
 02D4 1031 :---
 02D4 1032 :
 02D4 1033 NET\$SCAN_AJI:: : Adjacency scanner co-routine
 SA 5A D5 02D4 1034 TSTL R10 : Already pointing to a CNF ?
 SA 05 13 02D6 1035 BEQL \$S : If EQL no, point to common CNF
 SA 5B D1 02D8 1036 CMPL R11,R10 : At head of list ?
 SA 0E 12 02DB 1037 BNEQ 10S : If NEQ no, assume R10 is valid
 SA 00000000'EF 9E 02DD 1038 5\$: MOVAB NET\$CNF_AJI,R10 : Point to internal dummy CNF
 12 AA 01 B0 02E4 1039 MOVW #LPD\$C LOC INX,CNFSW_ID(R10) : Initialize search context
 24 AA B4 02E8 1040 CLRW CNFS_C[ENGTH(R10) : Initialize previous entry context
 50 01 D0 02EB 1041 10\$: MOVL #1,RO : Indicate success
 9E 16 02EE 1042 20\$: JSB @(\$P)+ : Call back our caller
 02F0 1043 \$DISPATCH R0,<-
 02F0 1044
 02F0 1045 <CNFS_ADVANCE, 30\$> : Advance to next CNF, continue dialogue
 02F0 1046 <CNFS_TAKE_PRV, 40\$> : Return previous CNF, abort dialogue
 02F0 1047 <CNFS_QUIT, 50\$> : CNF not found, abort dialogue
 02F0 1048 <CNFS_TAKE_CURR, 60\$> : Take current CNF, abort dialogue

02F0 1049 > BUG_CHECK NETNOSTATE,FATAL

02FC 1050
0300 1051
0300 1052 30\$: MOVW CNFSW_ID(R10),- ; Save current position
0303 1053 35\$: INCW CNFSW_LENGTH(R10)
12 AA B0 0300 1054 35\$: MOVZWL CNFSW_ID(R10),R8 ; Advance to next ADJ slot
24 AA B6 0305 1055 MOVWL NETSGE_PTR VCB,R0 ; Get ADJ index
58 12 AA 3C 0308 1056 CMPW R8,RCBSW_MAX_ADJ(R0) ; Get RCB address
58 68 A0 58 B1 0313 1057 BGTRU 38\$; Within range?
00000000'EF D0 030C 1058 MOVL @RCBSL_PTR ADJ(R0)[R8],R0 ; If not, terminate search
50 50 2C B048 D0 0319 1059 BBC #ADJSV_INUSE,ADJSB_STS(R0) 35\$; Get ADJ address
E3 60 00 E1 031E 1060 BRB 10\$; If slot not in use, continue
C7 11 0322 1061 CLRL R0 ; Else, call back with success
50 C6 D4 0324 1062 38\$: BRB 20\$; No more adjacencies
11 0326 1063 RSB ; Call back with failure
24 AA B0 0328 1064
12 AA 032B 1065 40\$: MOVW CNFSC_LENGTH(R10),- ; Go back to previous link index
02 12 032D 1066 BNEQ 60\$; If EQL then no previous link exists
5A D4 032F 1067 CLRL R10 ; Nullify CNF pointer
05 0331 1068 50\$: RSB ; Return to caller, terminate dialogue

0332 1071 .SBTTL NET\$SCAN_SDI - SCAN SDI DATABASE
 0332 1072 :+
 0332 1073 : NET\$SCAN_SDI - Scan SDI database
 0332 1074 :
 0332 1075 This co-routine is used to scan the database, and return to the caller
 0332 1076 (co-routine) for each entry in the database. These routines establish
 0332 1077 the order of the database entries, above that of the natural ordering of
 0332 1078 the collating field.
 0332 1079
 0332 1080 Each entry in this database corresponds to a DWB in the global linked
 0332 1081 list of DWBs. Each DWB represents a DLE session between a MOM process
 0332 1082 and a remote node.
 0332 1083
 0332 1084 The search uses a dummy CNF which contains two pieces of information
 0332 1085 (as well as supplying a valid CNF address): An identifier describing
 0332 1086 the current DWB being processed, and an identifier describing
 0332 1087 the previous DWB (so we can go backwards).
 0332 1088
 0332 1089 The database is collated on a identifier in the DWB which is unique
 0332 1090 among all the DWBs in the system.
 0332 1091
 0332 1092 Inputs:
 0332 1093
 0332 1094 R11 = Address of CNR
 0332 1095 R10 = Address of starting CNF (or 0 if to start at the beginning)
 0332 1096
 0332 1097 Outputs:
 0332 1098
 0332 1099 R10 = Address of CNF if dialogue aborted prematurely, else 0.
 0332 1100
 0332 1101 The caller receives control on each database entry in list (via co-routine
 0332 1102 call).
 0332 1103
 0332 1104 On input to co-routine:
 0332 1105
 0332 1106 R0 = True if entry was found. False if at end of list (R10 invalid)
 0332 1107 R10 = Address of CNF entry found
 0332 1108
 0332 1109 On output from co-routine:
 0332 1110
 0332 1111 R0 = CNFS_ADVANCE Advance to next CNF, continue dialogue
 0332 1112 CNFS_TAKE_PREV Return previous CNF, abort dialogue
 0332 1113 CNFS_TAKE_CURR Return current CNF, abort dialogue
 0332 1114 CNFS_QUIT Return no CNF (R10 = 0), abort dialogue
 0332 1115
 0332 1116 *** These routines must be abortable via a RET ***
 0332 1117 ---
 0332 1118
 0332 1119 NET\$SCAN_SDI:: : DLE scanner co-routine
 SA D5 0332 1120 TSTL R10 : Already pointing to a CNF ?
 05 13 0334 1121 BEQL SS : If EQL no, point to common CNF
 5A 5B D1 0336 1122 CMPL R11,R10 : At head of list ?
 OD 12 0339 1123 BNEQ 10S : If NEQ no, assume R10 is valid
 SA 00000000'EF 9E 033B 1124 5\$: MOVAB NET\$T_CNF_SDI,R10 : Point to internal dummy CNF
 12 AA B4 0342 1125 CLRW CNFSW_ID(R10) : Initialize search context
 24 AA B4 0345 1126 CLRW CNFS_C_LENGTH(R10) : Initialize previous entry context
 50 01 D0 0348 1127 10\$: MOVL #1,RO : Indicate success

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9E 16 034B 1128 20$: JSB a(SP)+ ; Call back our caller
034D 1129
034D 1130
034D 1131 <CNFS_ADVANCE, 30$> ; Advance to next CNF, continue dialogue
034D 1132 <CNFS_TAKE_PRÉV, 40$> ; Return previous CNF, abort dialogue
034D 1133 <CNFS_QUIT, 50$> ; CNF not found, abort dialogue
034D 1134 <CNFS_TAKE_CURR, 60$> ; Take current CNF, abort dialogue
034D 1135
0359 1136 > BUG_CHECK NETNOSTATE,FATAL
035D 1137
12 AA B0 035D 1138 30$: MOVW CNFSW_ID(R10),- ; Save current position
24 AA 0360 1139
51 01 D0 0362 1140 MOVL #1,R1 ; Indicate that we want the "next one"
1A 10 0365 1141 BSBB GET_DWB ; Locate next DWB
26 AA 51 D0 0367 1142 MOVL R1,CNFSC_LENGTH+2(R10) ; Store address of DWB for action routines
DE 11 036B 1143 BRB 20$ ; Return to caller with status
036D 1144
24 AA B0 036D 1145 40$: MOVW CNFSC_LENGTH(R10),- ; Go back to previous link index
12 AA 0370 1146
0A 13 0372 1147 BEQL 50$ ; If EQL then no previous link exists
51 D4 0374 1148 CLRL R1 ; Indicate that we want "this one"
09 10 0376 1149 BSBB GET_DWB ; Locate next DWB
26 AA 51 D0 0378 1150 MOVL R1,CNFSC_LENGTH+2(R10) ; Store address of DWB for action routines
02 11 037C 1151 BRB 60$ ; Abort dialogue, return with CNF
037E 1152
5A D4 037E 1153 50$: CLRL R10 ; Nullify CNF pointer
05 0380 1154 60$: RSB ; Return to caller, terminate dialogue
0381 1155
0381 1156
0381 1157 ; Local subroutine to locate a DWB in the global DWB list given it's
0381 1158 ; unique NETACP channel number.
0381 1159
0381 1160
0381 1161 GET_DWB:
50 00000000'EF 3C BB 0381 1162 PUSHR #^M<R2,R3,R4,R5> ; Save registers
52 0090 C0 DO 0383 1163 MOVL NETSGL_DLÉ UCBO,R0 ; Get ND's UCBO
55 52 DO 038A 1164 MOVAB UCBSQ_DWB_LIST(R0),R2 ; Get address of list
55 65 DO 038F 1165 MOVL R2,R5 ; Setup for loop
52 55 D1 0392 1166 10$: MOVL (R5),R5 ; Get next entry
26 13 0398 1167 CMPL R5,R2 ; End of list?
4E A5 B1 039A 1169 BEQL 50$ ; Branch if so
12 AA 039D 1170 CMPW DWBSW_ID(R5),- ; Have we found the right spot?
F1 1F 039F 1171 BLSSU 10$ ; If still LSS, keep scanning
05 13 03A1 1172 BEQL 15$ ; Branch if same
03A3 1173
03A3 1174 ; We have found the "next entry" in the collating sequence,
03A3 1175 ; if the current one went away.
03A3 1176
1A 51 E9 03A3 1177 BLBC R1,50$ ; If caller wanted current,
0B 11 03A6 1178 BRB 20$ ; then too bad, else use next
03A8 1179
03A8 1180
03A8 1181 ; We have found the "current entry" in the collating sequence.
08 51 E9 03A8 1182 15$: BLBC R1,20$ ; If caller wanted next one,
55 65 D0 03AB 1183 MOVL (R5),R5 ; Skip to next one
52 55 D1 03AE 1184 CMPL R5,R2 ; End of list?

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50 0D 13 03B1 1185 BEQL 50\$; If so, report error
51 01 D0 03B3 1186 20\$: MOVL #1,R0 ; Success
51 55 D0 03B6 1187 MOVL R5,R1 ; Return DWB address in R1
4E A5 B0 03B9 1188 MOVW DWBSW_ID(R5),- ; Stuff the collating value in
12 AA 03BC 1189 CNFSW_ID(R10) ; the CNF
04 11 03BE 1190 BRB 90\$; Failure
50 D4 03C0 1191 50\$: CLRL R0 ; Make sure DWB address is 0
51 D4 03C2 1192 CLRL R1 ; Restore registers
3C BA 03C4 1193 90\$: POPR #^M<R2,R3,R4,R5>
05 03C6 1194 RSB

03C7 1196 .SBTTL NET\$SCAN_ARI - SCAN ARI DATABASE
 03C7 1197 :+ NET\$SCAN_ARI - Scan ARI (area) database
 03C7 1198 This co-routine is used to scan the database, and return to the caller
 03C7 1200 (co-routine) for each entry in the database. These routines establish
 03C7 1201 the order of the database entries, above that of the natural ordering of
 03C7 1202 the collating field.
 03C7 1203
 03C7 1204
 03C7 1205 The search uses a dummy CNF which contains two pieces of information
 03C7 1206 (as well as supplying a valid CNF address): A identifier describing
 03C7 1207 the current area being processed, and an identifier describing
 03C7 1208 the previous area (so we can go backwards).
 03C7 1209
 03C7 1210 Inputs:
 03C7 1211
 03C7 1212 R11 = Address of CNR
 03C7 1213 R10 = Address of starting CNF (or 0 if to start at the beginning)
 03C7 1214
 03C7 1215 Outputs:
 03C7 1216
 03C7 1217 R10 = Address of CNF if dialogue aborted prematurely, else 0.
 03C7 1218
 03C7 1219 The caller receives control on each database entry in list (via co-routine
 03C7 1220 call).
 03C7 1221
 03C7 1222 On input to co-routine:
 03C7 1223
 03C7 1224 R0 = True if entry was found. False if at end of list (R10 invalid)
 03C7 1225 R10 = Address of CNF entry found
 03C7 1226
 03C7 1227 On output from co-routine:
 03C7 1228
 03C7 1229 R0 = CNFS_ADVANCE Advance to next CNF, continue dialogue
 03C7 1230 CNFS_TAKE_PREV Return previous CNF, abort dialogue
 03C7 1231 CNFS_TAKE_CURR Return current CNF, abort dialogue
 03C7 1232 CNFS_QUIT Return no CNF (R10 = 0), abort dialogue
 03C7 1233
 03C7 1234 : *** These routines must be abortable via a RET ***
 03C7 1235 :---
 03C7 1236
 03C7 1237 NET\$SCAN_ARI::: ; Area scanner co-routine
 5A 05 D5 03C7 1238 TSTL R10 ; Already pointing to a CNF ?
 5A 05 13 03C9 1239 BEQL \$S ; If EQL no, point to common CNF
 5A 5B D1 03CB 1240 CMPL R11,R10 ; At head of list ?
 5A 0D 12 03CE 1241 BNEQ 10\$; If NEQ no, assume R10 is valid
 12 AA B4 03D0 1242 5\$: MOVAB NET\$CNF_ARI,R10 ; Point to internal dummy CNF
 24 AA B4 03D7 1243 CLRW CNFSW_ID(R10) ; Initialize search context
 50 01 D0 03DD 1244 CLRW CNFS_C_LENGTH(R10) ; Initialize previous entry context
 9E 16 03E0 1245 10\$: MOVL #1 R0 ; Indicate success
 03E2 1246 20\$: JSB a(\$P)+ ; Call back our caller
 03E2 1247 \$DISPATCH R0,<-
 03E2 1248
 03E2 1249 <CNFS_ADVANCE, 30\$> ; Advance to next CNF, continue dialogue
 03E2 1250 <CNFS_TAKE_PRÉV, 40\$> ; Return previous CNF, abort dialogue
 03E2 1251 <CNFS_QUIT, 50\$> ; CNF not found, abort dialogue
 03E2 1252 <CNFS_TAKE_CURR, 60\$> ; Take current CNF, abort dialogue

			03E2 1253	> BUG_CHECK	NETNOSTATE,FATAL	
			03EE 1254	MOVW	CNF\$W_ID(R10),-	: Save current position
			03F2 1255		CNF\$C_LENGTH(R10)	
	12 AA	B0	03F2 1256	30\$:	INCW	CNF\$W_ID(R10)
	24 AA		03F5 1257	35\$:	MOVZWL	CNF\$W_ID(R10),R8
50	58 12 AA	B6	03F7 1258		MOVL	NET\$G[PTR VCB,R0
	00000000 EF	DO	03FE 1260		CMPB	R8 RCB\$B_HOMEAREA(R0)
	008B C0	58 91	0405 1261		BEQL	10\$
	D1 13	040A	1262		CMPW	R8 RCB\$B_MAX_AREA(R0)
	008C C0	58 B1	040C 1263		BGTRU	38\$
	OD 1A	0411	1264		TSTL	RCB\$L_PTR_AOA(R0)
	20 A0	D5 0413	1265		BEQL	35\$
	DF 13	0416	1266		TSTW	@RCB\$L_PTR_AOA(R0)[R8]
	20 B048	B5 0418	1267		BEQL	35\$
	D9 13	041C	1268		BRB	10\$
	BD 11	041E	1269		CLRL	R0
	50 D4	0420	1270	38\$:	BRB	20\$
	BC 11	0422	1271			: Call back with failure
		0424	1272			
	24 AA	B0	0424 1273	40\$:	MOVW	CNF\$C_LENGTH(R10),-
	12 AA		0427 1274			CNF\$W_ID(R10)
	02	12	0429 1275		BNEQ	60\$
	5A	D4 042B	1276	50\$:	CLRL	R10
	05	042D	1277	60\$:	RSB	

042E 1279 .SBTTL NET\$SPCSCAN_XXX - SPECIAL DATABASE SCAN ROUTINES
042E 1280 :+ NET\$SPCSCAN_XXX - Special database scan routines
042E 1281 : These routines are called to scan a CNF entry if the search operator is EQL.
042E 1282 :
042E 1283 : Inputs:
042E 1284 :
042E 1285 : R11 = Address of CNR
042E 1286 : R10 = Address of CNF
042E 1287 : R9 = Field ID of search field.
042E 1288 : R7,R8 = Descriptor of search key value
042E 1289 :
042E 1290 :
042E 1291 :
042E 1292 : Outputs:
042E 1293 :
042E 1294 : R0 = Always clear.
042E 1295 : Bit 0: Set if success, else clear.
042E 1296 : Bit 1: Set if key is recognized, else clear.
042E 1297 :
042E 1298 :-
042E 1299 :
042E 1300 NET\$SPCSCAN_CRI:: : Circuit CNF real SCAN routine
042E 1301 NET\$SPCSCAN_PLI:: : Line CNF real SCAN routine
042E 1302 NET\$SPCSCAN_LNI:: : Local node CNF real SCAN routine
042E 1303 NET\$SPCSCAN_OBI:: : Object CNF scanner SCAN routine
042E 1304 NET\$SPCSCAN_EFI:: : Event filter CNF SCAN routine
042E 1305 NET\$SPCSCAN_ESI:: : Event sink CNF SCAN routine
042E 1306 NET\$SPCSCAN_SPI:: : Server process CNF SCAN routine
042E 1307 NET\$SPCSCAN_LLI:: : Logical link CNF SCAN routine
042E 1308 NET\$SPCSCAN_AJI:: : Adjacency CNF SCAN routine
042E 1309 NET\$SPCSCAN_SDI:: : DLE CNF SCAN routine
042E 1310 NET\$SPCSCAN_ARI:: : AREA Adjacency CNF SCAN routine
50 D4 042E 1311 CLR[] R0 : Always return false
05 0430 1312 RSB

0431 1314 .SBTTL NET\$SPCSCAN_NDI - SPECIAL SCAN OF NDI DATABASE
 0431 1315 :+ NET\$SPCSCAN_NDI - Special scan of NDI database
 0431 1316 This routine is used to scan the NDI database and return to the caller
 0431 1317 the address of the CNF. This routine can only be called if the operation
 0431 1318 is an EQL or FNDPOS operation. This routine will return any NDI except
 0431 1319 for the MARKER NDI.
 0431 1320 Inputs:
 0431 1321 0431 1322 R11 = Address of CNR
 0431 1323 0431 1324 R10 = Address of starting CNF (or 0 if to start at the beginning)
 0431 1325 0431 1326 R9 = Field ID of search field.
 0431 1327 0431 1328 R7,R8 = Descriptor of search key or value
 0431 1329
 0431 1330 Outputs:
 0431 1331 0431 1332 R10 = Address of CNF if success, else 0.
 0431 1333 0431 1334 R0 = Bit 0: Set if success, else clear.
 0431 1335 Bit 1: Set if key is recognized, else clear.
 0431 1336 ---
 0431 1337

			0431 1338 NET\$SPCSCAN_NDI::	
0198	8F	BB	0431 1339 PUSRR #^M<R3,R4,R7,R8>	: Find NDI block
02020040	8F	50	0435 1340 CLRL R0	: Save registers
		D4	0437 1341 CMPL R9,#NFBSC_NDI_COL	: Assume failure
02010012	8F	24	043E 1342 BEQL 20\$: Searching by collating value?
		D1	0440 1343 CMPL R9,#NFBSC_NDI_ADD	If so, take it
02010010	8F	30	0447 1344 BEQL 50\$: Searching by node address?
		D1	0449 1345 CMPL R9,#NFBSC_NDI_TAD	If so, take it
02020043	8F	59	0450 1346 BEQL 30\$: Searching by transformed node address?
		D1	0452 1347 CMPL R9,#NFBSC_NDI_NNA	If so, take it
		03	0459 1348 BEQL 10\$: Searching by node name?
0098		31	045B 1349 BRW 110\$	If so, take it
			045E 1350	: Else, leave with no match
			045E 1351	: Name value, search the NAME tree for match
FB9F'	30	045E	1352 10\$: BSBW NET\$FIND_NAME	: Search the name tree
0092		31	0461 1353 BRW 100\$: Exit
			0464 1355	: Collate value, search the COLLATE tree for match
FB99'	30	0464	1356 20\$: BSBW NET\$FIND_NDI	: Search the collate tree
008C		31	0467 1357 BRW 100\$: Exit
			046A 1360	: Transformed node address
			046A 1361	: If the node address equals the executors node address
			046A 1362	then change it to zero;
			046A 1363	: Swap the bytes of the node address field
			046A 1364	
			046A 1365	
			046A 1366	
50	00000000'EF	D0	046A 1367 30\$: MOVL NET\$GL_PTR_VCB,R0	: Get the RCB address
OE A0	58	B1	0471 1368 CMPW R8,RCBSW_ADDR(R0)	: Is this the executors address?
	02	12	0475 1369 BNEQ 50\$: Br if no, then okay
	58	D4	0477 1370 CLRL R8	: Else, zero the node address


```

04FE 1419 .SBTTL NET$PRE_QIO_xxx - PRE-QIO PROCESSING
04FE 1420 ;+
04FE 1421 NET$PRE_QIO_xxx - Perform pre-QIO database processing
04FE 1422
04FE 1423 This routine is called just after validating the NFB for a database
04FE 1424 function to do any special pre-processing before the request is attempted.
04FE 1425
04FE 1426 Inputs:
04FE 1427
04FE 1428 R11 = Address of CNR
04FE 1429 NET$GQ_SRCH_KEY = Descriptor of search key value
04FE 1430 NET$GL_SRCH_ID = Field ID of search field.
04FE 1431
04FE 1432 Outputs:
04FE 1433
04FE 1434 NET$GQ_SRCH_KEY = New search key value (if reformatted)
04FE 1435 ;---
04FE 1436 NET$PRE_QIO_NDI:::
02010010 8F 00000000'EF D1 04FE 1437 CMPC NET$GL_SRCH_ID,#NFBSC_NDI_TAD ; Searching by node address?
02010012 8F 00000000'EF D1 0509 1438 BEQL 10$ If so, transform key
02010012 8F 00000000'EF D1 050B 1439 CMPL NET$GL_SRCH_ID,#NFBSC_NDI_ADD ; Searching by node address?
02010012 8F 28 12 0516 1440 BNEQ 90$ If not, skip it
51 00000004'EF D0 0518 1441 10$: MOVL NET$GQ_SRCH_KEY+4,R1 Get the node address
02010012 8F 1F 13 051F 1442 BEQL 90$ If 0, skip it
02010012 8F 0A EF 0521 1443 EXTZV #TR4$V_ADDR_AREA,- Get the area number
50 51 06 0523 1444 #TR4$S_ADDR_AREA,R1,R0
02010012 8F 18 12 0526 1445 BNEQ 90$ Check it if non-zero
02010012 8F 008B C2 F0 0528 1446 MOVL NET$GL_PTR_VCB,R2 Get RCB address
02010012 8F 0A 052F 1447 INSV RCB$B_HOMEAREA(R2),- If area = 0, then use our area
52 00000000'EF D0 0532 1448 #TR4$V_ADDR_AREA,- (accept 0 as synonym for our area)
02010012 8F 51 06 0533 1449 #TR4$S_ADDR_AREA,R1
02010012 8F 09FF 30 0536 1450 BSBW SUPPRESS_AREA Suppress area, if necessary, to be
02010012 8F 0539 1451 ; consistent with the TAD which is also
02010012 8F 0539 1452 suppressed (so that it will match)
00000004'EF 51 D0 0539 1453 MOVL R1,NET$GQ_SRCH_KEY+4 ; Set new search key
02010012 8F 0540 1454 90$:
02010012 8F 0540 1455 NET$PRE_QIO_LNI:::
02010012 8F 0540 1456 NET$PRE_QIO_OBI:::
02010012 8F 0540 1457 NET$PRE_QIO_EFI:::
02010012 8F 0540 1458 NET$PRE_QIO_ESI:::
02010012 8F 0540 1459 NET$PRE_QIO_LLI:::
02010012 8F 0540 1460 NET$PRE_QIO_SPI:::
02010012 8F 0540 1461 NET$PRE_QIO_AJI:::
02010012 8F 0540 1462 NET$PRE_QIO_SDI:::
02010012 8F 0540 1463 NET$PRE_QIO_ARI:::
50 00' D0 0540 1464 MOVE S^#SSS_NORMAL,R0 ; Indicate success
05 0543 1465 RSB

```

0544 1467 .SBTTL NET\$SHOW_xxx - PRE-SHOW PROCESSING
0544 1468 :+ NET\$SHOW_xxx - Show QIO pre-processing
0544 1469 : This routine is called for each CNF which is about to be returned
0544 1470 to a "show" QIO.
0544 1471 Inputs:
0544 1472 R11 = Address of CNR
0544 1473 R10 = Address of CNF
0544 1474 Outputs:
0544 1475 R0 = Status code
0544 1476 The CNF may be updated.
0544 1477 :
0544 1478 :-
0544 1479 :
0544 1480 :
0544 1481 :
0544 1482 :
0544 1483 :
0544 1484 :
0544 1485 :
0544 1486 NET\$SHOW_LNI:::
0544 1487 NET\$SHOW_NDI:::
0544 1488 NET\$SHOW_OBI:::
0544 1489 NET\$SHOW_EFI:::
0544 1490 NET\$SHOW_ESI:::
0544 1491 NET\$SHOW_LLI:::
0544 1492 NET\$SHOW_SPI:::
0544 1493 NET\$SHOW_AJI:::
0544 1494 NET\$SHOW_SDI:::
0544 1495 NET\$SHOW_ARI:::
50 00' DO 0544 1496 MOVL S^#SSS_NORMAL,R0 ; Indicate success
05 0547 1497 RSB

0548 1499 .SBTTL NET\$DEFAULT_xxx - APPLY DEFAULT VALUES
 0548 1500 +
 0548 1501 NET\$DEFAULT_xxx - Apply default values to selected CNF parameters.
 0548 1502
 0548 1503 This routine is called by CNF\$INSERT just prior to validating a CNF entry which is to be inserted into the database. Its purpose is to supply default values to selected parameters.
 0548 1504
 0548 1505
 0548 1506
 0548 1507 INPUTS: R11 CNR pointer
 0548 1508 R10 CNF pointer
 0548 1509
 0548 1510 OUTPUTS: R11 CNR pointer
 0548 1511 R10 CNF pointer
 0548 1512 R0 SSS_NORMAL -- this routine always succeeds.
 0548 1513
 0548 1514 ALL other registers contain garbage.
 0548 1515 -
 0548 1516 NET\$DEFAULT_LNI:::
 OF 50 E8 0555 1517 \$GETFLD ini,l,ety ; Get executor type
 00000000'EF 16 0558 1518 BLBS R0,NET\$APPLY_DFLT ; If specified, then continue
 06 50 E9 055E 1519 JSB NET\$GET-END ; Get endnode info
 58 05 D0 0561 1520 BLBC R0,NET\$APPLY_DFLT ; If failure, then use default
 FA99. 30 0564 1521 MOVL #ADJSC PTY PA4N,R8 ; Use endnode as default
 1522 BSBW CNF\$PUT_FIELD ; Store it in the CNF
 0567 1523 NET\$DEFAULT_OBI:::
 0567 1524 NET\$DEFAULT_EFI:::
 0567 1525 NET\$DEFAULT_ESI:::
 0567 1526 NET\$DEFAULT_LLI:::
 0567 1527 NET\$DEFAULT_SPI:::
 0567 1528 NET\$DEFAULT_AJI:::
 0567 1529 NET\$DEFAULT_SDI:::
 0567 1530 NET\$DEFAULT_ARI:::
 0567 1531 NET\$APPLY_DFLT::: ; Apply default CNF parameter values
 56 50 0A AB 9A 0567 1532 MOVZBL CNRSB TYPE(R11),R0 ; Get database i.d.
 00000000'EF40 D0 056B 1533 MOVL NET\$AC_CNF_DFLT[R0],R6 ; Get parameter id,value table
 0573 1534
 0573 1535 NET\$TABLE_DFLT::: ; Apply defaults given table address
 0573 1536 R6 = default table address
 59 86 D0 0573 1537 10\$: MOVL (R6)+,R9 ; Get parameter i.d., advance R6
 OE 13 0576 1538 BEQL 50\$; Done if EQL
 FA85. 30 0578 1539 BSBW CNF\$GET_FIELD ; See if field is already setup
 58 86 D0 057B 1540 MOVL (R6)+,R8 ; Get parameter value, advance R6
 F2 50 E8 057E 1541 BLBS R0,10\$; If LBS the no need for default
 FA7C. 30 0581 1542 BSBW CNF\$PUT_FIELD ; Store it in the CNF
 ED 11 0584 1543 BRB 10\$; Ignore errors
 50 00 D0 0586 1544 50\$: MOVL S^#SSS_NORMAL,R0 ; Always successful
 05 0589 1545 RSB ; Done

058A 1547 .SBTTL NET\$DEFAULT_NDI - APPLY DEFAULT VALUES TO NDI CNF
058A 1548 +
058A 1549 | NET\$DEFAULT_NDI - Apply default values to NDI CNF parameters -
058A 1550 | also set the LOOP bit in the FLG byte if needed.
058A 1551 |
058A 1552 | This routine is called by CNF\$INSERT just prior to validating a CNF
058A 1553 | entry which is to be inserted into the database. Its purpose is to
058A 1554 | supply default values to selected parameters.
058A 1555 |
058A 1556 | INPUTS: R11 CNR pointer
058A 1557 | R10 CNF pointer
058A 1558 |
058A 1559 | OUTPUTS: R11 CNR pointer
058A 1560 | R10 CNF pointer
058A 1561 | R0 SSS_NORMAL -- this routine always succeeds.
058A 1562 |
058A 1563 | All other registers contain garbage.
058A 1564 -
058A 1565 NET\$DEFAULT_NDI:::
DB 10 058A 1566 BSBB NET\$APPLY_DFLT : Apply defaults
18 50 E9 058C 1567 \$GETFLD ndi_l.add : Get the node address
58 D5 059C 1568 BLBC R0,90\$: Br if none, will fail later
14 12 059E 1569 TSTL R8 : Is node address zero?
04 50 E9 05A0 1571 BNEQ 90\$: Br if no, not a loop node
10 88 05B0 1572 \$GETFLD ndi_s.nli : Get the optional circuit name
OB AA 05B2 1574 BLBC R0,90\$: Br if none, not a loop node
50 00' D0 05B4 1575 90\$: BISB #1ANDI_V_LOOP_- : Mark this as a 'LOOP' node
05 05B7 1576 MOVL S^#SSS_NORMAL,R0 : Always successful
RSB : Done

05B8 1578 .SBTTL NET\$INSERT_LNI - PRE-INSERTION PROCESSING
 05B8 1579 :+ NET\$INSERT_LNI - Insert an LNI entry into database
 05B8 1580 : This routine is called to validate the CNF entry before inserting
 05B8 1581 it into the database.
 05B8 1582 : Inputs:
 05B8 1583 : R11 = Address of CNR
 05B8 1584 : R10 = Address of CNF
 05B8 1585 : Outputs:
 05B8 1586 : R0 = Status code. If error, entry is not inserted.

05B8 1591 :
 05B8 1592 :
 05B8 1593 :
 05B8 1594 :
 05B8 1595 NET\$INSERT_LNI::
 05B8 1596 SGETFLD Lni,L,add ; Get the node address
 05C5 1597 BLBS R0 5\$; If LBC then report bad node address
 05C8 1598 BRW 110\$
 05CB 1599 5\$: MOVL R8,R5
 05CE 1600 BEQL 10\$
 05D0 1601 MOVL NET\$GL_PTR VCB,R4
 05D7 1602 CMPW R8,RCB\$W_ADDR(R4)
 05DB 1603 BNEQ 20\$
 05DD 1604 10\$: BNEQ 20\$
 05E0 1605 20\$: BRW 140\$
 05E0 1606 : If we are running in a cluster, ensure that the address specified
 05E0 1607 in the SYSGEN parameter SCSSYSTEMID matches the DECnet node
 05E0 1608 address with the area number. If SCSSYSTEMID contains no area, and
 05E0 1609 the node address is in area 1, don't compare area...
 05E0 1610 :
 05E0 1611 TSTL G^CLU\$GL_CLUB ; Are we in a cluster?
 05E6 1612 BEQL 50\$; If EQL, no, skip the test
 05E8 1613 MOVL R5,R1 ; Make copy of address for CMPW
 05EB 1614 EXTZV #TR4\$V_ADDR_AREA,- ; Get the area number of SCSSYSTEMID
 05ED 1615 #TR4\$S_ADDR_AREA,G^SCSS\$GB_SYSTEMID,R0
 05F4 1616 BNEQ 30\$; If NEQ, compare full address
 05F6 1617 EXTZV #TR4\$V_ADDR_AREA,- ; Get the area number of node address
 05F8 1618 #TR4\$S_ADDR_AREA,R5,R0
 05FB 1619 CMPL R0,#1 ; Is it area 1?
 05FE 1620 BNEQ 40\$; If NEQ, no: areas do not match.
 0600 1621 : Just compare the node address portions.
 0600 1622 :
 0600 1623 :
 0600 1624 EXTZV #TR4\$V_ADDR_DEST,- ; Get the node within area
 0602 1625 #TR4\$S_ADDR_DEST,R5,R1
 0605 1626 : Note: R1 contains node address, or node with area if area = 1
 0605 1627 :
 0605 1628 :
 0605 1629 30\$: CMPW R1,G^SCSS\$GB_SYSTEMID ; Does the node address match?
 060C 1630 BEQL 50\$; If EQL, yes
 060E 1631 40\$: BRW 190\$; No, report error
 0611 1632 50\$: : If we are acting as a Phase IV router, then if no area number
 0611 1633 has been specified as the executor address, then default it to

0611 1635 : "1", and set a flag indicating that we should suppress the area
 0611 1636 number on all node addresses returned to higher layers (NML/EVL).
 0611 1637

03 34 50 E9 061E 1638 \$GETFLD Lni_l_ety : Get executor type
 58 91 0621 1640 BLBC R0,60\$: If not set, then error
 34 13 0624 1641 CMPB R8,#ADJSC_PTY_AREA : Are we an area router?
 0A 0A ED 0626 1642 BEQL 70\$: If so, bypass checks
 00 55 06 0628 1643 CMPZV #TR4\$V_ADDR_AREA,- : Is the area number 0?
 3D 01 F0 062D 1644 BNEQ 80\$: If not, then it's ok
 55 06 0630 1645 INSV #1,#TR4\$V_ADDR_AREA,- : Default it to "1"
 58 55 D0 0632 1647 #TR4\$S_ADDR_AREA,R5,#0
 0635 1648 MOVL R5,R8 : Set new address
 25 50 E9 0642 1649 \$PUTFLD Lni_l_add : Store it
 58 01 D0 0645 1650 BLBC R0,80\$: If error trying to store, skip it
 0648 1651 MOVL #1,R8 : Remember to suppress area from now on
 5B 50 E9 0655 1652 60\$: \$PUTFLD Lni_v_sup : Store the area suppression flag
 10 11 0658 1653 BLBC R0,110\$: Exit if error trying to store
 065A 1654
 065A 1655 : For area routers, all we need is to make sure the area
 065A 1656 number is never 0, since it would wreak havoc on the routing
 065A 1657 algorithms.
 065A 1658

52 55 0A EF 0661 1659 70\$: \$CNFFLD Lni_l,add,R9 : Assume problem with address
 06 0663 1660 EXTZV #TR4\$V_ADDR_AREA,- : Get the area number
 4B 13 0666 1661 #TR4\$S_ADDR_AREA,R5,R2
 0668 1662 BEQL 110\$: If 0 at this point, then error
 10 11 0668 1664 (area number can NEVER be zero)
 066A 1665 80\$: BRB 90\$: Apply area routing defaults

066A 1666 : If we are dealing with an area router, or a router which
 066A 1667 is using explicit area specifications, then provide the
 066A 1668 additional LNI defaults for area routers.
 066A 1669

56 0A 58 E8 0677 1670 \$GETFLD Lni_v_sup : Is the area suppression flag set?
 FEEF 9E 067A 1671 BLBS R8,100\$: If so, then skip area defaults
 30 0681 1672 90\$: MOVAB NET\$G_LNI_AREA,R6 : Set address of area defaults
 0684 1673 100\$: BSBW NET\$TABLE_DFLT : Apply the default values

0684 1674 100\$: : Breakup the new executor address into area and node number
 0684 1675

52 55 0A EF 0684 1677 EXTZV #TR4\$V_ADDR_AREA,- : Get the area number
 06 0686 1678 #TR4\$S_ADDR_AREA,R5,R2
 53 55 00 EF 0689 1679 EXTZV #TR4\$V_ADDR_DEST,- : Get the node within area
 0A 068B 1680 #TR4\$S_ADDR_DEST,R5,R3

068E 1681 : Make sure that the area number specified is within MAX AREAS
 068E 1682
 068E 1683

1A 58 E8 069B 1684 \$GETFLD Lni_v_sup : Is the area suppression flag set?
 069E 1685 BLBS R8,120\$: If so, skip check
 05 50 E9 06AB 1687 \$GETFLD Lni_l_mar : Get MAX AREAS
 58 52 91 06AE 1688 BLBC R0,110\$: Branch if not set
 05 1B 06B1 1689 CMPB R2,R8 : Within MAX AREAS?
 50 00' 3C 06B3 1690 110\$: BLEQU 120\$: Branch if ok
 56 11 06B6 1691 MOVZWL S^#SS\$\$_BADPARAM,R0 : Indicate error
 BRB 170\$: Report the error

			06BB	1692	120\$:				
			06BB	1693		Make sure that the node number specified is within MAX ADDRESS			
			06BB	1694					
			06BB	1695		\$GETFLD lni_l mad	: Get MAX ADDRESS		
			BLBC	R0,110\$; Branch if not set			
			CMPW	R3,R8		; Within MAX ADDRESS?			
			BGTRU	110\$; Branch if out of range			
			06CD	1699					
			06CD	1700					
			06CD	1701		Make sure that there are no NDI entries with the new LNI node address. Refer to NET\$INSERT_NDI for more information.			
			06CD	1702					
			MOVQ	R10,-(SP)		Save registers			
			MOVL	R5,R8		New executor address			
			BSBW	NET\$NDI_BY_ADD		Lookup NDI for this address			
			CMPL	R10,NET\$GL_LOCAL_NDI		Did we find the local NDI?			
			BNEQ	130\$		If so, branch			
			CLRL	R0		Else, indicate address already in use			
			MOVQ	(SP)+,R10		Restore LNI pointers			
			BLBS	R0,180\$		Error if already in use			
			06E7	1711	130\$:				
			06E7	1712		Update the ACP control layer			
			06E7	1713					
			06E7	1714		Inputs: R11 LNI CNR pointer			
			06E7	1715		R10 New LNI CNF pointer			
			06E7	1716					
			06E7	1717		Outputs: R9 I.D. of faulty parameter if LBC in R0			
			06E7	1718		R0 Status			
			06E7	1719					
			06E7	1720		All other regs may be clobbered.			
			06E7	1721					
			06E7	1722					
			F916'	30	06E7	1723	150\$:	BSBW NET\$UPD_LOCAL	: Make ACP transition
			21 50	E9	06EA	1724		BLBC R0,170\$: If error detected, then exit
			0C 58	E9	06ED	1725		\$GETFLD lni_v_sup	: If areas were suppressed,
			00000000'EF	D0	06FA	1726		BLBC R8,160\$	
			008C C4 01	90	0704	1727		MOVL NET\$GL_PTR_VCB,R4	: Get RCB address
						1728		MOVB #1,RCB\$B_MAX_AREA(R4)	: Stuff Max Area to 1, but not in the
						1729	160\$:		
						1730			
						1731			
						1732			
						1733			
						1734			
						1735			
						1736			
						1737			
						1738			
						1739			
						1740	170\$:		
						1741			
						1742	180\$:		
						1743			
						1744			
						1745	190\$:		
						1746			

;

Now that there is no more possibility for error, we must reposition the fake "area.0" NDI CNF which marks the position in the NDI linked list of the beginning of the current area. (This marker is needed to determine when a scan needs to shift to using the OA vector or not). If no marker currently exists, then one is created assuming that this is the first LNI insertion.

;

Insert the marker in the right place CNF, where it might be seen by user

;

Executor address is used elsewhere

;

Executor address does not match VAXcluster system ID.

071D 1748 .SBTTL NDI_MARKER - Insert executor NDI marker
 071D 1749 :+ NDI_MARKER - Insert marker into NDI linked list for executor node
 071D 1750 This routine inserts a dummy CNF block into the NDI linked list at
 071D 1751 the position where the executor address would normally go. This marker
 071D 1752 is needed when scanning the database in order to know when to begin
 071D 1753 using the OA vector, rather than the linked list, and where to
 071D 1754 return again after finishing with the vector. See SCAN_NDI for more
 071D 1755 details.
 071D 1756 Inputs:
 071D 1757 RCB\$W_ADDR = New executor address
 071D 1758 Outputs:
 071D 1759 None
 071D 1760 All registers are preserved.
 071D 1761
 071D 1762
 071D 1763
 071D 1764
 071D 1765
 071D 1766
 071D 1767
 071D 1768 :-
 071D 1769 NDI_MARKER:
 5B 0FFF 8F BB 071D 1770 PUSHR #^M<R0,R1,R2,R3,R4,R5,R6,R7,R8,R9,R10,R11> ; Save registers
 00000000'EF D0 0721 1771 MOVL NET\$GL_CNR_NDI,R11 ; Point to NDI root
 5A 5B D0 0728 1772 MOVL R11,R10 ; Start at beginning of tree
 072B 1773
 072B 1774 The executor node address is always stored as 0, in the
 072B 1775 collating tree. Therefore we will insert a marker in the
 072B 1776 collating tree as n.0 where n is the current area field
 072B 1777 of the executor node address. To make finding this NDI as
 072B 1778 easy as possible, it will be searched in the name tree as
 072B 1779 "'+++'". Since this is an invalid node name string, it will
 072B 1780 be a unique entry in the name tree.
 072B 1781
 7E 2B2B2B2B 8F D0 072B 1782 MOVL #^A"'+++',-(SP) ; Store string on the stack
 57 04 9A 0732 1783 MOVZBL #4,R7 ; Set string length
 58 5E D0 0735 1784 MOVL SP,R8 ; Point R8 to string
 F8C5' 30 0738 1785 BSBW NE\$FIND_NAME ; Search the name tree for NDI
 5E 04 C0 073B 1786 ADDL #4,SP ; Cleanup stack
 05 50 E9 073E 1787 BLBC R0,20\$; Br if not found
 F8BC' 30 0741 1788 BSBW NE\$DELETE_BTE ; Else, delete the old BTEs
 21 11 0744 1789 BRB 40\$; And continue
 0746 1790
 0746 1791 If the old NDI cannot be found, then we will create one.
 0746 1792
 51 0C AB 3C 0746 1793 20\$: MOVZWL CNRSW_SIZ_CNF(R11),R1 ; Set size of CNF block
 51 08 C0 074A 1794 ADDL #8,R1 ; Add in enough room for name
 00000000'EF 16 074D 1795 JSB NE\$ALLOCATE ; Allocate block from ACP pool
 52 50 E9 0753 1796 BLBC R0,90\$; Br if error, skip it
 5A 52 D0 0756 1797 MOVL R2,R10 ; Save address of marker CNF
 F8A4' 30 0759 1798 BSBW CNFSINIT ; Initialize CNF block
 40 8F 88 075C 1799 BISB #1@NDI_V_MARKER,- ; Initialize flags
 0B AA 075F 1800
 18 AA 7C 0761 1801 CLRQ CNFSL_MASK(R10) ; Initialize 12 byte bitmask
 20 AA D4 0764 1802 CLRL CNFSL_MASK+8(R10)
 0767 1803 40\$: : Common processing
 0767 1804

55	00000000'EF 58 OE A5 12 AA 58 00 00 F0 58 0A	D0	0767 076E 0772 0776 0779	0767 1806 1807 1808 1809 1810	0767 1806 1807 1808 1809 1810	MOVL NET\$GL PTR VCB,R5 MOVZWL RCB\$W ADDR(R5),R8 MOVW R8,CNF\$W ID(R10) INSV #0,#TR4\$V ADDR DEST,- #TR4\$S ADDR_DEST,R8	; Get RCB address ; Get executor node address ; Copy/reset new executor address ; Zero the address within the area
7E	2B2B2B2B 8F 57 04 9A 58 5E D0 5E 04. F858. 0FFF 8F	D0	0788 078F 0792 0795 07A2 07A5	077B 1811 1812 1813 1814 1815 1816 1817	0788 078F 0792 0795 07A2 07A5 07AC	\$PUTFLD ndi,l,addr MOVL #^A'++++',-(SP) MOVZBL #4,R7 MOVL SP,R8 \$PUTFLD ndi,s,nna ADDL #4,SP BSBW NET\$ADD NDI POPR #^M<R0,R1,R2,R3,R4,R5,R6,R7,R8,R9,R10,R11>; Restore registers	; Store it in CNF ; Store string on the stack ; Set string length ; Point R8 to string ; Set the node name field ; Cleanup stack ; Add new NDI to trees ; Restore registers

07AD 1821 .SBTTL NET\$INSERT_NDI - PRE-INSERTION PROCESSING
 07AD 1822 :+
 07AD 1823 : NET\$INSERT_NDI - Insert an NDI entry into database
 07AD 1824 :
 07AD 1825 : This routine is called to validate the CNF entry before inserting
 07AD 1826 : it into the database.
 07AD 1827 :
 07AD 1828 : Inputs:
 07AD 1829 :
 07AD 1830 : R11 = Address of CNR
 07AD 1831 : R10 = Address of CNF
 07AD 1832 :
 07AD 1833 : Outputs:
 07AD 1834 :
 07AD 1835 : R0 = Status code. If error, entry is not inserted.
 07AD 1836 :-
 07AD 1837 : .ENABL LSB
 07AD 1838 :
 07AD 1839 NET\$INSERT_NDI:::
 07AD 1840 :
 07AD 1841 : Use this opportunity to keep the NDI and LNI databases consistent
 07AD 1842 : by using the following rules. These rules are needed because the
 07AD 1843 : the local node address exists in both data bases. By forcing the
 07AD 1844 : address of the local node NDI and all loop nodes to be zero and by
 07AD 1845 : using a zero NDI node address to implicitly refer to the RCB\$W ADDR
 07AD 1846 : value, changing the local node address in the LNI data base will
 07AD 1847 : automatically update the addresses of the pertinent NDI entries.
 07AD 1848 : The fact that the local node's address is stored as zero throughout
 07AD 1849 : the NDI data base is used throughout the ACP -- it will be very
 07AD 1850 : difficult to modify the design.
 07AD 1851 :
 07AD 1852 : Upon new NDI insertion:
 07AD 1853 :
 07AD 1854 : 1. if new NDI node address = RCB\$W_ADDR
 07AD 1855 : then zero the NDI node address
 07AD 1856 :
 07AD 1857 : 2. if old NDI node address = 0
 07AD 1858 : then
 07AD 1859 : if new NDI node address NEQ 0
 07AD 1860 : then error
 07AD 1861 :
 07AD 1862 : Upon new LNI insertion: (see UPD_LOCAL above)
 07AD 1863 :
 07AD 1864 : 1. if new LNI node address exists anywhere in the
 07AD 1865 : NDI data base
 07AD 1866 : then error
 07AD 1867 :
 55 5A D0 07AD 1868 MOVL R10,R5 : Save the new NDI
 8A 07B0 1869 BICB #<1@NDI_V_LOCAL>!- Init special flags
 07B1 1870 <1@NDI_V_LOOP>,-
 0B A5 30 07B1 1871 CNF\$B F[G(R5)]
 0264 30 07B4 1872 BSBW CHK_LOGIN_NDI
 07B7 1873 00000000'EF 7A 50 E9 07B7 1874 BLBC R0,5\$
 54 D0 07BA 1875 MOVL R4,NDI_L_NACS
 07C1 1876 07C1 1877 \$GETFLD ndi,s,nna
 : Check default login strings for
 : combined length
 : If LBC then too long
 : Remember number of non-null access
 : control strings
 : Get the node name descriptor

00000018'EF 57 7D 07CE 1878
 58 D5 07E2 1880
 51 13 07E4 1881
 52 00000000'EF 00 EF 07ED 1882
 50 58 OA 07EF 1884
 51 58 OA EF 07F2 1885
 51 58 06 07F4 1886
 14 12 07F7 1887
 008B C2 F0 07F9 1888
 0A 07FD 1889
 58 06 07FE 1890
 F7FD' 30 0800 1891
 00 EF 0803 1892
 50 58 OA 0805 1893
 51 008B C2 9A 0808 1894
 008C C2 51 91 080D 1895 4S:
 008B C2 5B 1A 0812 1896
 008B C2 51 91 0814 1897
 1C 12 0819 1898
 5A A2 50 B1 081B 1899
 4E 1A 081F 1900
 0E A2 58 B1 0821 1901
 10 12 0825 1902
 58 D4 0827 1903
 F7D4' 30 0829 1904
 08 50 E8 082C 1905
 50 0000'8F 3C 082F 1906
 0189 31 0834 1907 5S:
 12 A5 58 B0 0837 1908 10\$:
 083B 1909
 083B 1910
 083B 1911
 083B 1912
 083B 1913
 083B 1914
 083B 1915
 083B 1916
 083B 1917
 083B 1918
 083B 1919
 083B 1920
 083B 1921
 083B 1922
 083B 1923
 083B 1924
 083B 1925
 083B 1926
 083B 1927
 083B 1928
 083B 1929
 083B 1930
 083B 1931
 083B 1932
 083B 1933
 083B 1934

MOVQ R7,NDI_Q_NAME
 SGETFLD ndi,l,addr
 TSTL R8
 BEQL 10\$
 MOVL NET\$GL_PTR_VCB,R2
 EXTZV #TR4\$V_ADDR_DEST,-
 EXTZV #TR4\$S_ADDR_DEST,R8,R0
 EXTZV #TR4\$V_ADDR_AREA,-
 EXTZV #TR4\$S_ADDR_AREA,R8,R1
 BNEQ 4S
 INSV RCB\$B_HOMEAREA(R2),-
 #TR4\$V_ADDR_AREA,-
 #TR4\$S_ADDR_AREA,R8
 BSBW CNF\$PUT_FIELD
 EXTZV #TR4\$V_ADDR_DEST,-
 #TR4\$S_ADDR_DEST,R8,R0
 MOVZBL RCB\$B_HOMEAREA(R2),R1
 CMPB R1,RCB\$B_MAX_AREA(R2)
 BGTRU 30\$
 CMPB R1,RCB\$B_HOMEAREA(R2)
 BNEQ 10\$
 CMPW R0,RCBSW_MAX_ADDR(R2)
 BGTRU 30\$
 CMPW R8,RCBSW_ADDR(R2)
 BNEQ 10\$
 CLRL R8
 BSBW CNF\$PUT_FIELD
 BLBS R0,10\$
 MOVZWL #SSS_INSFMEM,R0
 BRW 220\$
 MOVW R8,CNF\$W_ID(R5)

; Save it
; Get new node address
; Address = 0?
; If so, then br (for loop nodes)
; Get the RCB pointer
; Get the node # within area
; Get the area number
; Check it if non-zero
; If area = 0, then use our area
; (accept 0 as synonym for our area)
; Replace node address
; Restore the node # within area
; Use our area as the area number
; Check against max allowed area
; If GTRU then out of range
; Is this our area?
; If not, then no limit on max address
; Check against max allowed address
; If GTRU then out of range
; Is it the local node?
; If NEQ no
; Local node is stored in the NDI data
; base as zero
; If LBS, continue
; Report "insufficient memory"
; Take common exit
; Save the new NDI node address

A "loop" node is an NDI for which an output line has been permanently assigned in the database. Such an NDI must have a name field (ndi,s,nna) specified and, for now, must have the node address of the local node. By creating a logical link to this nodename, the link is made to the local node but all traffic is transmitted over the specified line. The intent of "loop" nodes is to allow loopback testing of a line or the testing of the transport layer on the node at the other end of the line.

A "loop" node NDI cannot be converted to a normal NDI or vice-versa. The rules governing NDI updates with respect to the associated loopback linename are as follows:

If there's a loopback line associated with the new NDI
then
if the old NDI is a "loop" node
then
if new NDI node address = 0
then okay
else node address is invalid
else
loopback line is an invalid parameter
else
if the old NDI was a "loop" node

					then else	mark the new NDI for delete and return success neither old nor new NDI are "loop" nodes, continue
32 50	E9	083B	1935			
12 AA	B5	083B	1936			
2D 12	084E	083B	1937			
10 88	0850	083B	1938			
OB AA	0852	083B	1939			
56 D5	0854	083B	1940			
05 13	0856	083B	1941	\$GETFLD ndi,s,nli		; Get optional circuit name
04 E1	0858	0848	1942	BLBC R0 NOT LOOPNODE		; If LBC, new NDI not a "loop"
12 OB A6	085A	084B	1943	TSTW CNFSW_ID(R10)		; Non-zero node address?
00000018'EF	D5	085D	1944	BNEQ NOT LOOPNODE		; Loop nodes always use address 0
09 13	0864	0850	1945	BISB #1@NDI_V_LOOP,-		Mark it as being a "loop" node
014E	31	086C	1946	CNFSB_FLG(R10)		
50 00'	3C	086F	1947	TSTL R6		Is there an old NDI ?
014B	31	0872	1948	BEQL 20\$		If EQL no
50 0000'8F	3C	0875	1949	BBC #NDI_V_LOOP,-		If BC, old was not a loop node
0143	31	087A	1950	CNFSB_FLG(R6),30\$		- therefore cannot set linename
		086F	1951	20\$: SCNFFLD ndi,s,nna,R9		Assume no name was specified
		087D	1952	TSTL NDI_Q_NAME		Is the name null?
		087D	1953	BEQL 35\$		If EQL report 'insufficient args'
		087D	1954	BRW 210\$		Report success
		087D	1955			
		087D	1956	30\$: MOVZWL S^#\$\$\$_BADPARAM,R0		Indicate error
		087D	1957	BRW 220\$		Take common exit
		087D	1958	35\$: MOVZWL #\$\$\$_INSFARG,R0		Set error code
		087D	1959	BRW 220\$		Take common exit
		087D	1960			
		087D	1961	NOT_LOOPNODE:		
		087D	1962	TSTL R6		Is there an old NDI ?
		087F	1963	BEQL 110\$		If EQL no
		0881	1964	BBC #NDI_V_LOOP,-		If BC old was not a loop node
07 OB A6	0883	0883	1965	CNFSB_FLG(R6),110\$		
		0886	1966	BISB #CNFSM_FLG_DELETE!-		Mark new NDI for delete
		0887	1967	<1@NDI_V_LOOP>,-		...it's still a "loop node"
OB AA	12	0887	1968	CNFSB_FLG(R10)		
0130	31	088A	1969	BRW 210\$		Report success
		088D	1970	110\$: ;		
		088D	1971	; Neither the old or new NDIs are loop nodes		
		088D	1972			
12 A5	B5	088D	1973	TSTW CNFSW_ID(R5)		Is this the local node?
04 12	0890	088D	1974	BNEQ 120\$		If NEQ then no
20 88	0892	0892	1975	BISB #1@NDI_V_LOCAL,-		Mark it as "local"
OB A5	0894	0894	1976	CNFSB_FLG(R5)		
56 D5	0896	0896	1977	120\$: TSTL R6		Is there an old NDI
14 13	0898	0898	1978	BEQL 130\$		If EQL then no
12 A6	12 A5	B1	089A	CMPW CNFSW_ID(R5),CNFSW_ID(R6)		Are old and new address the same?
OD 13	089F	089F	1980	BEQL 130\$		If so, branch
		08A1	1981			
		08A1	1982			
		08A1	1983			
		08A1	1984			
		05 E0	08A1			
1E OB A6	08A3	08A1	1985	BBS #NDI_V_LOCAL,-		If BS then old NDI is local
05 E0	08A6	08A3	1986	CNFSB_FLG(R6),140\$		-- report error
19 OB A5	08A8	08A6	1987	BBS #NDI_V_LOCAL,-		If BS then new NDI is local
009D	31	08AB	1988	CNFSB_FLG(R5),140\$		-- report error
		08AE	1989	125\$: BRW 200\$		Insert new NDI into vector
		08AE	1990	130\$: ;		
		08AE	1991			

00000020'EF 51 CE 0912 2048 MNEGL R1,NDI_Q_LNAME ; Bias the count field
 81 5F 8F 90 0919 2049 MOVB #^A' -(R1)+ ; Build logical nodename
 03 11 091D 2050 BRB 180\$- ; Continue
 81 88 90 091F 2051 170\$: MOVBL (R8)+, (R1)+ ; Enter the name text
 FA 57 F4 0922 2052 180\$: SOBGEQ R7, 170\$; Loop
 81 3A3A 8F BO 0925 2053 ADDL R1,NDI_Q_LNAME ; Enter nodename delimiter
 00000020'EF 51 CO 092A 2054 \$CRELOG_S = ; Setup the count field
 0931 2055 LOGNAM = SYSNODE_DESC,- ; Create a system logical name
 0931 2056 EQLNAM = NDI_Q_LNAME ; Logical name
 0931 2057 BLBC R0,220\$; Equivalence name
 094B 2059 ; If LBC then error
 094B 2060 ; Update the logical name for the alias node only if the RCB contains
 094B 2061 ; a non-zero alias address.
 52 00000000'EF D0 094B 2063 200\$: MOVL NET\$GL_PTR_VCB,R2 ; Get the RCB address
 008D C2 B5 0952 2064 TSTW RCBSW_ALIAS(R2) ; Is there an alias local address?
 56 13 0956 2065 BEQL 204\$; If not, we're done
 008D C2 12 A5 B1 0958 2066 CMPW CNFSW_ID(R5),RCBSW_ALIAS(R2) ; Is this the alias NDI entry?
 4E 12 095E 2067 BNEQ 204\$; Skip if not
 57 00000018'EF 7D 0960 2068 MOVQ NDI_Q_NAME,R7 ; Get NDI name descriptor
 51 00000028'EF 9E 0967 2069 MOVAB NDI_LNAMEBUF,R1 ; Get buffer for building logical name
 00000024'EF 51 D0 096E 2070 MOVL R1,NDI_Q_LNAME+4 ; Setup pointer in descriptor
 00000020'EF 51 CE 0975 2071 MNEGL R1,NDI_Q_LNAME ; Bias the count field
 81 5F 8F 90 097C 2072 MOVB #^A' -(R1)+ ; Build logical nodename
 03 11 0980 2073 BRB 203\$- ; Continue
 81 88 90 0982 2074 202\$: MOVBL (R8)+, (R1)+ ; Enter the name text
 FA 57 F4 0985 2075 203\$: SOBGEQ R7, 202\$; Loop
 81 3A3A 8F BO 0988 2076 ADDL R1,NDI_Q_LNAME ; Enter nodename delimiter
 00000020'EF 51 CO 098D 2077 \$CRELOG_S = ; Setup the count field
 0994 2078 LOGNAM = CLUNODE_DESC,- ; Create a system logical name
 0994 2079 EQLNAM = NDI_Q_LNAME ; Logical name
 0994 2080 BLBC R0,220\$; Equivalence name
 09AE 2081 ; If LBC then error
 09AE 2082 204\$: ; New will be inserted into the data base, start/reset counter timer.
 09AE 2083
 09AE 2084
 12 A5 B5 09AE 2085 TSTW CNFSW_ID(R5) ; Is this the local node's NDI?
 07 12 09B1 2086 BNEQ 205\$; If so,
 00000000'GF 55 D0 09B3 2087 MOVL R5,G^NET\$GL_LOCAL_NDI ; Remember address of local NDI CNF
 F643' 30 09BA 2088 205\$: BSBW NET\$SET_CTR_TIMER ; Start/reset automatic counter timer
 50 01 D0 09BD 2089 210\$: MOVL #1,R0 ; Success if not changing local node
 05 09C0 2090 220\$: RSB ; Done
 09C1 2091
 09C1 2092 .DSABL LSB

09C1 2094 .SBTTL NET\$INSERT_OBI - PRE-INSERTION PROCESSING
09C1 2095 +
09C1 2096 NET\$INSERT_OBI - Insert an OBI entry into database
09C1 2097
09C1 2098 This routine is called to validate the CNF entry before inserting
09C1 2099 it into the database.
09C1 2100
09C1 2101 Inputs:
09C1 2102
09C1 2103 R11 = Address of CNR
09C1 2104 R10 = Address of CNF
09C1 2105
09C1 2106
09C1 2107 Outputs:
09C1 2108 R0 = Status code. If error, entry is not inserted.
09C1 2109 :-
09C1 2110
004C 30 09C1 2111 NET\$INSERT_OBI:: : New CNF OBI special processing
09C1 2112 BSBW CHK_LOGIN_OBI ; Check default login strings for
09C4 2113 ; combined length
23 50 E9 09C4 2114 BLBC R0,20\$; If LBC then too long
09C7 2115
09C7 2116 ; If an OBI is merely the result of a "declare name/object" QIO then
09C7 2117 when the channel over which the object is declared is broken it is
09C7 2118 appropriate to delete the OBI entry from the data base. However,
09C7 2119 in order to prevent a defined (via NCP) object from being removed
09C7 2120 if it is subsequently declared and then "undeclared" (by having its
09C7 2121 associated channel broken) it is necessary to mark each OBI if it
09C7 2122 at any time exists without being in a "declared" state.
09C7 2123
09C7 2124 Note that it is sufficient to mark the OBI whenever it is being
09C7 2125 (re)inserted into the database and it is not currently declared.
09C7 2126
58 10 50 E8 09D4 2127 \$GETFLD obi,L,uclb ; Is the OBI currently "declared"
01 D0 09D7 2128 BLBS R0,10\$; If LBS yes, don't mark it
09DA 2129 MOVL #1,R8 ; Set next bit value to "true"
09E7 2130 \$PUTFLD obi,v,set ; Mark the OBI as having existed
50 01 D0 09E7 2132 10\$: MOVL #1,R0 ; without being declared
05 09EA 2133 20\$: RSB ; Set success

```
09EB 2135      .SBTTL NET$INSERT_xxx - PRE-INSERTION PROCESSING
09EB 2136      ;+
09EB 2137      ;+ NET$INSERT_xxx - Insert an entry into database
09EB 2138      ;+
09EB 2139      ;+ This routine is called to validate the CNF entry before inserting
09EB 2140      ;+ it into the database.
09EB 2141      ;+
09EB 2142      ;+ Inputs:
09EB 2143      ;+
09EB 2144      ;+     R11 = Address of CNR
09EB 2145      ;+     R10 = Address of CNF
09EB 2146      ;+
09EB 2147      ;+ Outputs:
09EB 2148      ;+
09EB 2149      ;+     R0 = Status code. If error, entry is not inserted.
09EB 2150      ;-
09EB 2151      ;+
F612' 31 09EB 2152 NET$INSERT_ESI::                                ; New ESI CNF special processing
          09EB 2153     BRW    NET$DBC_ESI                           ; Event logger Sink database change
F60F' 31 09EE 2154 NET$INSERT_EFI::                                ; New EFI CNF special processing
          09EE 2155     BRW    NET$DBC_EFI                           ; Event logger Filter database change
09F1 2156      ;+
09F1 2157 NET$INSERT_LLI::                                     ; Insert LLI special processing
09F1 2158 NET$INSERT_SPI::                                     ; Insert SPI database entry
50 01 D0 09F1 2159 MOVL   #1,R0                               ; No special checking
          09F4 2160 RSB
          09F5 2161      ;+
50 0000'8F 09F5 2162 NET$INSERT_AJI::                                ; Insert AJI special processing
          59 13 9A 09F5 2163 MOVZWL #SSS ILLCNTRFUNC,R0           ; Illegal ACP control function
          09FA 2164 MOVZBL #NFBSC_DB_AJI,R9                         ; Qualify error -- not valid for this
          09FD 2165      ;+
          05 09FD 2166 RSB
          09FE 2167      ;+
50 0000'8F 09FE 2168 NET$INSERT_SDI::                                ; Insert SDI special processing
          59 1A 9A 0A03 2169 MOVZWL #SSS ILLCNTRFUNC,R0           ; Illegal ACP control function
          0A03 2170 MOVZBL #NFBSC_DB_SDI,R9                         ; Qualify error -- not valid for this
          0A06 2171      ;+
          05 0A06 2172 RSB
          0A07 2173      ;+
50 0000'8F 0A07 2174 NET$INSERT_ARI::                                ; Insert ARI special processing
          59 14 9A 0A07 2175 MOVZWL #SSS ILLCNTRFUNC,R0           ; Illegal ACP control function
          0A0C 2176 MOVZBL #NFBSC_DB_ARI,R9                         ; Qualify error -- not valid for this
          0A0F 2177      ;+
          05 0A0F 2178 RSB
          0A0F 2178      ;+
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      0A10 2180      .SBTTL  CHK_LOGIN_xxx - CHECK LOGIN STRING LENGTH
      0A10 2181      :+
      0A10 2182      :+ CHK_LOGIN_xxx - Check if access control string is too long
      0A10 2183      :
      0A10 2184      : Inputs:
      0A10 2185      :
      0A10 2186      :   R11 = Address of CNR
      0A10 2187      :   R10 = Address of CNF
      0A10 2188      :
      0A10 2189      : Outputs:
      0A10 2190      :
      0A10 2191      :   R0 = Status code
      0A10 2192      :-.
      0A10 2193      :   .ENABL LSB
      0A10 2194      :
      0A10 2195      : CHK_LOGIN_OBI:
      53 00000048'EF 54 D4 0A10 2196 CRL R4      : Check combined login string length
      12    9E 0A12 2197 MOVAB OBI_LOGIN_VEC,R3  : Count of number of non-null strings
      11    BRB 5$      : Setup field i.d. vector
      0D 00 0A19 2198 BSBB 10$      : Continue in common
      53 00000038'EF 54 D4 0A1B 2200 CRL R4      : Check combined login string length
      10    9E 0A1D 2201 MOVAB NDI_PLOGIN_VEC,R3  : Count of number of non-null strings
      04    OD 0A24 2202 BSBB 10$      : Setup field i.d. vector
      53 00000028'EF 54 04 10 0A26 2203 5$:      : Check the combined length
      50 00 0A2D 2204 BSBB 10$      : Get the address of field i.d.'s
      05    DO 0A2F 2205 7$:      MOVL S^#SSS_NORMAL,R0  : Check the comined length
      0A32 2206 RSB      : Inicate success
      0A33 2207
      0A33 2208
      52 3C 3C 0A33 2209 10$:      MOVZWL #ICB$C_ACCESS-4,R2  : Get max size of string text (the -4
      0A36 2210          : is for 3 string count fields plus a
      0A36 2211          : count field for the combined strings)
      59 83 D0 0A36 2212 20$:      MOVL (R3)+,R9      : Get next field i.d.
      14  F5C2' 13 0A39 2213 BEQL 30$      : If EQL then done
      30  F5 50 E9 0A3B 2214 BSBW CNF$GET_FIELD  : Get the string
      0A3E 2215 BLBC R0,20$      : If LBC then string is not defined
      0A41 2216 INCL R4      : Count number of non-null strings
      52 57 C2 0A43 2217 SUBL R7,R2      : Subtract string size
      EE 18 0A46 2218 BGEQ 20$      : If GEQ then okay
      50 0000'8F 3C 0A48 2219 MOVZWL #SSS_BADPARAM,R0  : Else indicate error
      0A4D 2220
      0A4D 2221 TSTL (SP)+      : !a better error code is needed
      05 0A4F 2222 30$:      RSB      : Pop stack to return to origin. caller
      0A50 2223
      0A50 2224 .DSABL LSB      : Return

```

0A50	2226	.SBTTL NET\$SPCINS_XXX - SPECIAL DATABASE INSERTION ROUTINES			
0A50	2227	.SBTTL NET\$SPCINS_DEF - DEFAULT DATABASE INSERTION ROUTINE			
0A50	2228	+ NET\$SPCINS_DEF - Default database insertion routine			
0A50	2229	This routine is called to insert a CNF entry in the standard linked list.			
0A50	2230				
0A50	2231				
0A50	2232				
0A50	2233				
0A50	2234				
0A50	2235	Inputs:			
0A50	2236	R11 = Address of CNR			
0A50	2237	R10 = Address of CNF			
0A50	2238	R6 = Address of old CNF (or 0 if no old CNF)			
0A50	2239	Outputs:			
0A50	2240	R0 = Always True.			
0A50	2241	R5,R9 are destroyed.			
0A50	2242	-			
0A50	2243				
0A50	2244				
0A50	2245				
0A50	2246				
0A50	2247	NET\$SPCINS_CRI::			
0A50	2248	NET\$SPCINS_PLI::			
0A50	2249	NET\$SPCINS_LNI::			
0A50	2250	NET\$SPCINS_OBI::			
0A50	2251	NET\$SPCINS_EFI::			
0A50	2252	NET\$SPCINS_ESI::			
0A50	2253	NET\$SPCINS_SPI::			
0A50	2254	NET\$SPCINS_LLI::			
0A50	2255	NET\$SPCINS_AJI::			
0A50	2256	NET\$SPCINS_SDI::			
0A50	2257	NET\$SPCINS_ARI::			
0A50	2258	NET\$SPCINS_DEF::			
59	14 AB	0A50	2259	MOVL CNRSL_FLD_COLL(R11),R9	Circuit CNF insertion routine
	F5A9'	30	0A54	BSBW CNFSGET_FIELD	Line CNF insertion routine
55	5A	DO	0A57	MOVL R10,R5	Local node CNF real insertion routine
	5A	D4	0A5A	CLRL R10	Object CNF insertion routine
51	06	DO	0A5C	MOVL S^#NFBSC_OP FNDPOS,R1	Event filter CNF insertion routine
	F59E'	30	0A5F	BSBW CNFSKEY_SEARCH	Event sink CNF insertion routine
	04	50	E8	2262 MOVL BLBS R0,50\$	Server process CNF insertion routine
5A	04	AB	DO	0A62 2263 MOVL CNRSL_BLINK(R11),R10	Logical link CNF insertion routine
	6A	65	0E	0A69 2264 INSQUE (R5),CNFSL_FLINK(R10)	Adjacency CNF insertion routine
5A	55	DO	0A6C	2265 MOVL R5,R10	DLE CNF insertion routine
50	00'	DO	0A6F	2266 MOVL S^#SSS_NORMAL,R0	AREA Adjacency CNF insertion routine
	56	D5	0A72	2267 TSTL R6	Insert block
	0F	13	0A74	2270 BEQL 70\$	Get the collating field i.d.
	02	E0	0A76	2271 BBS #CNFSV_FLG_ACP,-	Get the field value/descriptor
0A	0B	A6	0A78	2272 CNFSB_FLG(R6),70\$	Save ptr to "new" CNF
	55	66	OF	0A7B 2273 REMQUE (R6),R5	Start search from head of list
00000000'FF	65	0E	0A7E	2274 60\$: INSQUE (R5),@NET\$GQ_TMP_BUF	Search database to find the CNF after
	05	0A85	2275 70\$:	which to insert the new CNF	
			RSB	If LBS then successful	
				Else locate last CNF in the queue	
				Insert after item found	
				Point to the "new" CNF	
				Indicate success	
				Is there an "old" CNF ?	
				If EQL no	
				If BS then CNF is not linked into the	
				CNF queue	
				Remove "old" CNF from database	
				Queue CNF block for deallocation	
				: Return to caller	

0A86 2278 .SBTTL NET\$SPCINS_NDI - INSERT NDI DATABASE INTO BINARY TREE

0A86 2279 ;+ NET\$SPCINS_NDI - Insert NDI database into binary tree

0A86 2280 This routine is called to create an entry in the collate and name
0A86 2281 AVL tree for the new NDI.

0A86 2282 Inputs:

0A86 2283 R11 = Address of CNR

0A86 2284 R10 = Address of CNF

0A86 2285 R6 = Address of old CNF (or 0 if no old CNF)

0A86 2286 Outputs:

0A86 2287 R0 = Always True.

0A86 2288 R5 is destroyed.

0A86 2289 NET\$SPCINS_NDI::

55 5A D0 0A86 2300	MOVL R10,R5	: Insert NDI block
5A 56 D0 0A89 2301	MOVL R6,R10	: Save new CNF address
18 13 0ABC 2302	BEQL 40\$: Copy old CNF address
00000000'EF 56 D1 0A8E 2303	CMPL R6,NET\$GL_DUM_NDI	: Br if no old CNF
F566' 30 0A95 2304	BEQL 40\$: Is this the phantom NDI?
55 56 D1 0A9A 2305	BSBW NET\$DELETE_BTE	: Br if yes, skip deletion business
07 13 0A9D 2306	CMPL R6,R5	: Delete the old BTEs
00000000'FF 66 0E 0A9F 2308	BEQL 40\$: Is new CNF same as old CNF?
5A 55 D0 0AA6 2309 40\$:	INSQUE (R6),@NET\$GQ_TMP_BUF	: Br if yes, don't deallocate
F554' 30 0AA9 2310	MOVL R5,R10	: Queue old CNF block for deallocation
50 00 D0 0AAC 2311	BSBW NET\$ADD_NDI	: Restore new CNF address
05 0AAF 2312 90\$: RSB	MOVL S^#SSS_NORMAL,RO	: Insert the new BTEs pointing to CNF
OAB0 2313		: Indicate success
		: Return to caller

OAB0 2315 .SBTTL NET\$DELETE_xxx - PRE-DELETE PROCESSING
 OAB0 2316 :+
 OAB0 2317 :+ NET\$DELETE_xxx - Special processing before an entry is marked for delete
 OAB0 2318 :+
 OAB0 2319 :+ This routine is called to perform any special action that may need to be
 taken before marking a CNF for delete.
 OAB0 2320 :+
 OAB0 2321 :+
 OAB0 2322 :+ INPUTS: R11 CNR pointer
 OAB0 2323 :+ R10 CNF pointer
 OAB0 2324 :+
 OAB0 2325 :+ OUTPUTS: R11,R10 Preserved
 OAB0 2326 :+ R0 LBS if successful
 OAB0 2327 :+ LBC if CNF should not be marked for delete
 OAB0 2328 :+
 OAB0 2329 :+
 OAB0 2330 :+ ALL registers may be destroyed.
 OAB0 2331 :+ NET\$DELETE_LNI::: ; Special processing before marking
 OAB0 2332 :+ NET\$DELETE_AJI:::
 OAB0 2333 :+ NET\$DELETE_SDI:::
 OAB0 2334 :+ NET\$DELETE_ARI:::
 50 D4 OAB0 2335 CLRL R0 ; ABSOLUTELY NOT
 05 OAB2 2336 RSB
 OAB3 2337
 50 D4 OAB3 2338 NET\$DELETE_NDI:::
 02 E0 OAB5 2339 CLRL R0 ; CNF for delete
 27 0B AA OAB7 2340 BBS #CNFSV FLG ACP,- Assume not delete-able
 05 E0 OABA 2341 BBS #CNFSB FLG(R10),10\$ Not deleteable if the ACP owns
 1F 0B AA OABC 2342 BBS #NDI V LOCAL,- this block
 0306 8F BB OABF 2343 BBS #CNFSB FLG(R10),5\$ If set then this is the "local" node
 F52D' 30 OADO 2344 PUSHR #^M<R1,R2,R8,R9> and cannot be deleted
 0306 8F BA OAD3 2345 \$GETFLD ndi,s,col Save regs
 00000000'FF 6A OAD7 2346 BSBW NET\$DELETE_BTE Get the collating value
 50 01 9A OADE 2347 POPR #^M<R1,R2,R8,R9> Delete the BTEs for this CNF
 05 OAE1 2348 INSQUE (R10),&NET\$GQ_TMP_BUF Restore regs
 0AE2 2349 5\$: MOVZBL #1,R0 Insert buffer on TMP_BUF queue.
 05 OAE1 2350 10\$: RSB ; Indicate success
 0AE2 2351
 0AE2 2352 NET\$DELETE_OBI:::
 50 96 OAEF 2353 \$GETFLD obi,l,pid ; See if declared name
 05 OAF1 2354 INCB R0 ; Invert status -- not delete-able if
 0AF2 2355 RSB declared name
 0AF2 2356
 0AF2 2357 NET\$DELETE_ESI:::
 0AF2 2358 \$GETFLD esi,v,lck ; See if its locked
 02 58 D4 0AFF 2359 CLRL R0 Assume not not delete-able
 50 E8 0B01 2360 BLBS R8,10\$ If locked then not delete-able
 50 96 0B04 2361 INCB R0 Else its delete-able
 05 0B06 2362 10\$: RSB
 0B07 2363
 0B07 2364 NET\$DELETE_EFI:::
 0B07 2365 \$GETFLD efi,v,lck ; See if its locked
 02 58 D4 0B14 2366 CLRL R0 Assume not not delete-able
 50 E8 0B16 2367 BLBS R8,10\$ If locked then not delete-able
 50 96 0B19 2368 INCB R0 Else its delete-able
 05 0B1B 2369 10\$: RSB
 0B1C 2370
 0B1C 2371 NET\$DELETE_LLI::: ; Delete Logical-link action routine

50 24 AA D0 0B1C 2372 MOVL CNF\$C_LENGTH + - ; Get XWB
18 13 0B20 2373 LLISL_XWB(R10),R0
55 00000000'EF D0 0B22 2374 BEQL 10\$; If EQL, then its not there
53 3E A0 3C 0B29 2375 MOVL NET\$GL_NET_UCB, R5 ; Provide a "NET" UCB address
52 08 9A 0B2D 2376 MOVZWL XBBSW COCLNK(R0),R3 ; Get logical link number
51 3A A0 3C 0B30 2377 MOVZBL #NET\$C_DR_THIRD, R2 ; Disconnect reason
50 09 9A 0B34 2379 MOVZWL XBBSW REMNOD(R0),R1 ; Get partner node address
F4C6' 30 0B37 2380 MOVZBL #NETUPDS_DSCLNK, R0 ; Setup function code
50 00' D0 0B3A 2381 10\$: BSBW CALL NETDRIVER ; Call the driver
05 0B3D 2382 MOVL S^#SSS_NORMAL,R0 ; Setup status
0B3E 2383 RSB ; Done
50 01 D0 0B3E 2384 NET\$DELETE SPI:: ; Delete SPI database entry
05 0B41 2385 MOVL #1,R0 ; No special checking
RSB

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OB42 2388 :SBTTL NET$REMOVE_xxx - PROCESS THE REMOVE REQUEST
OB42 2389 :SBTTL NET$REMOVE_DEF - DEFAULT PROCESSING OF THE REMOVE REQUEST
OB42 2390 :+
OB42 2391 : NET$REMOVE_xxx - Processing after a block has been removed.
OB42 2392 : NET$REMOVE_DEF - Default processing of the remove request.
OB42 2393 :
OB42 2394 : This routine is called to perform special processing after a CNF block has
OB42 2395 : been removed from the database. On return, the block is deallocated.
OB42 2396 :
OB42 2397 : INPUTS: R11 CNR pointer
OB42 2398 :
OB42 2399 : OUTPUTS: All registers are preserved.
OB42 2400 :-
OB42 2401 NET$REMOVE_LNI:: : Remove Local node CNF action routine
OB42 2402 NET$REMOVE_OBI:: : Remove Object CNF action routine
OB42 2403 NET$REMOVE_SPI:: :
OB42 2404 NET$REMOVE_AJI:: :
OB42 2405 NET$REMOVE_SDI:: :
OB42 2406 NET$REMOVE_ARI:: :
OB42 2407 NET$REMOVE_DEF:: : Default CNF removal routine
OB42 2408 PUSHQ R0 : Save registers
OB45 2409 :
51 5B D0 OB45 2410 MOVL R11,R1 : Start at head of queue
03 11 OB48 2411 BRB 30$ : Continue
OB4A 2412 ASSUME CNR$L_FLINK EQ CNF$L_FLINK
51 61 D0 OB4A 2413 20$: MOVL CNF$L_FLINK(R1),R1 : Advance the pointer
50 61 D0 OB4D 2414 30$: MOVL CNF$L_FLINK(R1),R0 : Advance to next CNF
10 0B A0 00 E0 OB50 2415 BBS #CNFSV_FLG_CNR,CNF$B_FLG(R0),40$ : If BS then at root -- done
01 E5 OB55 2416 BBCC #CNFSV_FLG_DELETE - : If BC not marked for delete
FO 0B A0 OB57 2417 CNF$B_FLG(R0),20$ :
50 60 0F OB5A 2418 ASSUME CNF$L_FLINK EQ 0
OB5A 2419 REMQUE (R0),R0 : Remove this entry
OB5D 2420 :
OB5D 2421 : Deallocate the CNF block
OB5D 2422 :
00000000'EF E8 16 OB5D 2423 JSB NET$DEALLOCATE : Deallocate the block
E8 11 OB63 2424 BRB 30$ :
OB65 2425 :
OB65 2426 40$: POPQ R0 : Restore registers
05 OB68 2427 RSB :
OB69 2428 :
OB69 2429 NET$REMOVE_LLI:: : Try to remove LLI entries
OB69 2430 PUSHQ R0 : Save registers
OB6C 2431 :
51 5B D0 OB6C 2432 MOVL R11,R1 : Start at head of queue
03 11 OB6F 2433 BRB 30$ : Continue
OB71 2434 ASSUME CNR$L_FLINK EQ CNF$L_FLINK
51 61 D0 OB71 2435 20$: MOVL CNF$L_FLINK(R1),R1 : Advance the pointer
50 61 D0 OB74 2436 30$: MOVL CNF$L_FLINK(R1),R0 : Advance to next CNF
14 0B A0 00 E0 OB77 2437 BBS #CNFSV_FLG_CNR,CNF$B_FLG(R0),40$ : If BS then at root -- done
OB A0 02 8A OB7C 2438 BICB #CNFSM_FLG_DELETE,CNF$B_FLG(R0) : Erase delete marker
24 A0 D5 OB80 2439 TSL CNF$C_LENGTH+LLI$L_XWB(R0) : Still pointing to an XWB ?
EC 12 OB83 2440 BNEQ 20$ : If NEQ yes, don't remove
50 60 0F OB85 2441 ASSUME CNF$L_FLINK EQ 0
OB85 2442 REMQUE (R0),R0 : Remove this entry
OB88 2443 :
OB88 2444 : Deallocate the CNF block

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00000000'EF    16 0B88 2445      JSB     NET$DEALLOCATE          ; Deallocate the block
E4    11 0B88 2446      BRB     30$                            ;
0B8E 2447      ;                                ;
0B90 2448      ;                                ;
0B90 2449 40$: POPQ   R0                           ; Restore registers
05 0B93 2450      RSB                            ;
0B94 2451      ;                                ;
0B94 2452 NET$REMOVE_EFI::          ; Remove Event filter CNF action rou
0B94 2453 NET$REMOVE_ESI::          ; Remove Event sink CNF action routi
0B94 2454      PUSHQ   R0                           ; Save registers
51 5B  D0 0B97 2455      MOVL    R11,R1           ; Start at head of queue
03 0B9A 2456      BRB     30$                            ;
0B9C 2457      ASSUME  CNR$L_FLINK EQ CNF$L_FLINK       ; Continue
51 61  D0 0B9C 2458 20$: MOVL    CNF$L_FLINK(R1),R1      ; Advance the pointer
50 61  D0 0B9F 2459 30$: MOVL    CNF$L_FLINK(R1),R0      ; Advance to next CNF
18 0B A0 00  E0 0BA2 2460      BBS    #CNFSV$FLG_CNR,CNF$B$FLG(R0),40$ ; If BS then at root -- done
01  E1 0BA7 2461      BBC    #CNFSV$FLG_DELETE_-_CNF$B$FLG(R0),20$ ; If BC not marked for delete
FO 0B A0 0BA9 2462      ASSUME  CNF$L_FLINK EQ 0          ; Remove this entry
0BAC 2463      REMQUE (R0),R0                         ; Remove
0BAF 2464      ;                                ;
0BAF 2465      ;                                ;
0BAF 2466      ; Deallocate the CNF block
0BAF 2467      ;                                ;
50  DD 0BAF 2468      PUSHL   R0                           ; Save block address
F44C' 30 0BB1 2469      BSBW   NET$DBC_EFI           ; Inform EVL of database change
50 8ED0 0BB4 2470      POPL   R0                           ; Restore block address
0BB7 2471      ;                                ;
00000000'EF    16 0BB7 2472      JSB     NET$DEALLOCATE          ; Deallocate the block
E0    11 0BBB 2473      BRB     30$                            ;
0BBF 2474 40$: POPQ   R0                           ; Restore registers
05 0BC2 2475      RSB                            ;
0BC3 2476      ;                                ;
0BC3 2477 NET$REMOVE_NDI::          ; Remove NDI from the list
05 0BC3 2478      RSB                            ;

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      OBC4 2480 .SBTTL SCAN_XWB - SCAN XWB LIST
      OBC4 2481 :+
      OBC4 2482 SCAN_XWB - Scan XWB list to total active links and delay
      OBC4 2483 :
      OBC4 2484 INPUTS: R11 NDI CNR address
      OBC4 2485 R10 NDI CNF address
      OBC4 2486 R9 scratch
      OBC4 2487 R8 Node address
      OBC4 2488 R7 RCB address
      OBC4 2489 R1 - R0 scratch
      OBC4 2490 :
      OBC4 2491 OUTPUTS: R7 Average delay found
      OBC4 2492 R8 Total number of active links
      OBC4 2493 :-
      OBC4 2494 .SAVE_PSECT
      00000000 2495 :PSECT NET_LOCK_CODE,NOWRT,GBL
      0000 2496 :
      0000 2497 SCAN_XWB:
      0044 8F BB 0000 2498 PUSHR #^M<R2,R6>
      51 58 D0 0004 2499 MOVL R8,R1
      09 12 0007 2500 BNEQ $S
      51 0E A7 3C 0009 2501 MOVZWL RCB$W_ADDR(R7),R1
      52 008D C7 3C 000D 2502 MOVZWL RCB$W_ALIAS(R7),R2
      50 24 A7 D0 0012 2503 DSBINT #NETSC IPL
      59 04 A0 3C 001C 2504 MOVL RCB$L_PTR_LTB(R7),R0
      57 7C 0020 2505 MOVZWL LTBSW_SLT_TOT(R0),R9
      56 10 A049 D0 0022 2506 CLRQ R7
      15 56 E8 0027 2507 10$: MOVL LTBSL_SLOTS(R0)[R9],R6
      51 3A A6 B1 002A 2508 BLBS R6,20$S
      06 13 002E 2509 CMPW XWBSW_REMNOD(R6),R1
      52 3A A6 B1 0030 2510 BEQL 15$S
      09 12 0034 2511 CMPW XWBSW_REMNOD(R6),R2
      58 D6 0036 2512 BNEQ 20$S
      7E 4E A6 3C 0038 2513 15$: INCL R8
      57 8E C0 003C 2514 MOVZWL XWBSW_DELAY(R6),-(SP)
      EO 59 F5 003F 2515 ADDL (SP)+-R7
      0042 2516 20$: SOBGTR R9,10$S
      50 D4 0045 2517 ENBINT
      58 D5 0047 2518 CLRL R0
      06 13 0049 2519 TSTL R8
      57 58 C6 004B 2520 BEQL 30$S
      50 01 D0 004E 2522 DIVL R8,R7
      0044 8F BA 0051 2523 30$: MOVL #1,R0
      05 0055 2524 POPR #^M<R2,R6>
      0056 2525 RSB
      00000BC4 2526 .RESTORE_PSECT

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      OBC4 2528 .SBTTL LNI PARAMETER ACTION ROUTINES
      OBC4 2529 +
      OBC4 2530 | NET$LNI_V_LCK - Get status of conditionally writeable fields
      OBC4 2531 |
      OBC4 2532 | NET$LNI_L_ADD - Read or write executor address
      OBC4 2533 | NET$LNI_L_ACL - Get number of currently active links
      OBC4 2534 |
      OBC4 2535 | NET$LNI_S_COL - Get collating value
      OBC4 2536 | NET$LNI_S_NAM - Get local node name
      OBC4 2537 | NET$LNI_S_CNT - Get (optionally clear) local counters
      OBC4 2538 | NET$LNI_S_PHA - Get NI physical address to be used by this node
      OBC4 2539 |
      OBC4 2540 | INPUTS: R11 LNI CNR address
      OBC4 2541 |           R10 LNI CNF address
      OBC4 2542 |           R9 FLD i.d. of field being read
      OBC4 2543 |           R1 Scratch
      OBC4 2544 |           R0 Scratch
      OBC4 2545 |
      OBC4 2546 | OUTPUTS: R1 Address of field value or longword string descriptor
      OBC4 2547 |           R0 Low bit set if R1 is valid
      OBC4 2548 |           Low bit clear otherwise
      OBC4 2549 |
      OBC4 2550 |           All other register values are preserved.
      OBC4 2551 |
      OBC4 2552 |
      OBC4 2553 NET$LNI_V_LCK::: ; Get status of cond. writeable fields
      0930 30 OBC4 2554 B5BW NET$GET_LOC_STA ; Return local state in R0
      50 01 91 OBC7 2555 CMPB #LNISC_STA_OFF,R0 ; Is the ACP off?
      50 0A 13 OBCC 2556 BEQL $S ; If so okay to write fields
      50 04 91 OBCF 2557 CMPB #LNISC_STA_INIT,R0 ; Is the ACP init'ing
      51 05 13 OBD1 2558 BEQL $S ; If so okay to write fields
      51 01 90 OBD1 2559 MOVB #1,R1 ; Indicate fields are locked
      51 02 11 OBD4 2560 BRB 10$ ; Continue
      51 51 D4 OBD6 2561 5$: CLRL R1 ; Fields are not locked
      50 00' 00 OBD8 2562 10$: MOVL S^#SSS_NORMAL,R0 ; Success
      50 05 OBD8 2563 RSB
      0BDC 2564 |
      0BDC 2565 NET$LNI_L_STA::: ; Executor state (read/write parameter)
      06 50 E9 0BDC 2566 BEBC R0,50$ ; Branch if to be read
      26 AA 58 90 0BDF 2567 MOVB R8,CNF$C_LENGTH+LNISB_STA(R10) ; Store in LNI
      0C 11 OBE3 2568 BRB 80$ ; 
      51 26 AA 9A OBE5 2569 50$: MOVZBL CNF$C_LENGTH+LNISB_STA(R10),R1 ; Get executor state
      04 51 91 OBE9 2570 CMPB R1,#LNISC_STA_INIT- ; "Initializing" state?
      03 12 OBE9 2571 BNEQ 80$ ; If not, then ok
      51 01 9A OBE9 2572 MOVZBL #NMASC_STATE OFF,R1 ; Assume OFF
      50 00' 00 OBF1 2573 80$: MOVL S^#SSS_NORMAL,R0 ; Return success
      05 OBF4 2574 RSB
      0BF5 2575 |
      0BF5 2576 NET$LNI_L_ADD::: ; Executor address (read/write parameter)
      06 50 E9 0BF5 2577 BEBC R0,50$ ; Branch if to be read
      24 AA 58 B0 0BF8 2578 MOVW R8,CNF$C_LENGTH+LNISW_ADD(R10) ; Store in LNI
      07 11 0BFC 2579 BRB 80$ ; 
      51 24 AA 3C 0BFE 2580 50$: MOVZWL CNF$C_LENGTH+LNISW_ADD(R10),R1 ; Get node address
      0333 30 OC02 2581 BSBW SUPPRESS_AREA ; Suppress area, if necessary
      50 00' 00 OC05 2582 80$: MOVL S^#SSS_NORMAL,R0 ; Return success
      05 OC08 2583 RSB
      OC09 2584
  
```

50	00000000'EF	D0	OC09	2585	NET\$LNI_L_ACL::		; Get number of currently active links
	09	13	OC10	2586	MOVL NET\$GL_PTR_VCB,R0		; Get RCB pointer
51	54 A0	3C	OC12	2587	BEQL 10\$; Br on error
	51	D7	OC16	2588	MOVZWL RCBSW_MCOUNT(R0),R1		; Get number of Links + 1
50	01	90	OC18	2589	DECL R1		; Subtract out the ACP reference
	05	OC1B	2590	2591	MOVBL #1,RO		; Indicate success
			OC1C	2592	10\$: RSB		
50	83 01	90	OC1C	2593	NET\$LNI_S_COL::		; Get collating value
	00'8F	90	OC1F	2594	MOVB #1,(R3)+		; Enter a static value
		05	OC23	2595	MOVB #SSS_NORMAL,RO		; Indicate success
			OC24	2596	RSB		
			OC24	2597			
5B	00000000'EF	D0	OC24	2598	NET\$LNI_S_NAM::		; Get local node name
5A	00000000'EF	D0	OC2B	2599	MOVL NET\$GL_CNR_NDI,R11		; Get the NDI root block
			OC32	2600	MOVL NET\$GL_LOCAL_NDI,R10		; Get the local NDI CNF
63	08 50	E9	OC3F	2601	\$GETFLD ndi_s_nna		; Get node name field
	68 57	28	OC42	2602	BLBC R0,10\$; Branch if not present
50	00'8F	90	OC46	2603	MOVC R7,(R8),(R3)		; Copy into buffer
		05	OC4A	2604	MOVB #SSS_NORMAL,RO		; Indicate success
			OC4B	2605	10\$: RSB		; Return status in R0
			OC4B	2606			
5B	00000000'EF	D0	OC4B	2607	NET\$LNI_S_CNT::		; Get (optionally clear) local counters
5A	00000000'EF	D0	OC52	2608	MOVL NET\$GL_CNR_NDI,R11		; Get the NDI root block
	018B	30	OC59	2609	MOVL NET\$GL_LOCAL_NDI,R10		; Get the local NDI CNF
		05	OC5C	2610	BSBW NET\$NDI_S_CNT		; Get the counter block
			OC5D	2611	RSB		; Return status in R0
			OC5D	2612			
			OC5D	2613	NET\$LNI_S_PHA::		
83	0A 50	E9	OC6A	2614	\$GETFLD lni_l_add		; Get node address
	8F	D0	OC6D	2615	BLBC R0,90\$; Error if not set
83	58	B0	OC74	2616	MOVL #TRSC_NI_PREFIX,(R3)+		; Set NI Phase IV prefix
		05	OC77	2617	MOVW R8,(R3)+		; Append Phase IV node address
				2618	90\$: RSB		; Success

OC78 2620 .SBTTL NDI PARAMETER ACTION ROUTINES
 OC78 2621 :+
 OC78 2622 NET\$NDI_VREA - Get node reachability status
 OC78 2623 NET\$NDI_VLCK - Get status of conditionally writeable fields
 OC78 2624 NET\$NDI_VLOO - Get bit which is set if the CNF is for a "loopback" nodename
 OC78 2625
 OC78 2626 NET\$NDI_LADD - Read or write node address
 OC78 2627 NET\$NDI_LACL - Get number of active links to the node
 OC78 2628 NET\$NDI_LDEL - Get delay to node
 OC78 2629 NET\$NDI_LDTY - Get node type
 OC78 2630 NET\$NDI_LDCC - Get total cost to node
 OC78 2631 NET\$NDI_LDHO - Get total hops to node
 OC78 2632 NET\$NDI_LTAD - Get transformed node address
 OC78 2633 NET\$NDI_LNND - Get next hop node address on path to remote node
 OC78 2634
 OC78 2635 NET\$NDI_SHAC - Get merged node address/loopback linename value
 OC78 2636 NET\$NDI_SCOL - Get collating sequence value
 OC78 2637 NET\$NDI_SDLI - Get line for normal traffic to node
 OC78 2638 NET\$NDI_SCNT - Get (optionally clear) node counters
 OC78 2639
 OC78 2640 INPUTS: R11 NDI CNR address
 OC78 2641 R10 NDI CNF address
 OC78 2642 R9 FLD i.d. of field being read
 OC78 2643 R1 Scratch
 OC78 2644 R0 Scratch
 OC78 2645
 OC78 2646 OUTPUTS: R1 Address of field value or longword string descriptor
 OC78 2647 R0 Low bit set if R1 is valid
 OC78 2648 Low bit clear otherwise
 OC78 2649
 OC78 2650 ALL other register values are preserved.
 OC78 2651
 OC78 2652 -
 OC78 2653 *
 OC78 2654 **
 OC78 2655 *** This set of routines assumes that the node address field ***
 OC78 2656 *** is not an action routine and that it is always set. ***
 OC78 2657 **
 OC78 2658 *
 OC78 2659 *
 OC78 2660 NET\$NDI_VLOO:: : See if CNF is for a loopback node
 51 01 D0 OC78 2661 MOVL #1,R1 : Assume loop node
 02 0B AA OC78 2662 BBS #NDI_V_LOOP,- : If BS then loop node
 OC7D 2663 CNFSB_FLG(R10),10\$
 50 00' D4 OC80 2664 CLRL R1 : Not a loop node
 OC82 2665 10\$: MOVL S^#SSS_NORMAL,R0 : Success
 05 OC85 2666 RSB : Done
 OC86 2667
 OC86 2668 NET\$NDI_VLCK:: : Get status of cond. writeable fields
 50 00' D4 OC86 2669 CRL R1 : Say "not locked"
 OC88 2670 MOVL S^#SSS_NORMAL,R0 : Success
 05 OC88 2671 RSB
 OC8C 2672
 0265 30 OC8C 2673 NET\$NDI_VREA:: : Get node reachability status
 OC8C 2674 BSBW NDI_SETUP : Use common setup
 OC8F 2675
 OC8F 2676 : See if we know what the next hop is to the remote node.

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      OC8F 2677 ; If we can't determine the next hop, it is definitely
      OC8F 2678 ; unreachable.
      OC8F 2679
      0106 30 OC8F 2680 BSBW NEXT_HOP_ADJ ; Locate next hop ADJ
      28 50 E9 OC92 2681 BLBC R0,42$ ; If we don't have a next hop,
      OC95 2682 ; then it is definitely unreachable
      OC95 2683
      OC95 2684 ; Either we know it's reachable, or we are relying on another
      OC95 2685 ; node to determine if it's reachable. If we don't really know,
      OC95 2686 ; then return 'don't know'.
      OC95 2687
      57 00000000'EF D0 OC95 2688 MOVL NET$GL_PTR_VCB,R7 ; Get the RCB address
      52 24 AA 3C OC9C 2689 MOVZWL NDI_ADD(R10),R2 ; Get the node address
      50 52 0A EF OCA0 2690 EXTZV #TR4$V_ADDR_AREA,- ; Get the remote area number
      52 06 OCA2 2691 #TR4$S_ADDR_AREA,R2,R0
      07 13 OCA5 2692 BEQL 39$ ; If area = 0, then use our area
      008B C7 50 91 OCA7 2693 CMPB R0,RCBSB_HOMEAREA(R7) ; Our area?
      16 12 OCAC 2694 BNEQ 45$ ; If not, we don't know it's status
      07 0B AA 05 E0 OCAE 2695 39$: BBS #NDI_V_LOCAL,CNF$B_FLG(R10),40$ ; Skip check if local NDI
      05 008A C7 91 OCB3 2696 CMPB RCBSBETY(R7),#ADJSC_PTY_PH4N ; Are we an endnode?
      0A 13 OCB8 2697 BEQL 45$ ; If so, skip reachability check
      02B2 30 OCBA 2698 40$: BSBW NET$TEST_REACH ; Return reachability bit in R0
      51 50 9A OCBD 2699 42$: MOVZBL R0,R1 ; Return as param value
      50 00' D0 OCC0 2700 MOVL S^#SSS_NORMAL,R0 ; Success
      05 OCC3 2701 RSB
      OCC4 2702
      50 D4 OCC4 2703 45$: CLRL R0 ; Failure ("don't know")
      05 OCC6 2704 RSB
      OCC7 2705
      OCC7 2706 NET$NDI_L_ADD:: ; Node address (read/write parameter)
      06 50 E9 OCC7 2707 BEBC R0,50$ ; Branch if to be read
      24 AA 58 B0 OCCA 2708 MOVW R8,CNF$C_LENGTH+NDISW_ADD(R10) ; Store in NDI
      07 11 OCCE 2709 BRB 80$ ; Suppress area
      51 24 AA 3C OCD0 2710 50$: MOVZWL CNF$C_LENGTH+NDISW_ADD(R10),R1 ; Get node address
      0261 30 OCD4 2711 BSBW SUPPRESS_AREA ; Suppress area, if necessary
      50 00' D0 OCD7 2712 80$: MOVL S^#SSS_NORMAL,R0 ; Return success
      05 OCDA 2713 RSB
      OCD8 2714
      OCD8 2715 NET$NDI_L_DCO:: ; Get total cost to node
      14 10 OCD8 2716 BSB8 GET_COST_HOPS ; Get cost/hops to node
      51 51 0A 05 50 E9 OCD8 2717 BLBC R0,90$ ; Exit if error detected
      00 EF OCEO 2718 EXTZV #0,#10,R1,R1 ; Get cost
      05 OCE5 2719 90$: RSB
      OCE6 2720
      OCE6 2721 NET$NDI_L_DHO:: ; Get total hops to node
      09 10 OCE6 2722 BSB8 GET_COST_HOPS ; Get cost/hops to node
      51 51 05 50 E9 OCE8 2723 BLBC R0,90$ ; Exit if error detected
      0A EF OCEB 2724 EXTZV #10,#5,R1,R1 ; Get hops
      05 OCF0 2725 90$: RSB
      OCF1 2726
      OCF1 2727 GET_COST_HOPS: ; Get cost/hops to node
      0200 30 OCF1 2728 BSBW NDI_SETUP ; Call common setup
      58 D5 OCF4 2729 TSTL R8 ; Address 0?
      06 12 OCF6 2730 BNEQ 5$ ; If so,
      58 0E A7 3C OCF8 2731 MOVZWL RCBSW_ADDR(R7),R8 ; then use our local address
      07 11 OCFC 2732 BRB 8$ ; and skip following endnode check
      05 008A C7 91 OCFE 2733 5$: CMPB RCBSBETY(R7),#ADJSC_PTY_PH4N ; Are we an endnode?
  
```

3B 13 0D03 2734 BEQL 90\$; If so, then cost/hops "not known"
 0A EF 0D05 2735 EXTZV #TR4\$V_ADDR_AREA,-
 06 07 13 0D07 2736 #TR4\$S_ADDR_AREA,R8,R4
 ; Get the area number
 008B C7 54 91 0D0A 2737 BEQL 10\$; If area = 0, assume our area
 2D 12 0D11 2738 CMPB R4,RCBSB_HOMEAREA(R7)
 ; Our area?
 55 58 00 EF 0D13 2740 10\$: BNEQ 90\$; If not, then "not known"
 5A A7 55 B1 0D15 2741 #TR4\$V_ADDR_DEST,-
 22 1A 0D1C 2742 CMPW R5,RCBSW_MAX_ADDR(R7)
 01E4 30 0D1E 2743 BGTRU 90\$; Get the node number within area
 11 50 E9 0D21 2744 BSBW TEST REACH
 50 51 F0 78 0D24 2745 BLBC R0,50\$; Is node within range?
 02 50 B1 0D29 2746 ASHL #-16,R1,R0
 07 12 0D2C 2747 CMPW R0,#ADJSC_PTY_PH2 ; If GTRU then no
 51 0400 8F 3C 0D2E 2748 BNEQ 50\$; Get the node's type
 08 11 0D33 2749 MOVZWL #1@10+0,R1 ; If we don't have it, not Phase II
 0D35 2750 BRB 80\$; Isolate node type code
 ; Phase II direct adjacency?
 51 00000000'GF45, 3C 0D35 2752 50\$: MOVZWL #1@10+0,R1 ; Branch if not
 50 00' D0 0D3D 2753 80\$: MOVL S^#SSS_NORMAC,R0 ; Return cost=0, hops=1
 05 0D40 2754 90\$: RSB ; Exit with success
 0D41 2755
 01B0 30 0D41 2756 NET\$NDI_L_ACL:: ; Get cost/hops to node
 00000000'EF 16 0D44 2757 BSBW NDI_SETUP ; Call common setup
 51 58 D0 0D4A 2758 JSB SCAN_XWB ; Scan XWB list and total up links
 05 0D4D 2759 MOVL R8,RT ; Store number of links
 0D4E 2760 RSB
 0D4E 2761
 01A3 30 0D4E 2762 NET\$NDI_L_DEL:: ; Get delay to node
 00000000'EF 16 0D51 2763 BSBW NDI_SETUP ; Call common setup
 51 57 D0 0D57 2764 JSB SCAN_XWB ; Scan XWB list and get average delay
 05 0D5A 2765 MOVL R7,RT ; Store average delay
 0D5B 2766 RSB
 0D5B 2767
 0196 30 0D5B 2768 NET\$NDI_L_DTY:: ; Get node type
 01A4 30 0D5E 2769 BSBW NDI_SETUP ; Call common setup
 10 50 E9 0D61 2770 BSBW TEST REACH ; See if node is reachable
 51 51 10 9C 0D64 2771 BLBC R0,30\$; If LBC then no
 51 51 51 3C 0D68 2772 ROTL #16,R1,R1 ; We only want the type
 51 FFFF 8F B1 0D6B 2773 MOVZWL R1,R1 ; Extract off the type
 02 12 0D70 2774 CMPW #ADJSC_PTY_UNK,R1 ; Is the type "unknown" ?
 50 D4 0D72 2775 BNEQ 30\$; If not return LBS in R0
 05 0D74 2776 CLRL R0 ; Else indicate failure
 0D75 2777 30\$: RSB
 0D75 2778
 017C 30 0D75 2779 NET\$NDI_L_TAD:: ; Get node transformed address
 0D78 2780 BSBW NDI_SETUP ; Call common setup
 51 58 D0 0D78 2781 NDI_L_TAD: ; Get node transformed address
 04 12 0D78 2782 MOVL R8,R1 ; Copy the address for returned value
 51 0E A7 3C 0D7D 2783 BNEQ 10\$; If NEQ then not local
 01B4 30 0D81 2784 MOVZWL RCB\$W_ADDR(R7),R1 ; Copy the local address
 50 01 90 0D84 2785 10\$: BSBW SUPPRESS_AREA ; Suppress area if necessary
 05 0D87 2786 MOVB #1,RO ; Indicate success
 0D88 2787 RSB
 0D88 2788
 0169 30 0D88 2789 NET\$NDI_L_NND:: ; Call common setup
 2790 BSBW NDI_SETUP

51 07 0B 10 0D8B 2791 BSBBL NEXT_HOP_ADJ ; Locate next hop ADJ
 04 A7 3C 0D90 2792 BLBC R0,30\$ If LBC then no
 01A1 30 0D94 2793 MOVZWL ADJSW_PNA(R7),R1 Get partner's node address
 05 0D97 2794 BSBW SUPPRESS_AREA Suppress area if necessary
 0D98 2795 30\$: RSB
 0D98 2796
 0D98 2797
 0D98 2798 : Locate next hop ADJ
 0D98 2799
 0D98 2800 Inputs:
 0D98 2801
 0D98 2802 R10 = CNF address
 0D98 2803 R8 = Node address
 0D98 2804 R7 = RCB address
 0D98 2805
 0D98 2806 Outputs:
 0D98 2807 R7 = ADJ address
 0D98 2808 R1 = ADJ index
 0D98 2809 R0 = status
 0D98 2810
 0D98 2811
 0D98 2812 R8 is destroyed.
 0D98 2813
 0D98 2814 NEXT_HOP_ADJ:
 05 0E 0B 05 E0 0D98 2815 BBS #NDI_V_LOCAL,- ; If not local node,
 008A C7 91 0D9A 2816 CNFSB_FLG(R10),1\$
 07 12 0DA2 2817 CMPB RCB\$BETY(R7),#ADJSC_PTY_PH4N ; Are we an endnode?
 51 00AA C7 3C 0DA4 2818 BNEQ 1\$ Skip if not
 2D 11 0DA9 2819 MOVZWL RCB\$WDRT(R7),R1 Setup ADJ to designated router
 0A EF 0DAB 2820 BRB 8\$ Get next hop ADJ
 50 58 06 0DAD 2821 1\$: EXTZV #TR4\$V_ADDR_AREA,- Get the area number
 2E 13 0DB0 2822 #TR4\$S_ADDR_AREA,R8,R0
 008B C7 50 91 0DB2 2823 BEQL 10\$ If area = 0, then use our area
 27 13 0DB7 2824 CMPB R0 RCB\$B_HOMEAREA(R7) Is this in our area?
 03 008A C7 91 0DB9 2825 BEQL 10\$ If so, then it's ok
 07 13 0DBE 2826 CMPB RCB\$BETY(R7),#ADJSC_PTY AREA ; Do we know about outside areas?
 51 00AC C7 3C 0DC0 2827 BEQL 5\$ If so, lookup next hop for area
 11 11 0DC5 2828 4\$: MOVZWL RCB\$W_LVL2(R7),R1 Get ADJ to nearest level 2 router
 00 E1 0DC7 2829 BRB 8\$ Get next hop ADJ
 F4 0B A7 0DC9 2830 5\$: BBC #RCB\$V_LVL2,- If we are not enabled for Level 2
 008C C7 50 91 0DCC 2831 RCB\$B_STATUS(R7),4\$ routing, then act like a Level 1 router
 11 1A 0DD1 2832 CMPB R0 RCB\$B_MAX_AREA(R7) Within range?
 51 20 B740 3C 0DD3 2833 BGTRU 70\$ If out of range, unreachable
 58 51 D0 0DD8 2834 MOVZWL @RCB\$L_PTR_AOA(R7)[R0],R1 ; Get ADJ to area router
 F222' 30 0DD8 2835 8\$: MOVL R1,R8 Pass ADJ index argument
 03 11 0DDE 2836 BSBW NE\$FIND_ADJ Get next hop ADJ address
 0DE0 2837 BRB 20\$ Return with R0/R1/R7 set
 0122 30 0DE0 2838
 05 0DE3 2839 10\$: BSBW TEST_REACH ; See if node is reachable & get ADJ
 0DE4 2840 20\$: RSB
 0DE4 2841
 50 D4 0DE4 2842 70\$: CLRL R0 ; Unreachable
 05 0DE6 2843
 0DE7 2844
 50 0000'8F 3C 0DE7 2845 NET\$NDI_S_CNT::
 04 E0 0DEC 2846 MOVZWL #SS\$_BADPARAM,R0 ; Get node counters
 2847 BBS #NDI_V_LOOP,- ; Assume loop-node
 ; If BS then loop node

54	24 0B AA 00000000'EF	DO ODEE 2848 0DF1 2849 0DF8 2850	MOVL CNFSB_FLG(R10),30\$ NETSGL_PTR_VCB,R4	;...no counters for loop nodes Get RCB address
58	53 06 AF 12 AA 13 0040 52 8BED0	DD 0DF8 2851 9F 0DFA 2852 3C 0DFD 2853 13 0E01 2854 31 0E03 2855 0E06 2856	PUSHL R3 PUSHAB B^20\$ MOVZWL CNFSW_ID(R10),R8 BEQL LOCAL_NODE_CNT BRW NODE_CNT POPL R2	;Save original output pointer Setup return address Get node address If EQL then local node Else remote node Recover orginal counter block ptr
	09 50 50 00 07CB 50 01	E9 0E09 2857 DO 0E0C 2858 30 0EOF 2859 DO 0E12 2860 05 0E15 2861 0E16 2862	BLBC R0,30\$ MOVL S^#EVCS_C_SRC_NOD,R0 BSBW LOG_COUNTERS MOVL #1,R0 RSB	;Br on error Setup event database i.d. Log the counter block if needed Success Done
		0E16 2863 0E16 2864 LOCAL_NODE_CNT: 0E16 2865		
		0E16 2866 0E16 2867 0E16 2868 0E16 2869 0E16 2870 0E16 2871	;Get local node counters. First get the common node counters, the first block of which is the 'seconds since last zeroed' counter. Append the local-node-only counters, the first block of which is also the 'seconds since last zeroed' counter. Shift the counters to squeeze out this redundant counter.	
58	OE A4 2A	3C 0E16 2872 10 0E1A 2873 0E1C 2874 0E1C 2875 0E1C 2876	MOVZWL RCBSW_ADDR(R4),R8 BSBB NODE_CNT	;Get local node address ;Get common node counters
		0E1C 2877 0E21 2878 0E21 2879 0E24 2880 0E24 2881 0E24 2882	;Now get snap-shot of local node counters from RCB	
51	0090 C4	9E 0E1C 2877 0E21 2878	MOVAB RCBSL_ABS_TIM(R4),R1	;Point to start of local node counters
52	10	3C 0E21 2879 0E24 2880 0E24 2881 0E24 2882	MOVZWL #RCBS_C_CNT_SIZE+4,R2	;Total size of block
		0E24 2883 0E28 2884 0E2E 2885 C3 0E34 2886 C2 0E38 2887 0E3B 2888 0E3B 2889 0E3D 2890 0E42 2891	;Now format the counters	
55	0000007C'EF 57 53 00000056'EF 52 53 57 52 04	9E 0E24 2883 DO 0E28 2884 16 0E2E 2885 C3 0E34 2886 C2 0E38 2887 0E3B 2888 0E3B 2889 0E3D 2890 0E42 2891	MOVAB RCB_CNT_TAB,R5 MOVL R3,R7 JSB MOVE_FMT_CNT SUBL3 R7,R3,R2 SUBL #4,R2	;Point to counter formatting table Save output buffer pointer Move and format the counters Get number of bytes just moved Account for superfulous 'seconds since last zeroed'
67	04 A7 50 01	05 19 0E3B 2889 28 0E3D 2890 90 0E42 2891 05 0E45 2892 0E46 2893 0E46 2894 NODE_CNT: 0E46 2895	BLSS 60\$ MOVC3 R2,4(R7),(R7) MOVB #1,R0 RSB	;If LSS then no NDI counts were moved ;Shift the counters, update R3 Indicate success Return status to co-routine
5E	0050 8F 00000064 8F 56 5E 02	BB 0E46 2895 C2 0E4A 2896 DO 0E51 2897 D4 0E54 2898 E1 0E56 2899 0E58 2900 0E5E 2901 0E60 2902	PUSHR #^M<R4,R6> SUBL #CNT_FMT_BUFSIZ,SP MOVL SP,R6 CLRL R4 BBC #NETSV_CLRCNT,- NETSGL_FLAGS,20\$ INCL R4 BSBW NET\$READ_NDI_CNT BLBC R0,50\$ MOVZWL #NDCSC_LENGTH,R2	;Move common node counters Save regs Create work area on stack Point to it with R6 Assume we don't clear counters If BC, don't clear the counters
	F19D· 1C 50 52 1C	3C 0E63 2903 0E66 2904		;Else, zero the counters Get the node counters Br if no node counters Get size of node counter area

55	00000058'EF	9E	OE69	2905	MOVAB	NDC_CNT_TAB,R5	; Set counter formatting table
	0000009B'EF	16	OE70	2906	JSB	FMT_CNT	; Format the counters
			OE76	2907	30\$:		
			OE76	2908		; Done, restore the stack and return	
			OE76	2909			
5E	00000064 8F	C0	OE76	2910	ADDL	#CNT FMT_BUFSIZ,SP	; Create work area on stack
	0050 8F	BA	OE7D	2911	POPR	#^M<R4,R6>	; Restore regs
		05	OE81	2912	RSB		; Done, return status in R0
50	0000'8F	3C	OE82	2913	50\$:	MOVZWL #SSS_NOSUCHNODE,RO	; Node counters unavailable
	ED	11	OE87	2914	BRB	30\$; And leave
			OE89	2915			
			OE89	2916			
			OE89	2917			
			OE89	2918	NET\$NDI_S_DLI::		
			OE89	2919	\$CNFFLD	ndi,s,nli,R9	
	04	E0	OE90	2920	BBS	#NDI_V_LOOP,-	
1F	OB AA		OE92	2921		[CNFSB_FLG(R10),5\$]	If BS then loopback node
	005C	30	OE95	2922	BSBW	NDI_SETUP	
	FEFD	30	OE98	2923	BSBW	NEXT_HOP_ADJ	
	25 50	E9	OE9B	2924	BLBC	R0,10\$	
58	51	3C	OE9E	2925	MOVZWL	R1,R8	
	F15C'	30	OEA1	2926	BSBW	NET\$ADJ_LPD_CRI	
	1C 50	E9	OEAE	2927	BLBC	R0,10\$	
	50	D4	OEAD	2928	CLRL	R0	
	5A	D5	OEAE	2929	TSTL	R10	
	16	13	OEAB	2930	BEQL	10\$	
	F149'	30	OEB4	2931	\$CNFFLD	cri,s,nam,R9	
	09 50	E9	OEB7	2932	BSBW	CNF\$GET_FIELD	
63	68 57	28	OEBA	2933	BLBC	R0,10\$	
50	0000'8F	3C	OEBC	2934	MOVC	R7,(R8),(R3)	
		05	OEC3	2935	MOVZWL	#SSS_NORMAL,RO	
			OEC3	2936	RSB		
			OEC4	2937			
			OEC4	2938			
			OEC4	2939			
			OEC4	2940			
			OEC4	2941			
			OEC4	2942			
			OEC4	2943			
			OEC4	2944			
			OEC4	2945			
			OEC4	2946			
			OEC4	2947			
			OEC4	2948			
			OEC4	2949			
			OEC4	2950			
			OEC4	2951			
			OEC4	2952			
			OEC4	2953	NET\$NDI_S_COL::		
	83	94	OEC4	2954	C[RB	(R3)+	
	04	E1	OEC6	2955	BBC	#NDI_V_LOOP,-	
04 0B AA			OEC8	2956		[CNFSB_FLG(R10),10\$]	
FF A3 01			OECB	2957	MNEGDB	#1,-1(R3)-	
83 25 AA			OECF	2958	MOVBL	NDI_ADD+1(R10),(R3)+	
83 24 AA			OED3	2959	MOVBL	NDI_ADD+0(R10),(R3)+	
			OD 10	2960	BSBB	HACT	
			O6 E1	2961	BBC	#NDI_V_MARKER,-	

03 0B AA	0EDB	2962		CNF\$B_FLG(R10),20\$	
83 01	0EDE	2963	MOVB	#1,(R3)+	; Then add a byte to make the node
	0EE1	2964			; number unique from normal CNFs
	0EE1	2965	20\$: RSB		
	0EE2	2966			
	0EE2	2967	NET\$NDI_S_HAC::		; Get hashed node addr/loopback
	0EE2	2968			; Linename value
	0EE2	2969			
	0EE2	2970			
	0EE2	2971			This value is used in a uniqueness check to enforce the rule
	0EE2	2972			that "no two NDI entries that have the same node address
	0EE2	2973			will be associated with the same loopback circuit name".
83 24 AA	B0	0EE2	2974	MOVW NDI_ADD(R10),(R3)+	; Store the node address
		0EE6	2975	\$CNFFLD ndi_s_nli,R9	; Identify loopback linename field
06E0	30	0EED	2976	BSBW MOVSTR	; Append it to address
50 01	90	0EF0	2977	MOVB #1,R0	; Indicate success if we got this far
	05	0EF3	2978	RSB	; Retrun to co-routine
	0EF4	2979			
	0EF4	2980	NDI_SETUP:		
57 58 24 AA	3C	0EF4	2981	MOVZWL NDI_ADD(R10),R8	; Get the address
00000000'EF	D0	0EF8	2982	MOVL NET\$GL_PTR VCB,R7	; Get the RCB address
50 0000'8F	3C	0EFF	2983	MOVZWL #SSS_NOSUCHNODE,R0	; Assume failure
	05	0F04	2984	RSB	
	0F05	2985			
	0F05	2986	TEST_REACH:		
52 52 DD	0F05	2987	PUSHL	R2	; Save reg
52 58 D0	0F07	2988	MOVL	R8,R2	; Copy address
0062 30	0F0A	2989	BSBW	NET\$TEST_REACH	; Make test
52 8ED0	0F0D	2990	POPL	R2	
	0F10	2991	RSB		
	0F11	2992			
	0F11	2993	NET\$NDI_S_NNN::		
FE74	30	0F11	2994	BSBW NET\$NDI_L_NND	; Name of next node to destination
20 50	E9	0F14	2995	BLBC R0,90\$; Get node number of "next node"
58 51	D0	0F17	2996	MOVL R1,R8	; Skip if failure
0608	30	0F1A	2997	BSBW NET\$NDI_BY_ADD	; Set node number to lookup
17 50	E9	0F1D	2998	BLBC R0,90\$; Lookup NDI entry
	0F20	2999	\$GETFLD ndi_s_nna	If not found, then no name	
07 50	E9	0F2D	3000	BLBC R0,90\$	Get node name field
63 68 57	28	0F30	3001	MOVC R7,(R8),(R3)	Branch if not present
50 00	3C	0F34	3002	MOVZWL S^#SSS_NORMAL,R0	Copy into buffer
	05	0F37	3003	RSB	Success
			90\$:		

OF38 3005 .SBTTL SUPPRESS_AREA - Suppress area from node address
 OF38 3006 +
 OF38 3007 SUPPRESS_AREA - Suppress area from node address, if necessary
 OF38 3008 : For compatibility with older versions of DECnet at the network
 management layer, we must provide a mechanism so that area numbers
 OF38 3009 : are not returned to network management (NML or EVL) if the user
 OF38 3010 : doesn't know about areas. This is done by setting a flag when
 OF38 3011 : the executor address is set, based on whether the user explicitly
 OF38 3012 : set the executor to a specific area or not.
 OF38 3013 :
 OF38 3014 : This routine expects to be called from a parameter action routine,
 OF38 3015 : where NET\$V_INTRNL has been set up properly.
 OF38 3016 :
 OF38 3017 :
 OF38 3018 :
 OF38 3019 : Inputs:
 OF38 3020 : OF38 3021 R1 = Node address
 OF38 3022 : OF38 3023 : Outputs:
 OF38 3024 : OF38 3025 R1 = New node address, with area possibly suppressed
 OF38 3026 : OF38 3027 All other registers are preserved.
 OF38 3028 : OF38 3029 :
 OF38 3030 SUPPRESS AREA:::
 RSB : Just return for now
 SB 0F81 8F 05 OF38 3031 PUSHR #^M<R0,R7,R8,R9,R10,R11> ; Save registers
 5A 00000000'EF BB OF39 3032 MOVL NET\$GL_CNR_LNI,R11 ; Set CNR address
 5A 00000000'EF DO OF3D 3033 MOVL NET\$GL_PTR_LNI,R10 ; Set CNF address
 1D 13 OF44 3034 BEQL 90\$ If none, then address must be 0
 0D 58 E9 OF5A 3035 \$GETFLD Lni,v,sup If areas not suppressed,
 05 00000000'EF 09 E0 OF5D 3036 BLBC R8,90\$ then skip it
 0A 00 F0 OF65 3038 BBS #NET\$V_INTRNL,NET\$GL_FLAGS,90\$; If internal, do not suppress
 51 06 OF68 3040 INSV #0,#TR4SS_ADDR AREA,- ; Suppress the area number
 OF81 8F BA OF6A 3041 #TR4SS_ADDR AREA,R1
 05 OF6E 3042 90\$: POPR #^M<R0,R7,R8,R9,R10,R11> ; Restore registers
 RSB

OF6F 3044 .SBTTL NET\$TEST_REACH - Test node reachability
 OF6F 3045 +
 OF6F 3046 NET\$TEST_REACH - Test node reachability
 OF6F 3047
 OF6F 3048 This routine tests the reachability of a node independent of the
 presence of a NDI data block. Note that a Phase III non-adjacent
 OF6F 3049 node can be reached even though there is no NDI block for that node
 OF6F 3050 since the output line is mapped by address -- no other information
 OF6F 3051 is required.
 OF6F 3052
 OF6F 3053
 OF6F 3054
 OF6F 3055
 OF6F 3056 1) whether it is reachable or not
 OF6F 3057 2) the ADJ to get to the node
 OF6F 3058 3) the "node type" (only if node is a direct adjacency)
 OF6F 3059
 OF6F 3060 Inputs: R2 Node address
 OF6F 3061 R1 Scratch
 OF6F 3062 R0 Scratch
 OF6F 3063
 OF6F 3064 Outputs: R7 ADJ address
 OF6F 3065 R1 Adjacency index of path used to reach the node
 OF6F 3066 High word has node type
 OF6F 3067 R0 Status
 OF6F 3068
 OF6F 3069
 OF6F 3070
 OF6F 3071 All other registers are preserved.
 OF6F 3072 NET\$TEST REACH::
 0158 8F BB OF6F 3073 PUSHR #^M<R3,R4,R6,R8> : Test for node reachability
 00 DD OF73 3074 PUSHL #0 : Save registers
 50 0000'8F 3C OF75 3075 MOVZWL #SSS_NOSUCHNODE,R0 : Init storage on stack
 00000000'EF DO OF7A 3076 MOVL NET\$GL_PTR_VCB,R1 : Assume node out of range
 0A EF OFB1 3077 EXTZV #TR4\$V_ADDR_AREA,- : Get the RCB
 53 52 06 OF83 3078 #TR4\$S_ADDR_AREA,R2,R3 : Get the area number
 05 12 OF86 3079 BNEQ 5\$: If area = 0,
 53 008B C1 9A OF88 3080 MOVZBL RCB\$B_HOMEAREA(R1),R3 : then use our area
 00 EF OF8D 3081 5\$: EXTZV #TR4\$V_ADDR_DEST,- : Get the node number within area
 54 52 0A OF8F 3082 CMPB R3_RCB\$B_HOMEAREA(R1) : Is this in our area?
 008B C1 53 91 OF92 3083 BNEQ 10\$: If not, then return unreachable
 3E 12 OF97 3084 CMPW R4_RCB\$W_MAX_ADDR(R1) : Within range ?
 5A A1 54 B1 OF99 3085 BGTRU 10\$: If GTRU then out of range
 38 1A OF9D 3086 MOVZWL @RCBSL_PTR_OA(R1)[R4],(SP) : If error, report node unreachable
 6E 1C B144 3C OF9F 3087 (SP),R8 ; Get ADJ index to the node
 58 6E DO OFA4 3088 MOVL NET\$FIND_ADJ : Get index
 F056' 30 OFA7 3089 BSBW R0,80\$: Get ADJ & LPD address
 25 50 E9 OFAA 3090 BLBC R0,80\$: Assume type is unknown
 02 AE FFFF 8F B0 OFAD 3091 MOVW #ADJSC_PTY_UNK,2(SP) : Get the area of the adjacency
 0A EF OFB3 3092 EXTZV #TR4\$V_ADDR_AREA,- : Get the area of the adjacency
 50 04 A7 06 OFB5 3093 #TR4\$S_ADDR_AREA,ADJSW_PNA(R7),R0 : If area = 0, skip area match
 05 13 OFB9 3094 BEQL 10\$: Does area match?
 53 50 D1 OFBB 3095 CMPL R0,R3 : If not, then not adjacent
 0D 12 OFBE 3096 BNEQ 50\$: Does node number match?
 00 ED OFCO 3097 10\$: CMPZV #TR4\$V_ADDR_DEST,- : If not, we don't know the type
 54 04 A7 0A OFC2 3098 #TR4\$S_ADDR_DEST,ADJSW_PNA(R7),R4 : Store type of partner node
 05 12 OFC6 3099 BNEQ 50\$:
 02 AE 01 A7 98 OFC8 3100 MOVZBW ADJSB_PTYPE(R7),2(SP) :

50 00' DO OFCD 3101 50\$: MOVL S#\$\$\$_NORMAL,R0 ; Indicate reachable
05 11 OFDO 3102 100\$: BRB 100\$; And exit with success
50 0000'8F 3C OFD2 3103 80\$: MOVZWL #\$\$\$_UNREACHABLE,R0 ; Node is known, but unreachable
51 8BED0 OFD7 3104 100\$: POPL R1 ; Recover path and type
0158 8F BA OFDA 3105 POPR #^M<R3,R4,R6,R8> ; Restore registers
05 OFDE 3106 RSB

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OFDF 3108 .SBTTL OBI PARAMETER ACTION ROUTINES
OFDF 3109 ;+
OFDF 3110 ;+ NET$OBI_V_LCK - Get status of conditionally writeable fields
OFDF 3111 ;
OFDF 3112 ;+ NET$OBI_S_COL - Get collating value
OFDF 3113 ;+ NET$OBI_S_ZNA - Get combined number,name
OFDF 3114 ;+ NET$OBI_S_IAC - Get default inbound access
OFDF 3115 ;+ NET$OBI_S_SFI - Startup file id string
OFDF 3116 ;
OFDF 3117 ;+ INPUTS: R11 NDI CNR address
OFDF 3118 ;+ R10 NDI CNF address
OFDF 3119 ;+ R9 FLD i.d. of field being read
OFDF 3120 ;+ R1 Scratch
OFDF 3121 ;+ R0 Scratch
OFDF 3122 ;
OFDF 3123 ;+ OUTPUTS: R1 Address of field value or longword string descriptor
OFDF 3124 ;+ R0 Low bit set if R1 is valid
OFDF 3125 ;+ Low bit clear otherwise
OFDF 3126 ;
OFDF 3127 ;+ All other register values are preserved.
OFDF 3128 ;
OFDF 3129 ;-
OFDF 3130 ;
OFDF 3131 NET$OBI_V_LCK:: ; Get status of cond. writeable fields
OFDF 3132 ;
OFDF 3133 ;+ If the UCB field is active then the object is a "declared" object
OFDF 3134 ;+ or name and the conditionally writeable fields are locked.
OFDF 3135 ;
OFDF 3136 ;+ $GETFLD obi_l,ucb ; Fetch UCB field
51 50 D0 OFEC 3137 MOVL R0,R1 ; If UCB field is active then CNF is
OFDF 3137 ;+ locked
OFDF 3138 OFEF 3138 ;
OFDF 3139 MOVL S^#SSS_NORMAL,R0 ; Success
50 00' D0 OFEF 3139 ;+ Return to co-routine
OFDF 3140 RSB ;
OFF3 3141 ;
OFF3 3142 NET$OBI_S_COL:: ; Get collating value
OFF3 3143 NET$OBI_S_ZNA:: ; Get combined number,name
OFF3 3144 ;
OFF3 3145 ;+ This string is used for collating and uniqueness checking. The
OFF3 3146 ;+ blocks are to be collated by number and all non-zero numbers must
OFF3 3147 ;+ be unique (not two CNFs may share a object number) unless that
OFF3 3148 ;+ number is zero -- since declared names will all have the object
OFF3 3149 ;+ type zero. Thus the value of this field is the object number
OFF3 3150 ;+ alone if the number is non-zero, or the object number followed
OFF3 3151 ;+ by the name if the number is zero.
OFF3 3152 ;
OFF3 3153 ;+ Note: If the name itself is required to be unique then that
OFF3 3154 ;+ check must be made elsewhere.
OFF3 3155 ;
OFF3 3156 ;+ $GETFLD obi_l,num ; Get the object number
83 18 50 E9 1000 3157 BLBC R0,20$ ; Br on error
58 90 1003 3158 MOVB R8,(R3)+ ; Move the number
13 12 1006 3159 BNEQ 20$ ; If NEQ then we're done
05BE 30 100F 3160 SCNFFLD obi_s,nam,R9 ; Identify the object name
06 50 E9 1012 3161 BSBW MOVSTR ; Append it to buffer
57 B5 1015 3162 BLBC R0,20$ ; Br on error
02 12 1017 3163 TSTW R7 ; Is the length zero ?
BNEQ 20$ ; If NEQ then okay

```

50 D4 1019 3165 CLRL R0 ; Else illegal ZNA value
 05 101B 3166 20\$: RSB ; Return status to co-routine

03 A3 9F 101C 3169 NET\$OBI_S_IAC::
 059D 30 1026 3170 PUSHR 3(R3) ; Get default inbound access
 0593 30 1030 3171 \$CNFFLD obi_s_usr,R9 ; Null access strings are 3 null bytes
 0589 30 103A 3172 BSBW MOVCSR ; Setup field id
 53 8E D1 103D 3173 \$CNFFLD obi_s_psw,R9 ; Move the username
 7E 5A 7D 1042 3174 BSBW MOVCSR ; Setup password field id
 5B 00000000'EF DO 1045 3175 \$CNFFLD obi_s_acc,R9 ; Move it
 5A 00000000'EF DO 104C 3176 BSBW MOVCSR ; Setup account id
 53 03 C2 1053 3177 CMPL (SP)+,R3 ; Move it
 0566 30 105D 3178 BNEQ 10\$; Is the access control null?
 055C 30 1067 3179 MOVQ R10,-(SP) ; If NEQ no - proceed
 5A 8E 7D 1074 3180 MOVL NET\$GL_CNR_NDI,R11 ; Save OBI CNF,CNR
 50 01 DO 1077 3181 MOVL NET\$GL_LOCAL_NDI,R10 ; Get the NDI root block
 0552 30 1071 3188 SUBL #3,R3 ; Get the local NDI CNF
 50 05 107A 3191 RSB ; Reset R3

107B 3192 ; Setup field id
 107B 3193 NET\$OBI_S_SFID:: ; Move the username
 107B 3194 ; Setup password field id
 107B 3195 ; Move it
 107B 3196 ; Setup account id
 107B 3197 ; Move it
 107B 3198 ; Restore OBI CNF,CNR
 107B 3199 ; Always successful
 107B 3200 ; Return to co-routine to return desc.

107B 3201 ; Startup file id string
 107B 3202 ; Build .COM filename spec for image activation.
 107B 3203 ; filename = SYSSYSTEM:file.COM if the object number NEQ 0
 107B 3204 ; or if object name starts with "\$"
 107B 3205 ; file if the object number EQ 0
 107B 3206 ; where "file" comes from OBI,S,FID if its defined
 107B 3207 ; or OBI,S,NAM otherwise.

51 58 DO 1088 3204 \$GETFLD obi_l_num ; Get the object number
 10 50 E8 108B 3205 MOVL R8,R1 ; Save object number
 58 50 E9 1098 3206 \$GETFLD obi_s_fid ; Setup field id
 24 68 91 10AF 3207 BLBS R0,10\$; If LBS then field is non-null
 63 68 57 10B4 3208 \$GETFLD obi_s_nam ; Else use the object's name
 50 01 90 10B8 3210 10\$: BLBC R0,\$0\$; If LBC then null, filename is illegal
 46 11 10BB 3211 TSTL R1 ; Is this for object number 0?
 58 09 13 10B2 3212 BNEQ 20\$; If NEQ no, use system defaults
 57 D5 10AB 3213 CMPB (R8),#^A'\$' ; Does name start with "\$"?
 50 46 11 10BD 3214 BEQL 15\$; If so, use system defaults
 58 57 28 10BF 3215 MOVCS R7,(R8),(R3) ; Else allow LOGIN to use user's defaults
 50 57 D7 10BF 3216 MOVB #1,R0 ; Indicate success
 50 57 D7 10BF 3217 15\$: BRB \$0\$; Continue
 50 58 D6 10BD 3218 INCL R8 ; Strip off "\$"
 34 A0 57 90 10C8 3219 20\$: DECL R7 ; Setup for "non-zero object" defaults
 2C A0 58 DO 10CC 3220 MOVB R7,FAB\$B_FNS(R0) ; Set the current filename size
 50 3221 MOVL R8,FAB\$L_FNA(R0) ; Set the current filename ptr

52 00000080'EF 9E 10D0 3222 MOVAB NET\$T_PRSNAM,R2 ; Get output descriptor address
OC A2 63 9E 10D7 3223 MOVAB (R3),NAMSL_ESA(R2) ; Set the buf ptr to rcv parse
52 0B A2 9A 10E4 3224 SPARSE FAB = R0 ; Get the filename
10E8 3225 MOVZBL NAMS_B_ESL(R2),R2 ; Get the size of the filename
10E8 3226
10E8 3227
10E8 3228
10E8 3229
10E8 3230 : If the source string did not contain a trailing semicolon,
: strip it from the parsed string so that the image activator
: will use the installed version of the image (if any).
68 57 03 BB 10E8 3231 PUSHR #^M<R0,R1> ; Preserve volatile registers
3B 3A 10EA 3232 LOCC #^A";",R7,(R8) ; Find address of trailing ";"
0E 12 10EE 3233 BNEQ 25S ; If NEQ, found it
63 52 3B 3A 10F0 3234 LOCC #^A":",R2,(R3) ; Find version number in parsed string
52 50 C2 10F4 3235 SUBL2 R0,R2 ; Reduce size of string by size of ver.
0000008B'EF 52 90 10F7 3236 MOVB R2,NET\$T_PRSNAM+NAMS_B_ESL ; ...also in the \$NAM block
53 52 03 BA 10FE 3237 25\$: POPR #^M<R0,RT> ; Restore volatile registers
52 CO 1100 3238 ADDL R2,R3 ; Advance buffer pointer
05 1103 3239 30\$: RSB ; Return status in R0

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1104 3241 .SBTTL ESI PARAMETER ACTION ROUTINES
1104 3242 +
1104 3243 ; NET$ESI_V_LCK - Get status of conditionally writeable fields
1104 3244 ; NET$ESI_S_COL - Get collating value
1104 3245
1104 3246 INPUTS: R11 NDI CNR address
1104 3247 R10 NDI CNF address
1104 3248 R9 FLD i.d. of field being read
1104 3249 R1 Scratch
1104 3250 R0 Scratch
1104 3251
1104 3252 OUTPUTS: R1 Address of field value or longword string descriptor
1104 3253 R0 Low bit set if R1 is valid
1104 3254 Low bit clear otherwise
1104 3255
1104 3256 All other register values are preserved.
1104 3257
1104 3258 -
1104 3259
1104 3260 NET$ESI_V_LCK:: ; Get status of cond. writeable fields
1104 3261
1104 3262 ; If the state is not "OFF" then the CNF is writelocked
1104 3263
1104 3264 $GETFLD esi,l,sta ; Fetch UCB field
58 07 50 E9 1111 3265 BLBC R0,10$ ; If field isn't set, then CNF not locked
1104 3266 CMPL S^#NMASC_STATE_OFF,R8 ; Is the state "OFF"
01 D1 1114 3266
02 12 1117 3267 BNEQ 10$ ; If not with R0=1
50 D4 1119 3268 CLRL R0 ; Otherwize, CNF is not locked
51 50 00. D0 111B 3269 10$: MOVL R0,R1 ; Setup field value
50 00. D0 111E 3270 MOVL S^#SSS_NORMAL,R0 ; Success
05 1121 3271 RSB ; Return to co-routine
1122 3272
1122 3273 NET$ESI_S_COL:: ; Get collating value
OD 11 1129 3274 SCNFFLD esi,l,snk,R9 ; Specify sink type
112B 3275 BRB CONVERT ; Store it as a string
112B 3276

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112B 3278 .SBTTL EFI PARAMETER ACTION ROUTINES
 112B 3279 +
 112B 3280 : NET\$EFI_V_LCK - Get status of conditionally writeable fields
 112B 3281 : NET\$EFI_S_COL - Get collating value
 112B 3282 :
 112B 3283 : INPUTS: R11 NDI CNR address
 112B 3284 : R10 NDI CNF address
 112B 3285 : R9 FLD i.d. of field being read
 112B 3286 : R1 Scratch
 112B 3287 : R0 Scratch
 112B 3288 :
 112B 3289 : OUTPUTS: R1 Address of field value or longword string descriptor
 112B 3290 : R0 Low bit set if R1 is valid
 112B 3291 : Low bit clear otherwise
 112B 3292 :
 112B 3293 : All other register values are preserved.
 112B 3294 :
 112B 3295 : -
 112B 3296 :
 112B 3297 NET\$EFI_V_LCK:: : Get status of cond. writeable fields
 50 50 D4 112B 3298 CRL R0 ; CNF is never locked
 01 00 112D 3299 MOVL #1,R0 ; Success
 05 05 1130 3300 RSB ; Return
 1131 3301 :
 1131 3302 NET\$EFI_S_COL:: : Get collating value
 EEC5' 30 1138 3303 \$CNFFLD efi_l,sin,R9 ; Specify sink node address
 OE 50 E9 1138 3304 CONVERT:BSBW CNF\$GET_FIELD ; Get its value
 58 DD 113E 3305 BLBC R0,10\$; If LBC then not active
 83 8E 90 1140 3306 PUSHL R8 ; Push it onto the stack
 83 8E 90 1143 3307 MOVB (SP)+,(R3)+ ; Move all 4 bytes to buffer, high
 83 8E 90 1146 3308 MOVB (SP)+,(R3)+ ; order byte first
 83 8E 90 1149 3309 MOVB (SP)+,(R3)+
 05 114C 3310 MOVB (SP)+,(R3)+
 3311 10\$: RSB ; Retrun to co-routine

114D 3313 .SBTTL LLI PARAMETER ACTION ROUTINES
 114D 3314 :+
 114D 3315 : NET\$LLI_V_LCK - See if CNF is write-locked
 114D 3316 :
 114D 3317 : NET\$LLI_L_PID - Get process I.D. (external format)
 114D 3318 : NET\$LLI_L_IPID - Get process internal I.D.
 114D 3319 : NET\$LLI_L_DLY - Get round trip delay time
 114D 3320 : NET\$LLI_L_STA - Get link state
 114D 3321 : NET\$LLI_L_RLN - Get remote link number
 114D 3322 : NET\$LLI_L_LLN - Get local link number
 114D 3323 : NET\$LLI_L_PNA - Get remote node address from XWB
 114D 3324 :
 114D 3325 : NET\$LLI_S_PNN - Get Partner node name
 114D 3326 : NET\$LLI_S_COL - Get collating value
 114D 3327 : NET\$LLI_S_PRC - Get owner process name
 114D 3328 : NET\$LLI_S_USR - Get owner user name
 114D 3329 : NET\$LLI_S RID - Get remote user i.d.
 114D 3330 : NET\$LLI_S_CNT - Get link counters
 114D 3331 :
 114D 3332 : INPUTS: R11 LLI CNR address
 114D 3333 : R10 LLI CNF address
 114D 3334 : R9 FLD i.d. of field being read
 114D 3335 : R1 Scratch
 114D 3336 : R0 Scratch
 114D 3337 :
 114D 3338 : OUTPUTS: R1 Address of field value or longword string descriptor
 114D 3339 : R0 Low bit set if R1 is valid
 114D 3340 : Low bit clear otherwise
 114D 3341 :
 114D 3342 : R2-R5 may be destroyed.
 114D 3343 :
 114D 3344 : All other register values are preserved.
 114D 3345 :
 114D 3346 :-
 114D 3347 :
 114D 3348 NET\$LLI_V_LCK:: : See if CNF is write-locked
 114D 3349 ::&& MOVZBL #1,R1 : Field value
 114D 3350 ::&& MOVZBL #SSS_NORMAL,R0 : Indicate success
 114D 3351 ::&& RSB : Return
 114D 3352 :
 51 D4 114D 3353 CLRL R1 : Assume LLI is locked
 08 50 E9 114F 3354 \$GETFLD LLI_L_STA : Get the current STATE
 58 05 D1 115C 3355 BLBC R0,30\$: Br if error in obtaining field
 03 13 115F 3356 CMPL #XWBSC_STA_RUN,R8 : Is this link running?
 50 51 01 9A 1162 3357 BEQL 30\$: Br if yes, LLI is locked
 00'8F 9A 1164 3358 MOVZBL #1,R1 : Else, LLI is unlocked
 05 1167 3359 30\$: MOVZBL #SSS_NORMAL,R0 : Indicate success
 116B 3360 RSB :
 116C 3361 :
 50 24 AA D0 116C 3362 NET\$LLI_L_PID:: : Get external PID
 00000000'GF 16 116C 3363 MOVL CNFSC LENGTH - : Get address of XWB
 50 34 A0 D0 1170 3364 +LLIS[XWB(R10),R0] :
 51 50 D0 1174 3365 MOVL XWBSL_PID(R0),R6 : Get PID
 00'8F 9A 117A 3366 JSB G^EXE\$IPID_TO_EPID : Convert it
 05 117D 3367 MOVL R0,R1 : Return it
 3368 MOVZBL #SSS_NORMAL,R0 : Indicate success
 1181 3369 RSB : Return

			1182	3370			
50	24 AA	DO	1182	3371	NET\$LLI_L_IPIID::		
			1182	3372	MOVL CNFSC_LENGTH -	; Get Internal PID	
			1186	3373	+LLIS[XWB(R10),R0]	; Get address of XWB	
51	34 A0	DO	1186	3374	MOVL XWBSL_PID(R0),R1	; Return PID	
50	00'8F	9A	118A	3375	MOVZBL #SSS_NORMAL,R0	; Indicate success	
		05	118E	3376	RSB	; Return	
			118F	3377			
50	24 AA	DO	118F	3378	NET\$LLI_L_DLY::		
			118F	3379	MOVL CNFSC_LENGTH -	; Get address of XWB	
51	4E A0	3C	1193	3380	+LLIS[XWB(R10),R0]	; Return the round trip delay	
50	00'8F	9A	1197	3381	MOVZWL XWBSW_DELAY(R0),R1	; Indicate success	
		05	119B	3382	MOVZBL #SSS_NORMAL,R0	; Return	
			119C	3383	RSB		
50	24 AA	DO	119C	3384			
			11A0	3385	NET\$LLI_L_RLN::		
51	3C A0	3C	11A0	3386	MOVL CNFSC_LENGTH -	; Get address of XWB	
50	00'8F	9A	11A4	3387	+LLIS[XWB(R10),R0]	; Return the remote link number	
		05	11A8	3388	MOVZWL XWBSW_REMLNK(R0),R1	; Indicate success	
			11A9	3389	MOVZBL #SSS_NORMAL,R0	; Return	
			11A9	3390	RSB		
50	24 AA	DO	11A9	3391			
			11AD	3392	NET\$LLI_L_LLN::		
51	3E A0	3C	11AD	3393	MOVL CNFSC_LENGTH -	; Get address of XWB	
50	00'8F	9A	11B1	3394	+LLIS[XWB(R10),R0]	; Return the remote link number	
		05	11B5	3395	MOVZWL XWBSW_OCLNK(R0),R1	; Indicate success	
			11B6	3396	MOVZBL #SSS_NORMAL,R0	; Return	
			11B6	3397	RSB		
50	24 AA	DO	11B6	3398			
			11BA	3399	NET\$LLI_L_PNA::		
51	3A A0	3C	11BA	3400	MOVL CNFSC_LENGTH -	; Get address of XWB	
50	00'8F	9A	11BE	3401	+LLIS[XWB(R10),R0]	; Return the remote link number	
		05	11C2	3402	MOVZWL XWBSW_REMNOD(R0),R1	; Indicate success	
			11C3	3403	MOVZBL #SSS_NORMAL,R0	; Return	
			11C3	3404	RSB		
50	24 AA	DO	11C3	3405			
			11C7	3406	NET\$LLI_L_STA::		
51	1E A0	9A	11C7	3407	MOVL CNFSC_LENGTH -	; Get address of XWB	
50	00'8F	9A	11CB	3408	+LLIS[XWB(R10),R0]	; Return the link state	
		05	11CF	3409	MOVZBL XWBSB_STA(R0),R1	; Indicate success	
			11D0	3410	MOVZBL #SSS_NORMAL,R0	; Return	
			11D0	3411	RSB		
50	00'8F	9A	11D0	3412			
		05	11D4	3413	NET\$LLI_S_CNT::		
			11D5	3414	MOVZBL #SSS_NORMAL,R0	; Get link counters	
			11D5	3415	RSB	; Indicate success	
			11D5	3416		; Return	
50	24 AA	DO	11D5	3417			
			11D9	3418	NET\$LLI_S RID::		
51	6F A0	9A	11D9	3419	MOVL CNFSC_LENGTH -	; Get remote user i.d.	
	09	13	11DD	3420	+LLIS[XWB(R10),R0]	; Get address of XWB	
63	70 A0	51	11DF	3421	MOVZBL XWBSB_RID(R0),R1	; Get remote user i.d. string length	
50	00'8F	9A	11E4	3422	BEQL 10\$	If EQL return with LBC in R0	
		05	11E8	3423	MOV C3 R1,XWBST_RID(R0),(R3)	Move the name	
			11E9	3424	MOVZBL #SSS_NORMAL,R0	; Indicate success	
			11E9	3425	RSB	; Return	
			11E9	3426			

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      50 24 AA  DO 11E9 3427 NET$LLI_S_PRC::          ; Get owner process name
      50 34 A0  DO 11ED 3428 MOVL CNFSC LENGTH -     ; Get address of XWB
      50 3C 10  11ED 3429 +LLI$[ XWB(R10),R0
      50 15 50  E9 11F1 3430 MOVL XWBSL PID(R0),R0   ; Get PID
      50 00000050'EF 9A 11F3 3431 BSBB GET_JPI       ; Get Job/process info
      63 00000054'EF 50 11FD 3432 BLBC R0,TOS       ; If LBC then info not found
      50 00 8F  9A 1207 3433 MOVZBL PNAMES,R0      ; Get string size
      63 00000044'EF 50 28   3434 BEQL 10$           ; If EQL return with LBC in R0
      50 00 8F  9A 120B 3435 MOVC3 R0,PNAME,(R3)    ; Move the process name
      63 00000040'EF 50 120C 3436 MOVZBL #SSS_NORMAL,R0 ; Indicate success
      50 24 AA  DO 120C 3437 10$: RSB               ; Return

      50 24 AA  DO 120C 3439 NET$LLI_S_USR::          ; Get owner user name
      50 34 A0  DO 1210 3440 MOVL CNFSC LENGTH -     ; Get address of XWB
      50 19 10  1210 3441 +LLI$[ XWB(R10),R0
      50 15 50  E9 1214 3442 MOVL XWBSL PID(R0),R0   ; Get PID
      50 00000040'EF 9A 1216 3443 BSBB GET_JPI       ; Get Job/process info
      63 00000044'EF 50 28   3444 BLBC R0,TOS       ; If LBC then info not found
      50 00 8F  9A 1220 3445 MOVZBL UNAMES,R0      ; Get string size
      63 00000044'EF 50 1222 3446 BEQL 10$           ; If EQL return with LBC in R0
      50 00 8F  9A 122A 3447 MOVC3 R0,UNAME,(R3)    ; Move the username
      63 00000044'EF 50 122E 3448 MOVZBL #SSS_NORMAL,R0 ; Indicate success
      50 5E  DD 122F 3449 10$: RSB               ; Return

      50 D5 122F 3451 GET_JPI:                      ; Get Job/process info
      50 3C 13 1231 3452 TSTL R0                   ; Any PID yet?
      50 16 1233 3453 BEQL 10$           ; If EQL no, return LBC in R0
      50 50  DD 1239 3454 JSB G^EXESIPID_TO_EPID ; Convert to EPID
      50 5E  DD 123B 3455 PUSHL R0                 ; Save EPID on stack for call
      50 5E  DD 123E 3456 MOVL SP,R0               ; Get address of EPID
      50 5E  DD 123E 3457 $GETJPI S -              ; EPID of process of interest
      50 5E  DD 123E 3458 PIDADR = (R0),-          ; Event flag
      50 5E  DD 123E 3459 EFN = #NET$C_EFN_WAIT,- ; IOSB
      50 5E  DD 123E 3460 IOSB = IOSB,-            ; Item list for return
      50 5E  DD 123E 3461 ITMLST = ITEM_LIST      ; Pop EPID off stack
      50 5E  DD 1259 3462 ADDL #4,SP               ; Br on error
      50 10 50  E9 125C 3463 BLBC R0,10$           ; Wait for $GETJPI to finish
      50 00000038'EF 3C 1268 3464 $WAITFR_S EFN = #NET$C_EFN_WAIT ; Setup status
      50 00000038'EF 3C 126F 3465 MOVZWL IOSB,R0  ; Return status in R0
      50 00000038'EF 3C 126F 3466 10$: RSB              

      50 24 AA  DO 1270 3468 NET$LLI_S_COL::          ; Collating value
      50 3B A0  90 1270 3469 MOVL CNFSC LENGTH -     ; Get address of XWB
      83 3B A0  90 1274 3470 +LLI$[ XWB(R10),R0
      7E 50 FC00 8F AB 1274 3471 MOVB XWBSW_REMNOD+1(R0),(R3)+ ; Insert remote node address
      50 3E A0  B0 127C 3472 1278 3472             ; ... high order first
      83 3A A0  90 1278 3473 MOVB XWBSW_REMNOD(R0),(R3)+ ; Get logical link number
      50 8E 8E  AB 1280 3474 MOVW XWBSW_LOCLNK(R0),R0 ; Use index bits only
      83 8E 8E  95 1286 3475 BICW3 #^C<NETSM_MAXLNKMSK>,R0,-(SP) ; Pop low order bits (they're in R0)
      83 8E 8E  90 1288 3476 TSTB (SP)+             ; Insert high order
      83 50 90  128B 3477 MOVB (SP)+(R3)+           ; Insert low order
      50 00 8F  9A 128E 3478 MOVB R0,(R3)+           ; Indicate success
      50 00 8F  9A 1292 3479 MOVZBL #SSS_NORMAL,R0
      50 00 8F  9A 1293 3480 RSB
      50 00 8F  9A 1293 3481
      5B 00000000'EF  DO 1293 3482 NET$LLI_S_PNN::      ; Partner node name
      5B 00000000'EF  DO 1293 3483 MOVL NET$GL_CNR_NDI,R11 ; Get the NDI root block

```

50	24 AA	D0	129A	3484	MOVL	CNFSC LENGTH - +LLISC XWB(R10),R0	; Get address of XWB
58	3A A0	3C	129E	3485	MOVZWL	XWBSW REMNOD(R0),R8	; Get node address
	0280	30	12A2	3486	BSBW	NETSNDI_BY_ADD	; Get associated NDI CNF address
	18 50	E9	12A5	3488	BLBC	R0,10\$; If LBC then no NDI
	08 50	E9	12A8	3489	\$GETFLD	ndi,s,nna	; Get node name
63	68 57	28	12B5	3490	BLBC	R0,10\$; Branch if not present
50	00'8F	9A	12B8	3491	MOVC	R7,(R8),(R3)	; Copy into buffer
		05	12BC	3492	MOVZBL	#SSS_NORMAL,R0	; Indicate successful
			12C0	3493 10\$:	RSB		; Return status in R0

12C1 3495 .SBTTL SPI PARAMETER ACTION ROUTINES
12C1 3496 :+
12C1 3497 : NET\$SPI_S_COL - Get collating value
12C1 3498 :
12C1 3499 : INPUTS: R11 CNR address
12C1 3500 : R10 CNF address
12C1 3501 : R9 FLD i.d. of field being read
12C1 3502 : R3 Address of result buffer
12C1 3503 :
12C1 3504 : OUTPUTS: R1 Address of field value or longword string descriptor
12C1 3505 : R0 Low bit set if R1 is valid
12C1 3506 : Low bit clear otherwise
12C1 3507 :
12C1 3508 : ALL other register values are preserved.
12C1 3509 :-
12C1 3510 :
50 01 D0 12C1 3511 NET\$SPI_V_LCK:: : "CNF locked" flag
05 12C1 3512 MOVL #1,R0 : Mark all "cond write" fields as
12C4 3513 RSB : cannot be written.
12C5 3514 :
09 50 E9 12C5 3515 NET\$SPI_S_COL:: : Get collating value
7E 58 B0 12D2 3516 SGETFLD spi_l.pid : Get server process PID
83 8E 90 12D5 3517 BLBC R0,90\$: Branch if not set
83 8E 90 12D8 3518 MOVW R8,-(SP) : Push low order word (process index)
83 8E 90 12DB 3519 MOVB (SP)+,(R3)+ : Invert bytes, move to buffer
05 12DE 3520 MOVB (SP)+,(R3)+
05 12DE 3521 90\$: RSB

```

12DF 3523 .SBTTL AJI PARAMETER ACTION ROUTINES
12DF 3524 :+
12DF 3525 : NET$AJI_V_REA - Get adjacency "run" status
12DF 3526 :
12DF 3527 : NET$AJI_L_ADD - Get partner node address
12DF 3528 : NET$AJI_L_TYP - Get partner node type
12DF 3529 : NET$AJI_L_LIT - Get adjacency listen interval
12DF 3530 : NET$AJI_L_BLO - Get partner block size
12DF 3531 : NET$AJI_L_RPR - Get partner broadcast router priority
12DF 3532 :
12DF 3533 : NET$AJI_S_COL - Get collating value
12DF 3534 : NET$AJI_S_NNA - Get partner node name
12DF 3535 : NET$AJI_S_CIR - Get circuit name
12DF 3536 :
12DF 3537 : INPUTS: R11 CNR address
12DF 3538 : R10 CNF address
12DF 3539 : R9 FLD i.d. of field being read
12DF 3540 : R3 Address of result buffer
12DF 3541 :
12DF 3542 : OUTPUTS: R1 Address of field value or longword string descriptor
12DF 3543 : R0 Low bit set if R1 is valid
12DF 3544 : Low bit clear otherwise
12DF 3545 :
12DF 3546 : All other register values are preserved.
12DF 3547 :-
12DF 3548 :
50 01 D0 3549 NET$AJI_V_LCK:: : "CNF locked" flag
      05 12DF 3550 MOVL #1,R0 : Mark all "cond write" fields as
12E2 3551 RSB : cannot be written.
12E3 3552 :
12E3 3553 NET$AJI_V_REA:: :
      30 12E3 3554 BSBW LOCATE_ADJ : Lookup adjacency
      E9 12E6 3555 BLBC R0,90$ : Branch if error
      EF 12E9 3556 EXTZV #ADJSV_RUN,#1,ADJSB_STS(R7),R1 : Get flag
      05 12EE 3557 90$: RSB :
12EF 3558 :
12EF 3559 NET$AJI_L_ADD:: :
      30 12EF 3560 BSBW LOCATE_ADJ : Lookup adjacency
      E9 12F2 3561 BLBC R0,90$ : Branch if error
      3C 12F5 3562 MOVZWL ADJSW_PNA(R7),R1 : Return node address
      13 12F9 3563 BEQL 80$ : If none, then return "not set"
      FC 3A 30 12FB 3564 BSBW SUPPRESS_AREA : Suppress area if necessary
      05 12FE 3565 RSB :
12FF 3566 :
50 D4 12FF 3567 80$: CLRL R0 : Indicate parameter "not set"
      05 1301 3568 90$: RSB :
1302 3569 :
1302 3570 NET$AJI_L_TYP:: :
      30 1302 3571 BSBW LOCATE_ADJ : Lookup adjacency
      E9 1305 3572 BLBC R0,90$ : Branch if error
      9A 1308 3573 MOVZBL ADJSB_PTTYPE(R7),R1 : Return node type
      05 130C 3574 90$: RSB :
130D 3575 :
130D 3576 NET$AJI_L_LIT:: :
      30 130D 3577 BSBW LOCATE_ADJ : Lookup adjacency
      E9 1310 3578 BLBC R0,90$ : Branch if error
      E1 1313 3579 BBC #ADJSV_RUN,ADJSB_STS(R7),80$ ; Branch if ADJ not up

```

```

51 08 A7 3C 1317 3580      MOVZWL  ADJSW_INT_LSN(R7),R1 ; Return listen interval
02 12 131B 3581      BNEQ    90$                ; Ok if non-zero
50 D4 131D 3582 80$:       CLRL    R0                 ; Indicate parameter "not set"
05 131F 3583 90$:       RSB
1320 3584
1320 3585 NETSAJI_L_BLO:::
0069 30 1320 3586      BSBW    LOCATE_ADJ          ; Lookup adjacency
0C 50 E9 1323 3587      BLBC    R0,90$             ; Branch if error
06 67 01 E1 1326 3588      BBC     #ADJSV_RUN,ADJSB_STS(R7),80$ ; Branch if ADJ not up
51 06 A7 3C 132A 3589      MOVZWL  ADJSW_BUFSIZ(R7),R1 ; Return partner block size
02 12 132E 3590      BNEQ    90$                ; Ok if non-zero
50 D4 1330 3591 80$:       CLRL    R0                 ; Indicate parameter "not set"
05 1332 3592 90$:       RSB
1333 3593
1333 3594 NETSAJI_L_RPR:::
0056 30 1333 3595      BSBW    LOCATE_ADJ          ; Lookup adjacency
0D 50 E9 1336 3596      BLBC    R0,90$             ; Branch if error
50 D4 1339 3597      CLRL    R0                 ; Assume failure
07 67 01 E1 133B 3598      BBC     #ADJSV_RUN,ADJSB_STS(R7),90$ ; Branch if ADJ not up
51 0C A7 9A 133F 3599      MOVZBL  ADJSB_BCPRI(R7),R1 ; Return broadcast router priority
50 00' D0 1343 3600      MOVL    S^#SSS_NORMAL,R0 ; Successful
05 1346 3601 90$:       RSB
1347 3602
1347 3603 NETSAJI_S_COL:::
7E 12 AA B0 1347 3604      MOVW    CNFSW_ID(R10),-(SP) ; Get collating value
83 8E 90 134B 3605      MOVB    (SP)+,(R3)+           ; Push ADJ index
83 8E 90 134E 3606      MOVB    (SP)+,(R3)+           ; Invert bytes, move to buffer
50 00' D0 1351 3607      MOVL    S^#SSS_NORMAL,R0 ; Successful
05 1354 3608 3609
1355 3610 NETSAJI_S_NNA:::
21 35 10 1355 3611      BSBB    LOCATE_ADJ          ; Lookup adjacency
50 E9 1357 3612      BLBC    R0,90$             ; Branch if error
50 D4 135A 3613      CLRL    R0                 ; Assume failure
1B 67 01 E1 135C 3614      BBC     #ADJSV_RUN,ADJSB_STS(R7),90$ ; Branch if ADJ not up
58 04 A7 3C 1360 3615      MOVZWL  ADJSW_PNA(R7),R8 ; Get partner node address
01B7 D0 1364 3616      MOVL    NETSGE_CNR_NDI,R11 ; Get NDI root address
0A 50 E9 136E 3617      BSBW    NETSNDI_BY_ADD ; Locate NDI CNF block
0255 30 1371 3618      BLBC    R0,90$             ; Branch if not found
05 1378 3619      $CNFFLD ndi,s,nna,R9 ; Set node name field ID
05 1378 3620      BSBW    MOVSTR             ; Copy it to output buffer
137C 3621 90$:       RSB
137C 3622
137C 3623 NETSAJI_S_CIR:::
0E 10 137C 3624      BSBB    LOCATE_ADJ          ; Lookup adjacency
0A 50 E9 137E 3625      BLBC    R0,90$             ; Branch if error
0245 30 1381 3626      $CNFFLD cri,s,nam,R9 ; Set circuit name field ID
05 1388 3627      BSBW    MOVSTR             ; Copy it to output buffer
05 1388 3628 90$:       RSB
138C 3629
138C 3630 LOCATE_ADJ:::
58 12 AA 3C 138C 3631      MOVZWL  CNFSW_ID(R10),R8 ; Get ADJ index
EC6D' 30 1390 3632      BSBW    NETSADJ_LPD_CRI ; Get CRI CNF, LPD & ADJ pointers
05 1393 3633

```

```

1394 3635 .SBTTL SDI PARAMETER ACTION ROUTINES
1394 3636 ;+
1394 3637 ; NET$SDI_L_SUB - Get DLE substate
1394 3638 ; NET$SDI_L_PID - Get PID of process owning DLE link
1394 3639 ;
1394 3640 ; NET$SDI_S_COL - Get collating value
1394 3641 ; NET$SDI_S_CIR - Get circuit for DLE link
1394 3642 ; NET$SDI_S_PHA - Get DLE physical address (BC only)
1394 3643 ; NET$SDI_S_PRC - Get name of process owning DLE link
1394 3644 ;
1394 3645 ; INPUTS: R11 CNR address
1394 3646 ; R10 CNF address
1394 3647 ; R9 FLD i.d. of field being read
1394 3648 ; R8 Address of result buffer
1394 3649 ;
1394 3650 ; OUTPUTS: R1 Address of field value or longword string descriptor
1394 3651 ; R0 Low bit set if R1 is valid
1394 3652 ; Low bit clear otherwise
1394 3653 ;
1394 3654 ; All other register values are preserved.
1394 3655 ;-
1394 3656 ;
1394 3657 NET$SDI_V_LCK:: ; "CNF locked" flag
50 01 D0 1394 3658 MOVL #1,R0 ; Mark all "cond write" fields as
      05 1397 RSB ; cannot be written.
1398 3660 ;
1398 3661 GET_DWB_ADDR: 1398 3662 MOVL CNF$C_LENGTH+2(R10),R6 ; Get saved DWB address from scan routine
      05 139C RSB ;
139D 3664 ;
139D 3665 NET$SDI_L_SUB:: 139D 3666 BSBB GET_DWB_ADR ; Get DWB address
51 46 F9 10 139D 3667 MOVZBL DWB$B_SUBSTA(R6),R1 ; Return value
      50 01 A6 9A 139F 3668 MOVL #1,R0 ; Success
      05 13A3 RSB ;
13A7 3670 ;
13A7 3671 NET$SDI_L_PID:: 13A7 3672 BSBB GET_DWB_ADR ; Get DWB address
51 34 EF 10 13A7 3673 MOVL DWB$L_PID(R6),R1 ; Return value
      50 01 A6 D0 13A9 3674 MOVL #1,R0 ; Success
      05 13AD RSB ;
13B1 3676 ;
13B1 3677 NET$SDI_S_COL:: 13B1 3678 MOVW CNF$W_ID(R10),-(SP) ; Push DWB identifier
83 8E 80 13B1 3679 MOVB (SP)+,(R3)+ ; Copy reversing all the bytes
83 8E 90 13B5 3680 MOVB (SP)+,(R3)+ ;
50 01 D0 13B8 3681 MOVL #1,R0 ; Success
      05 13BE RSB ;
13BF 3683 ;
13BF 3684 NET$SDI_S_CIR:: 13BF 3685 BSBB GET_DWB_ADR ; Get DWB address
58 3E D7 10 13BF 3686 MOVZWL DWB$W_PATH(R6),R8 ; Get LPD ID
      A6 3C 13C1 3687 BSBW NET$GET_LPD_CRI ; Get CRI CNF, LPD pointers
      EC38 30 13C5 3688 BLBC R0,90$ ; Branch if error
      OA 50 E9 13C8 3689 SCNFFLD cri_s,nam,R9 ; Set circuit name field ID
      01FB 30 13D2 3690 BSBW MOV$TR ; Copy it to output buffer
      05 13D5 3691 90$: RSB ;

```

			13D6	3692	
			13D6	3693	NET\$SDI_S_PHA::
			13D8	3694	B\$BB GET DWB ADR
83	40	C0	D0	3695	MOVL DWB\$G_REMNOD(R6),(R3)+ ; Get DWB address
83	44	A6	B0	3696	MOVW DWB\$G_REMNOD+4(R6),(R3)+ ; Copy into buffer
			13E0	3697	MOVL #1,RO ; Success
			13E3	3698	RSB
			13E4	3699	
			13E4	3700	NET\$SDI_S_PRC::
			13E4	3701	B\$BB GET DWB ADR
			13E6	3702	MOVL DWB\$L_PID(R6),R0 ; Get DWB address
50	34	A6	D0	3703	BSBW GET JPI ; Pass process PID
			13EA	3704	MOVZBL PNAME\$,R0 ; Get process name
50	00000050'EF		9A	3705	BEQL 90\$; Get string size
			13ED	3706	MOVC3 R0,PNAME,(R3) ; Copy process name into buffer
			13F4	3707	MOVL #1,RO ; Success
63	00000054'EF	50	28	13F6	RSB
		50	01	3708	90\$: ; Success
			1401		

```

1402 3710 .SBTTL ARI PARAMETER ACTION ROUTINES
1402 3711 :+
1402 3712 : NET$ARI_V_REA - Get adjacency "run" status
1402 3713 : NET$ARI_L_ADD - Get partner node address
1402 3714 : NET$ARI_L_DCO - Get cost to area
1402 3715 : NET$ARI_L_DHO - Get hops to area
1402 3716 : NET$ARI_L_NND - Get next node to area
1402 3717 :
1402 3718 :
1402 3719 : NET$ARI_S_COL - Get collating value
1402 3720 : NET$ARI_S_CIR - Get circuit name
1402 3721 :
1402 3722 : INPUTS: R11 CNR address
1402 3723 : R10 CNF address
1402 3724 : R9 FLD i.d. of field being read
1402 3725 : R3 Address of result buffer
1402 3726 :
1402 3727 : OUTPUTS: R1 Address of field value or longword string descriptor
1402 3728 : R0 Low bit set if R1 is valid
1402 3729 : Low bit clear otherwise
1402 3730 :
1402 3731 : All other register values are preserved.
1402 3732 :-
1402 3733 :
1402 3734 NET$ARI_V_LCK:: ; "CNF locked" flag
50 01 D0 1402 3735 MOVL #1,R0 ; Mark all "cond write" fields as
      05 1405 3736 RSB ; cannot be written.
1406 3737 :
1406 3738 NET$ARI_V_REA:: ; Area reachability
52 12 AA 3C 1406 3739 MOVZWL CNFSW_ID(R10),R2 ; Get area number
      00A4 30 140A 3740 BSBW NET$AREA_REACH ; Determine if area reachable
      51 50 9A 140D 3741 MOVZBL R0,R1 ; Return boolean true/false
      50 00' D0 1410 3742 MOVL S^#SSS_NORMAL,R0 ; Return successful
      05 1413 3743 RSB
1414 3744 :
1414 3745 NET$ARI_L_ADD:: ; Area address
51 12 AA 3C 1414 3746 MOVZWL CNFSW_ID(R10),R1 ; Return area number
      50 00' D0 1418 3747 MOVL S^#SSS_NORMAL,R0 ; Return successful
      05 141B 3748 RSB
141C 3749 :
141C 3750 NET$ARI_L_DCO:: ; Cost to area
51 08 1A 10 141C 3751 BSBB AREA_COST_HOPS ; Get cost/hops value
      0A 00 E9 141E 3752 BLBC R0,90$ ; Exit if don't know
      50 00' EF 1421 3753 EXTZV #0,#10,R1,R1 ; Get cost
      05 1426 3754 MOVL S^#SSS_NORMAL,R0 ; Successful
      1429 3755 90$: RSB
142A 3756 :
142A 3757 NET$ARI_L_DHO:: ; Hops to area
51 08 0C 10 142A 3758 BSBB AREA_COST_HOPS ; Get cost/hops value
      05 0A E9 142C 3759 BLBC R0,90$ ; Exit if don't know
      50 00' EF 142F 3760 EXTZV #10,#5,R1,R1 ; Get hops
      05 1434 3761 MOVL S^#SSS_NORMAL,R0 ; Successful
      1437 3762 90$: RSB
1438 3763 :
1438 3764 AREA_COST_HOPS: ; Assume success
51 50 00' 9A 1438 3765 MOVZBL S^#SSS_NORMAL,R0 ; Get area number
      12 AA 3C 143B 3766 MOVZWL CNFSW_ID(R10),R1

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57	00000000'EF	D0	143F	3767	MOVL	NET\$GL_PTR VCB,R7	; Get RCB address	
	03 008A C7	91	1446	3768	CMPB	RCBSB_ETY(R7),#ADJSC_PTY AREA	; Are we an area router?	
	0E	12	144B	3769	BNEQ	10\$; Branch if not	
	00	E1	144D	3770	BBC	#RCBSV_LVL2,-	; If we are not enabled for Level 2	
51	00000000'GF41	3C	1452	3772	MOVZWL	RCBSB_STATUS(R7),10\$; routing, then act like a Level 1 router	
	09 0B A7	05	145A	3773	RSB	G^NETSAW_AREA_C_H[R1],R1	; Get cost/hops for area	
	05 008A C7	91	145B	3774	10\$:	CMPB	RCBSB_ETY(R7),#ADJSC_PTY PH4N	; Are we an endnode?
	08	13	1460	3775	BEQL	20\$; Branch if so	
51	00000000'GF	3C	1462	3776	MOVZWL	G^NETSAW_MIN_C_H,R1	; Get cost/hops to "nearest level 2 router"	
	05	1469	3777	RSB	CLRL	R0	; Don't know cost/hops	
	50	D4	146A	3778	20\$:	RSB		
		05	146C	3779				
			146D	3780				
			146D	3781	NET\$ARI_L_NND::			
52	12 AA	3C	146D	3782	MOVZWL	CNF\$W_ID(R10),R2	; Next node on way to area	
	003D	30	1471	3783	BSBW	NET\$AREA_REACH	; Get area number	
	10 50	E9	1474	3784	BLBC	R0,90\$; Determine output ADJ to area	
58	51	3C	1477	3785	MOVZWL	R1,R8	; If not reachable, then failure	
	EB83	30	147A	3786	BSBW	NET\$FIND_ADJ	; Set ADJ index	
	07 50	E9	147D	3787	BLBC	R0,90\$; Get next hops ADJ address	
51	04 A7	3C	1480	3788	MOVZWL	ADJ\$W_PNA(R7),R1	; If not found, then failure	
	FAB1	30	1484	3789	BSBW	SUPPRESS_AREA	; Return partner's node address	
		05	1487	3790	90\$:	RSB	; Suppress area if necessary	
			1488	3791				
			1488	3792	NET\$ARI_S_COL::			
7E	12 AA	B0	1488	3793	MOVW	CNF\$W_ID(R10),-(SP)	; Get collating value	
	83 8E	90	148C	3794	MOVB	(SP)+,(R3)+	; Push area number	
	83 8E	90	148F	3795	MOVB	(SP)+(R3)+	; Invert bytes, move to buffer	
50	00	D0	1492	3796	MOVL	S^#SS\$_NORMAL,R0		
		05	1495	3797	RSB			
			1496	3798				
			1496	3799	NET\$ARI_S_DLI::			
52	12 AA	3C	1496	3800	MOVZWL	CNF\$W_ID(R10),R2	; Circuit used to get to area	
	0014	30	149A	3801	BSBW	NET\$AREA_REACH	; Get area number	
58	51	3C	149D	3802	MOVZWL	R1,R8	; Determine output ADJ to area	
	EB5D	30	14A0	3803	BSBW	NET\$ADJ_LPD_CRI	; Set ADJ index to area	
	0A 50	E9	14A3	3804	BLBC	R0,90\$; Get CRI CNF, LPD & ADJ pointers	
	0120	30	14A6	3805	\$CNFFLD	cri,s,nam,R9	; Branch if error detected	
		05	14AD	3806	BSBW	MOVSTR	; Set circuit name field ID	
			05	14B0	3807	90\$:	; Copy it to output buffer	
					RSB			

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14B1 3809          .SBTTL NETAREA_REACH - Test area reachability
14B1 3810          ;+
14B1 3811          NETAREA_REACH - Test area reachability
14B1 3812          This routine tests the reachability of an area, and returns:
14B1 3813          1) whether it is reachable or not
14B1 3814          2) the ADJ to get to the area
14B1 3815          Inputs: R2 Area address
14B1 3816          R1 Scratch
14B1 3817          R0 Scratch
14B1 3818          Outputs: R2 Area address
14B1 3819          R1 Adjacency index of path used to reach the area
14B1 3820          R0 Status
14B1 3821          ;-
14B1 3822          NETAREA REACH:::                                ; Test for area reachability
14B1 3823          51 50 0000'8F DD 14B1 3828 PUSHL #0           ; Init storage on stack
14B1 3824          00000000'EF 3C 14B3 3829 MOVZWL #SSS_NOSUCHNODE,R0 ; Assume area out of range
14B1 3825          008C C1 52 91 14BF 3830 MOVL NETSGL_PTR_VCB,R1 ; Get the RCB
14B1 3826          2D 1A 14C4 3831 CMPB R2,RCBSB_MAX_AREA(R1) ; Within range?
14B1 3827          03 008A C1 91 14C6 3832 BGTRU 100$           ; If GTRU then out of range
14B1 3828          0C 12 14CB 3833 CMPB RCB$B_ETY(R1),#ADJSC_PTY_AREA ; Are we a level 2 router?
14B1 3829          6E 20 B142 3C 14CD 3834 BNEQ 50$             ; If not, use nearest level 2 router
14B1 3830          1A 13 14D2 3835 MOVZWL @RCBSL_PTR_AOA(R1)[R2],(SP) ; Get ADJ index to the area
14B1 3831          50 00' D0 14D4 3836 BEQL 80$             ; If 0, then unreachable
14B1 3832          1A 11 14D7 3837 40$: MOVL S^#SSS_NORMAL,R0 ; Indicate reachable
14B1 3833          05 008A C1 91 14D9 3838 BRB 100$            ; And exit with success
14B1 3834          07 13 14DE 3839 50$: CMPB RCB$B_ETY(R1),#ADJSC_PTY_PH4N ; Are we an endnode?
14B1 3835          6E 00AC C1 3C 14E0 3840 BEQL 60$             ; Branch if so
14B1 3836          ED 11 14E5 3841 MOVZWL RCB$W_LVL2(R1),(SP) ; Get ADJ index to nearest level2 router
14B1 3837          6E 00AA C1 3C 14E7 3842 BRB 40$             ; and always exit with success
14B1 3838          E6 12 14EC 3843 60$: MOVZWL RCB$W_DRT(R1),(SP) ; Get ADJ index to designated router
14B1 3839          50 0000'8F 3C 14EE 3844 BNEQ 40$            ; and exit with success if we have one
14B1 3840          51 8ED0 14F3 3845 80$: MOVZWL #SSS_UNREACHABLE,R0 ; Node is known, but unreachable
14B1 3841          05 14F6 3846 100$: POPL R1                  ; Return path in R1
14B1 3842          RSB

```

14F7 3849 .SBTTL NET\$GET_LOC_STA - GET EXECUTOR STATE
14F7 3850 :++
14F7 3851 : NET\$GET_LOC_STA - Get the state of the local node
14F7 3852
14F7 3853 : INPUTS: None
14F7 3854 :
14F7 3855 : OUTPUTS: R0 State value
14F7 3856 :
14F7 3857 : ALL other registers are preserved
14F7 3858 :
14F7 3859 --
14F7 3860 NET\$GET_LOC_STA::
OF80 8F BB 14F7 3861 PUSRR #^M<R7,R8,R9,R10,R11>
5A 6B DD 14FB 3862 MOVL NET\$GL_CNR_LNI_R11
00 E0 1502 3863 MOVL CNRSL_FLINK(R11),R10
10 0B AA 1505 3864 BBS #CNF\$7 FLG_CNR_-
03 50 E8 1507 3865 CNFSB_FLG(R10),10\$
58 01 B0 1517 3866 \$GETFLD lni_l_sta
50 58 DD 151A 3868 10\$: BLBS R0,20\$
OF80 8F BA 1520 3869 20\$: MOVW #LNIS_C_STA_OFF,R8
05 1524 3870 MOVL R8,R0
RSB POPR #^M<R7,R8,R9,R10,R11>
: Return Local state in R0
: Save regs
: Setup the Root block ptr
: Get the first CNF block
: If its the root then the CNF list
: is empty
: Get the local state
: Br if valid
: Assume the "off" state
: Get the state value
: Restore regs

1525 3873 .SBTTL NET\$NDI_BY_ADD - Find NDI CNF by node address
 1525 3874 ::+ NET\$NDI_BY_ADD - Find NDI CNF by node address
 1525 3875 :: FUNCTIONAL DESCRIPTION:
 1525 3876 ::
 1525 3877 :: The node address is used as an index into the NDI vector in order to locate
 1525 3878 :: corresponding CNF block. Only "real" NDI CNF blocks are considered valid,
 1525 3879 :: the so called "phantom" and "loop" node CNFs are not returned.
 1525 3880 ::
 1525 3881 :: This routine is merely an optimization. It could be replaced with a call
 1525 3882 :: to \$SEARCH eql,ndi,l,add. The optimization is desireable since this
 1525 3883 :: is done so often.
 1525 3884 ::
 1525 3885 ::
 1525 3886 ::
 1525 3887 :: INPUTS: R10 Scratch
 1525 3888 :: R8 Node address
 1525 3889 :: R0 Scratch
 1525 3890 ::
 1525 3891 :: OUTPUTS: R10 NDI address if found, else 0
 1525 3892 :: R0 LBS if found
 1525 3893 :: LBC otherwise
 1525 3894 ::
 1525 3895 :: All other registers are unchanged
 1525 3896 ::-
 1525 3897 NET\$NDI_BY_ADD::
 1525 3898 PUSHR #^M<R8,R11> ; Get NDI by node address
 1525 3899 MOVL NET\$GL_PTR_VCB,R0 ; Save registers
 1525 3900 CMPZV #TR4\$V_ADDR_AREA,- ; Get the RCB pointer
 1525 3901 #TR4\$S_ADDR_AREA,R8,#0 ; Is this for area zero?
 1525 3902 BNEQ 10\$; Br if not, okay as it is
 1525 3903 INSV RCB\$B HOMEAREA(R0),- ; Else, stuff our area into node address
 1525 3904 #TR4\$V_ADDR_AREA,-
 1525 3905 #TR4\$S_ADDR_AREA,R8
 1525 3906 10\$: MOVL NET\$GL_CNR_NDI,R11 ; Point at root of NDI database
 1525 3907 CLRL R10 ; Start at beginning of list
 1525 3908 \$SEARCH eql,ndi,l,add ; Search for the right NDI
 1525 3909 POPR #^M<R8,R11> ; Restore registers
 1525 3910 BLBS R0,15\$; Br if success
 1525 3911 MOVL NET\$GL_LOCAL_NDI,R10 ; Get the local NDI CNF
 1525 3912 MOVL NET\$GL_PTR_VCB,R0 ; Get the RCB pointer
 1525 3913 CMPW R8,RCB\$W_ADDR(R0) ; Is this the local node?
 1525 3914 BEQL 15\$; If EQL then yes
 1525 3915 CLRL R0 ; Indicate failure
 1525 3916 CLRL R10 ; Invalidate the NDI pointer
 1525 3917 BRB 20\$; Take common exit
 1525 3918 15\$: MOVL #1,R0 ; Assume success
 1525 3919 20\$: RSB
 50 0900 8F BB D0 1529
 00 58 06 ED 1530
 07 12 1535
 008B C0 F0 1537
 0A 153B
 58 06 153C
 5A D4 153E
 0900 8F BA 1556
 1A 50 E8 155A
 50 00000000'EF D0 155D
 0E A0 58 B1 156B
 06 13 156F
 50 D4 1571
 5A D4 1573
 03 11 1575
 50 01 D0 1577
 05 157A 3918 15\$: MOVL #1,R0
 3919 20\$: RSB

157B 3921 .SBTTL NET\$LOCATE_NDI - Find phantom or real NDI CNF
 157B 3922
 157B 3923 + NET\$LOCATE_NDI - Find NDI CNF (phantom or real) by node address
 157B 3924
 157B 3925 : FUNCTIONAL DESCRIPTION:
 157B 3926
 157B 3927 If an NDI entry exists for the specified node, it is returned. Otherwise,
 157B 3928 the address of a dummy NDI is returned as a "phantom" NDI, so that the NDI
 157B 3929 block can be used on operations (such as event logging) for nodes that are
 157B 3930 reachable without being defined.
 157B 3931
 157B 3932 : INPUTS: R10 Scratch
 157B 3933 R8 Node address
 157B 3934 R0 Scratch
 157B 3935
 157B 3936 : OUTPUTS: R10 NDI address if found, else 0
 157B 3937 R0 LBS if found
 157B 3938 LBC otherwise
 157B 3939
 157B 3940 : All other registers are unchanged
 157B 3941 -
 157B 3942 NET\$LOCATE_NDI:: : Get NDI by node address
 50 0900 8F BB 157B 3943 PUSHR #^M<R8,R11> : Save registers
 00000000'EF DO 157F 3944 MOVL NET\$GL_PTR VCB,R0 : Get the RCB pointer
 00 58 06 ED 1586 3945 CMPZV #TR4\$V_ADDR_AREA,- : Is this for area zero?
 0A 07 12 1588 3946 #TR4\$S_ADDR_AREA,R8,#0
 008B C0 F0 158D 3947 BNEQ 10\$: Br if not, okay as it is
 0A 07 12 158B 3948 INSV RCB\$B_HOMEAREA(R0),- : Else, stuff our area into node address
 58 06 1591 3949 #TR4\$V_ADDR_AREA,-
 58 06 1592 3950 #TR4\$S_ADDR_AREA,R8
 5B 00000000'EF DO 1594 3951 10\$: MOVL NET\$GL_CNR_NDI,R11 : Point at root of NDI database
 5A D4 159B 3952 CLRL R10 : Start at beginning of list
 159D 3953 \$SEARCH eql.ndi,l,add : Search for the right NDI
 0900 8F BA 15AC 3954 POPR #^M<R8,R11> : Restore registers
 OF 50 E8 15B0 3955 BLBS R0,15\$: Br if success
 24 AA 58 B0 15BA 3956 MOVL NE\$GL_DUM_NDI,R10 : Return address of dummy NDI
 12 AA 58 B0 15BE 3957 MOVW R8,NDI\$ADDTR10) : Stuff the address
 50 01 DO 15C2 3958 MOVW R8,CNF\$W_ID(R10) : Here too
 05 15C5 3959 15\$: MOVL #1,RO : Assume success
 05 15C5 3960 RSB

15C6 3962 .SBTTL MOVE PARAMETER SUBROUTINES
15C6 3963 :
15C6 3964 : Subroutine to move CNF string field
15C6 3965 :
15C6 3966 MOVCSTR:
EA37' 30 15C6 3967 BSBW CNF\$GET_FIELD : Set field descriptor
50 DD 15C9 3968 PUSHL R0 : Save status
83 57 90 15CB 3969 MOVB R7,(R3)+ : Enter count (could be zero)
05 11 15CE 3970 BRB MOVIT : Move the string
EA2D' 30 15D0 3971 MOVSTR: BSBW CNF\$GET_FIELD : Set field descriptor
50 DD 15D3 3972 PUSHL R0 : Save status
63 68 57 28 15D5 3973 MOVIT: MOVC3 R7,(R8),(R3) : Move the string
50 8ED0 15D9 3974 POPL R0 : Restore status
05 15DC 3975 RSB
 3976

15DD 3978 .SBTTL FMT_CNT - FORMAT COUNTERS
 15DD 3979 :+
 15DD 3980 : FMT_CNT - Format counters
 15DD 3981 :
 15DD 3982 : INPUTS: R6 Address of source counter block (FMT_CNT only)
 15DD 3983 : R5 Address of table to drive counter formatting
 15DD 3984 : R3 Address of next byte in output buffer
 15DD 3985 : R2 Number of bytes in source counter block
 15DD 3986 : R1 Pointer to source counter block (MOVE_FMT_CNT only)
 15DD 3987 : R0 Scratch
 15DD 3988 :
 15DD 3989 : OUTPUTS: R3 Updated to next free byte in output buffer
 15DD 3990 : R2,R1 Garbage
 15DD 3991 : R0 SSS_NORMAL
 15DD 3992 :
 15DD 3993 : All other registers are preserved
 15DD 3994 :-
 15DD 3995 :
 00000056 3996 .SAVE PSECT
 0056 3997 .PSECT NET_LOCK_CODE,NOWRT,GBL
 0056 3998 MOVE_FMT_CNT::
 5E 00000064 56 DD 0056 3999 PUSHL R6 : Move and format counters
 56 5E DO 0058 4000 SUBL #CNT_FMT_BUFSIZ,SP : Save R6
 005F 4001 MOVL SP,R6 : Create work area on stack
 0062 4002 : Point to it with R6
 0062 4003 :
 0062 4004 : Lock out NETDRIVER and take a snapshot of the counters. While
 0062 4005 : NETDRIVER is locked out, clear the counters if its called for.
 0062 4006 :
 66 61 3E BB 0068 4007 DSBINT #NET\$C_IPL : Lock out Netdriver
 52 52 28 006A 4008 PUSHR #^M<R1,R2,R3,R4,R5> : Save regs
 51 6E 7D 006E 4009 MOVC3 R2,(R1),(R6) : Move counters
 02 E1 0071 4010 MOVQ (SP),R1 : Get R1,R2 (counter descriptor)
 10 00000000'EF 0073 4011 BBC #NET\$V_CLRCNT,- : If BC, don't clear the counters
 81 00000000'GF DO 0079 4012 NETSGL FLAGS,20\$:
 52 04 C2 0080 4013 MOVL G^EXE\$GL_ABSTIM,(R1)+ : Reset Abs-time since last zeroed
 00 6E 00 2C 0083 4014 SUBL #4,R2 : Adjust bytes left in counter block
 3E BA 0089 4015 20\$: MOVC5 #0,(SP),#0,R2,(R1) : Zero remaining counters
 0B 10 008E 4016 POPR #^M<R1,R2,R3,R4,R5> : Restore regs
 008B 4017 ENBINT : Restore IPL
 0090 4018 BSBB FMT_CNT : Format the counters
 0090 4019 : Done, restore the stack and return
 5E 00000064 8F C0 0090 4020 ADDL #CNT_FMT_BUFSIZ,SP : Create work area on stack
 56 8ED0 0097 4021 POPL R6 : Restore R6
 05 009A 4022 RSB : Return to caller
 009B 4023 :
 009B 4024 FMT_CNT:: : Format counters
 009B 4025 :
 009B 4026 : Move 'seconds since last zeroed' in NICE format to output buffer
 009B 4027 :
 66 00000000'GF 66 C3 009B 4028 SUBL3 (R6),G^EXE\$GL_ABSTIM,(R6) ; Get seconds since last zeroed
 0000FFFF 8F 66 D1 00A3 4029 CMPL (R6),#^X<FFFFF5> ; Has counter overflowed?
 03 1B 00AA 4030 BLEQU 30\$; If LEQU no
 83 66 01 AE 00AC 4031 MNEGW #1,(R6) ; Latch counter at max value
 C000 8F B0 00AF 4032 30\$: MOVW #NET\$C_NMACNT_SLZ,(R3)+ ; Enter i.d. of counter
 83 66 F7 00B4 4033 CVTLW (R6),(R3)+ ; Enter 'seconds since last zeroed'
 00B7 4034 :

00B7 4035 : Move each counter one at a time in NICE format to the output buffer
00B7 4036 :
52 85 B0 00B7 4037 40\$: MOVW (R5)+,R2 : Get the next NICE counter i.d.
27 13 00BA 4038 BEQL 100\$: If EQL then done
51 85 3C 00BC 4039 MOVZWL (R5)+,R1 : Get offset to counter value
51 56 C0 00BF 4040 ADDL R6,R1 : Get pointer to counter value
83 52 B0 00C2 4041 MOVW R2,(R3)+ : Enter NICE counter i.d.
52 02 EF 00C5 4042 EXTZV #13,#2,R2,R2 : Get width of counter
02 0D 00CA 4043 \$DISPATCH R2,- : Dispatch on width
00CA 4044 <-:
00CA 4045 <1, 70\$>,- : Byte
00CA 4046 <2, 60\$>,- : Word
00CA 4047 <3, 50\$>,- : Longword
>
00CA 4048 BUG_CHECK NETNOSTATE,FATAL
00D4 4049 :
00D8 4050 :
83 81 B0 00D8 4051 50\$: MOVW (R1)+,(R3)+ : Counter is a longword
83 81 90 00DB 4052 60\$: MOVB (R1)+,(R3)+ : Counter is a word
83 81 90 00DE 4053 70\$: MOVB (R1)+,(R3)+ : Counter is a byte
D4 11 00E1 4054 BRB 40\$: Loop
00E3 4055 100\$: :
00E3 4056 : Done
50 0000'8F 3C 00E3 4058 MOVZWL #SS\$_NORMAL,R0 : Always successful
05 00E8 4059 RSB : Return
00E9 4060 :
000015DD 4061 .RESTORE_PSECT

15DD 4063 .SBTTL LOG_COUNTERS - LOG ZERO COUNTER EVENT
 15DD 4064 :+
 15DD 4065 : LOG_COUNTERS - Conditionally log zero counter event
 15DD 4066 :
 15DD 4067 : INPUTS: R11 CNR pointer
 15DD 4068 : R10 CNF pointer
 15DD 4069 : R5 Scratch
 15DD 4070 : R3 Address of first byte past counter block
 15DD 4071 : R2 Address of counter block
 15DD 4072 : R0 EVC database i.d.
 15DD 4073 :
 15DD 4074 : OUTPUT: R5,R0 Garbage
 15DD 4075 :
 15DD 4076 :
 15DD 4077 :-
 15DD 4078 LOG_COUNTERS:: Conditionally log zero counter event
 02 E1 15DD 4079 BBC If BC then counters weren't zeroed
 55 3A 00000000'EF 15DF 4080 NET\$GL_FLAGS,20\$
 00000000'EF 9E 15E5 4081 NET\$AB_EVT_WQE,R5
 12 AA B0 15EC 4082 MOVAB Point to the common WQE
 12 A5 15EF 4083 MOVW
 18 A5 52 D0 15F1 4084 MOVL Setup the CNF i.d.
 1F A5 53 52 83 15F5 4085 SUEB3 Setup pointer to counter block
 1E A5 50 90 15FA 4086 MOVB Setup size of counter block
 00C2 8F B0 15FE 4087 MOVW Setup database i.d.
 1C A5 1602 4088 #EVCS_NSL_DBR,- Assume data base re-used event
 01 E0 1604 4089 WQESW EVL CODE(R5)
 10 00000000'EF 1606 4090 #NET\$V_LOGDBR,-
 09 B0 160C 4091 NET\$GL_FLAGS,10\$
 1C A5 160E 4092 MOVW #EVCS_NMA_ZER,-
 04 E1 1610 4093 BBC WQESW EVL CODE(R5)
 04 00000000'EF 1612 4094 #NET\$V_TIMER,-
 08 B0 1618 4095 NET\$GL_FLAGS,10\$
 1C A5 161A 4096 MOVW #EVCS_NMA_CTR,-
 E9E1' 30 161C 4097 10\$: WQESW EVL CODE(R5)
 05 161F 4098 20\$: RSB NETSEVT_INTRAW
 1620 4099
 1620 4100
 1620 4101 .END Log it
 Done

SS.TAB	= 000000E0	R	02	CNFSV_FLG_MRK3	= 00000006
SS.TABEND	= 00000130	R	02	CNFSW_ID	= 00000012
SS.TMP	= 00000000			CNF\$_ADVANCE	= 00000000
SS.TMP1	= 00000001			CNF\$_QUIT	= 00000002
SS.TMP2	= 00000050			CNF\$_TAKE_CURR	= 00000003
SS.TMPX	= 00000000	R	04	CNF\$_TAKE_PREV	= 00000001
SS.TMPX1	= 0000000F			CNF\$ADD	= 0000001C
SST1	= 00000001			CNR\$B_FLG	= 00000008
SS.NSPMSG	= 00000000			CNR\$B_TYPE	= 0000000A
SS.TR3MSG	= 00000000			CNR\$L_BLINK	= 00000004
SS.TR4MSG	= 00000000			CNR\$L_FLD_COLL	= 00000014
SWIDTH_B	= 00000001			CNR\$L_FLINK	= 00000000
SWIDTH_L	= 00000003			CNR\$W_SIZ_CNF	= 0000000C
SWIDTH_W	= 00000002			CNT_FMT_BUFSIZ	= 00000064
ACPSC_STA_F	= 00000004			CONVERT	00001138 R 05
ACPSC_STA_H	= 00000005			DEFAULT_SCAN	00000000 RG 05
ACPSC_STA_I	= 00000000			DWB\$B_S0BSTA	= 00000046
ACPSC_STA_N	= 00000001			DWB\$G_REMNOD	= 00000040
ACPSC_STA_R	= 00000002			DWB\$L_PID	= 00000034
ACPSC_STA_S	= 00000003			DWB\$W_ID	= 0000004E
ADJSB_BCPRI	= 0000000C			DWB\$W_PATH	= 0000003E
ADJSB_PTYPE	= 00000001			EVCSC_NMA_CTR	= 00000008
ADJSB_STS	= 00000000			EVCSC_NMA_ZER	= 00000009
ADJSC_PTY_AREA	= 00000003			EVCSC_NSL_DBR	= 000000C2
ADJSC_PTY_PH2	= 00000002			EVCSC_SRC_NOD	= 00000000
ADJSC_PTY_PH4N	= 00000005			EXE\$GC_ABSTIM	***** X 06
ADJSC_PTY_UNK	= FFFFFFFF			EXE\$IPID_TO_EPID	***** X 05
ADJSV_INUSE	= 00000000			FAB\$B_DNS	= 00000035
ADJSV_RUN	= 00000001			FAB\$B_FNS	= 00000034
ADJSW_BUFSIZ	= 00000006			FAB\$C_BID	= 00000003
ADJSW_INT_LSN	= 00000008			FAB\$C_BLN	= 00000050
ADJSW_PNA	= 00000004			FAB\$C_SEQ	= 00000000
AREA_COST_HOPS	00001438	R	05	FAB\$C_VAR	= 00000002
BIT	= 00000006			FAB\$L_ALQ	= 00000010
BTECOR	= 00000008			FAB\$L_DNA	= 00000030
BUGS_NETNOSTATE	*****	X	05	FAB\$L_FNA	= 0000002C
CALLER	= 00000004			FAB\$L_FOP	= 00000004
CALL_NETDRIVER	*****	X	05	FAB\$V_CHAN_MODE	= 00000002
CHK_LOGIN_NDI	00000A1B	R	05	FAB\$V_FILE_MODE	= 00000004
CHK_LOGIN_OBI	00000A10	R	05	FAB\$V_LNM_MODE	= 00000000
CLUSGL_CLDB	*****	X	05	FAB\$W_GBC	= 00000048
CLUNODE_DESC	00000010	R	03	FMT_CNT	0000009B RG 06
CNF\$B_FLG	= 0000000B			GET_COLLATE	000002A0 R 05
CNF\$C_LENGTH	= 00000024			GET_COST_HOPS	00000CF1 R 05
CNF\$GET_FIELD	*****	X	05	GET_DWB	00000381 R 05
CNF\$INIT	*****	X	05	GET_DWB_ADDR	00001398 R 05
CNF\$KEY_SEARCH	*****	X	05	GET_JPI	0000122F R 05
CNF\$L_BLINK	= 00000004			HACT	00000EE6 R 05
CNF\$L_FLINK	= 00000000			ICB\$C_ACCESS	= 00000040
CNF\$L_MASK	= 00000018			IOSB	00000038 R 02
CNF\$M_FLG_DELETE	= 00000002			ITEM_LIST	00000064 R 02
CNF\$POT_FIELD	*****	X	05	JPIS_PRCNAM	= 0000031C
CNF\$V_FLG_ACP	= 00000002			JPIS_USERNAME	= 00000202
CNF\$V_FLG_CNR	= 00000000			LLI\$C_XWB	= 00000000
CNF\$V_FLG_DELETE	= 00000001			LNI\$B_STA	= 00000002
CNF\$V_FLG_MRK1	= 00000004			LNI\$C_STA_INIT	= 00000004
CNF\$V_FLG_MRK2	= 00000005			LNI\$C_STA_OFF	= 00000001

LNI\$W_ADD	= 00000000		NDCSL_MRC	= 00000014
LOCAL_NODE_CNT	= 0000E16 R 05		NDCSL_MSN	= 00000018
LOCATE_ADJ	= 0000138C R 05		NDCSL_PRC	= 00000014
LOG_COUNTERS	= 000015DD RG 05		NDCSL_PSN	= 00000018
LPDSC_LOC_INX	= 00000001		NDCSW_CRC	= 00000008
LSB	= 00000000		NDCSW_CSN	= 0000000A
LSBSB_R_CXBCNT	= 00000028		NDCSW_RSE	= 00000004
LSBSB_R_CXBQUO	= 00000029		NDCSW_RTO	= 00000006
LSBSB_SPARE	= 0000002A		NDC_CNT_TAB	= 00000058 R 03
LSBSB_STS	= 0000002B		NDI\$W_ADD	= 00000000
LSBSB_X_ADJ	= 0000000B		NDI\$DEF_SCAN	= 00000031 RG 05
LSBSB_X_CXBACT	= 0000000D		NDI_ADD	= 00000024
LSBSB_X_CXBCNT	= 0000000F		NDI_LNAMEBUF	= 00000028 R 02
LSBSB_X_CXBQUO	= 0000000E		NDI_L_NACS	= 00000000 R 02
LSBSB_X_PKTWND	= 0000000C		NDI_L_TAD	= 00000D78 R 05
LSBSB_X_REQ	= 0000000A		NDI_MARKER	= 0000071D R 05
LSBSL_CROSS	= 0000002C		NDI_NLOGIN_VEC	= 00000028 R 03
LSBSL_R_CXB	= 00000020		NDI_PLOGIN_VEC	= 00000038 R 03
LSBSL_R_IRP	= 0000001C		NDI_Q_LNAME	= 00000020 R 02
LSBSL_X_CXB	= 00000018		NDI_Q_NAME	= 00000018 R 02
LSBSL_X_IRP	= 00000014		NDI_SETUP	= 00000EF4 R 05
LSBSL_X_PND	= 00000010		NDI_V_LOCAL	= 00000005
LSBSM_BOM	= 00000020		NDI_V_LOOP	= 00000004
LSBSM_EOM	= 00000040		NDI_V_MARKER	= 00000006
LSBSM_LI	= 00000001		NDI_Z_COL	= 00000004 R 02
LSBS\$ LSB	= 00000030		NET\$AB_EVT_WQE	***** X 05
LSBS\$ SPARE	= 00000004		NET\$ADD_NDI	***** X 05
LSBS\$STS	= 00000001		NET\$ADJ_LPD_CRI	***** X 05
LSBV\$ BOM	= 00000005		NET\$AJI_L_ADD	000012EF RG 05
LSBV\$ EOM	= 00000006		NET\$AJI_L_BLO	00001320 RG 05
LSBV\$ LI	= 00000000		NET\$AJI_L_LIT	0000130D RG 05
LSBV\$ SPARE	= 00000001		NET\$AJI_L_RPR	00001333 RG 05
LSBW\$ HAA	= 00000008		NET\$AJI_L_TYP	00001302 RG 05
LSBW\$ HAR	= 00000006		NET\$AJI_S_CIR	0000137C RG 05
LSBW\$ HAX	= 00000026		NET\$AJI_S_COL	00001347 RG 05
LSBW\$ HNR	= 00000024		NET\$AJI_S_NNA	00001355 RG 05
LSBW\$ HXS	= 00000004		NET\$AJI_V_LCK	000012DF RG 05
LSBW\$ LNX	= 00000002		NET\$AJI_VREA	000012E3 RG 05
LSBW\$ LUX	= 00000000		NET\$ALLOCATE	***** X 05
LTBSL_SLOTS	= 00000010		NET\$AL CNF DFLT	***** X 05
LTBSW_SLT_TOT	= 00000004		NET\$APPLY_DFLT	00000567 RG 05
MOV_CSTR	000015C6 R 05		NET\$AREA_REACH	000014B1 RG 05
MOVE_FMT_CNT	00000056 RG 06		NET\$ARI_L_ADD	00001414 RG 05
MOV_IT	000015D5 R 05		NET\$ARI_L_DCO	0000141C RG 05
MOVSTR	000015D0 R 05		NET\$ARI_L_DHO	0000142A RG 05
NAMSB_ESL	= 0000000B		NET\$ARI_L_NND	0000146D RG 05
NAMSB_ESS	= 0000000A		NET\$ARI_S_COL	00001488 RG 05
NAMSB_NOP	= 00000008		NET\$ARI_S_DLI	00001496 RG 05
NAMSB_RSS	= 00000002		NET\$ARI_V_LCK	00001402 RG 05
NAMSC_BID	= 00000002		NET\$ARI_VREA	00001406 RG 05
NAMSC_BLN	= 00000060		NET\$AW_AREA_C_H	***** X 05
NAMSL_ESA	= 0000000C		NET\$AW_MIN_C_H	***** X 05
NAMSL_RSA	= 00000004		NET\$C_ACT_TIMER	= 0000001E
NDCSC_LENGTH	= 0000001C		NET\$C_DR_THIRD	= 00000008
NDCSL_ABS_TIM	= 00000000		NET\$C_EFN_ASYN	= 00000002
NDCSL_BRC	= 0000000C		NET\$C_EFN_WAIT	= 00000001
NDCSL_BSN	= 00000010		NET\$C_IPL	= 00000008

NETSC_MAXACCFLD	= 00000027	NET\$GL_DUM_NDI	***** X 05
NETSC_MAXLINNAM	= 0000000F	NET\$GL_FLAGS	***** X 05
NETSC_MAXLNUK	= 000003FF	NET\$GL_LOCAL_NDI	***** X 05
NETSC_MAXNODNAM	= 00000006	NET\$GL_NET_UCB	***** X 05
NETSC_MAXOBJNAM	= 0000000C	NET\$GL_PTR_LNI	***** X 05
NETSC_MAX_AREAS	= 0000003F	NET\$GL_PTR_VCB	***** X 05
NETSC_MAX_LINES	= 00000040	NET\$GL_SRCH_ID	***** X 05
NETSC_MAX_NCB	= 0000006E	NET\$GQ_SRCH_KEY	***** X 05
NETSC_MAX_NODES	= 000003FF	NET\$GQ_TMP_BUF	***** X 05
NETSC_MAX_OBJ	= 000000FF	NETSG_LNI_AREA	***** X 05
NETSC_MAX_WQE	= 00000014	NET\$INSERT_AJI	000009F5 RG 05
NETSC_MINBUFSIZ	= 000000C0	NET\$INSERT_ARI	00000A07 RG 05
NETSC_NMACNT_SLZ	= 0000C000	NET\$INSERT_EFI	000009EE RG 05
NETSC_TID_ACT	= 00000003	NET\$INSERT_ESI	000009EB RG 05
NETSC_TID_RUS	= 00000001	NET\$INSERT_LLI	000009F1 RG 05
NETSC_TID_XRT	= 00000002	NET\$INSERT_LNI	000005B8 RG 05
NETSC_TRCTL_CEL	= 00000002	NET\$INSERT_NDI	000007AD RG 05
NETSC_TRCTL_OVR	= 00000005	NET\$INSERT_OBI	000009C1 RG 05
NETSC_UTLBUFSIZ	= 00001000	NET\$INSERT_SDI	000009FE RG 05
NET\$DBC_EFI	***** X 05	NET\$INSERT_SPI	000009F1 RG 05
NET\$DBC_ESI	***** X 05	NET\$LLI_L_DLY	0000118F RG 05
NET\$DEALLOCATE	***** X 05	NET\$LLI_L_IPID	00001182 RG 05
NET\$DEFAULT_AJI	00000567 RG 05	NET\$LLI_L_LLN	000011A9 RG 05
NET\$DEFAULT_ARI	00000567 RG 05	NET\$LLI_L_PID	0000116C RG 05
NET\$DEFAULT_EFI	00000567 RG 05	NET\$LLI_L_PNA	000011B6 RG 05
NET\$DEFAULT_ESI	00000567 RG 05	NET\$LLI_L_RLN	0000119C RG 05
NET\$DEFAULT_LLI	00000567 RG 05	NET\$LLI_L_STA	000011C3 RG 05
NET\$DEFAULT_LNI	00000548 RG 05	NET\$LLI_S_CNT	000011D0 RG 05
NET\$DEFAULT_NDI	0000058A RG 05	NET\$LLI_S_COL	00001270 RG 05
NET\$DEFAULT_OBI	00000567 RG 05	NET\$LLI_S_PNN	00001293 RG 05
NET\$DEFAULT_SDI	00000567 RG 05	NET\$LLI_S_PRC	000011E9 RG 05
NET\$DEFAULT_SPI	00000567 RG 05	NET\$LLI_S RID	000011D5 RG 05
NET\$DELETE_AJI	00000AB0 RG 05	NET\$LLI_S_USR	0000120C RG 05
NET\$DELETE_ARI	00000AB0 RG 05	NET\$LLI_V_LCK	0000114D RG 05
NET\$DELETE_BTE	***** X 05	NET\$LNI_L_ACL	00000C09 RG 05
NET\$DELETE_EFI	00000B07 RG 05	NET\$LNI_L_ADD	00000BF5 RG 05
NET\$DELETE_ESI	00000AF2 RG 05	NET\$LNI_L_STA	00000BDC RG 05
NET\$DELETE_LLI	00000B1C RG 05	NET\$LNI_S_CNT	00000C4B RG 05
NET\$DELETE_LNI	00000AB0 RG 05	NET\$LNI_S_COL	00000C1C RG 05
NET\$DELETE_NDI	00000AB3 RG 05	NET\$LNI_S_NAM	00000C24 RG 05
NET\$DELETE_OBI	00000AE2 RG 05	NET\$LNI_S_PHA	00000C5D RG 05
NET\$DELETE_SDI	00000AB0 RG 05	NET\$LNI_V_LCK	00000BC4 RG 05
NET\$DELETE_SPI	00000B3E RG 05	NET\$LOCATE_NDI	0000157B RG 05
NET\$EFI_S_COL	00001131 RG 05	NET\$M_MAXLNMSK	= 000003FF
NET\$EFI_V_LCK	0000112B RG 05	NET\$NDI_BY_ADD	00001525 RG 05
NET\$ESI_S_COL	00001122 RG 05	NET\$NDI_L_ACL	00000D41 RG 05
NET\$ESI_V_LCK	00001104 RG 05	NET\$NDI_L_ADD	00000CC7 RG 05
NET\$EVTLINTRAW	***** X 05	NET\$NDI_L_DCO	00000CDB RG 05
NET\$FIND_ADJ	***** X 05	NET\$NDI_L_DEL	00000D4E RG 05
NET\$FIND_NAME	***** X 05	NET\$NDI_L_DHO	00000CE6 RG 05
NET\$FIND_NDI	***** X 05	NET\$NDI_L_DTY	00000D5B RG 05
NET\$GET_END	***** X 05	NET\$NDI_L_NND	00000D88 RG 05
NET\$GET_LOC_STA	000014F7 RG 05	NET\$NDI_L_TAD	00000D75 RG 05
NET\$GET_LPD_CRI	***** X 05	NET\$NDI_S_CNT	00000DE7 RG 05
NET\$GL_CNR_LNI	***** X 05	NET\$NDI_S_COL	00000EC4 RG 05
NET\$GL_CNR_NDI	***** X 05	NET\$NDI_S_DLI	00000E89 RG 05
NET\$GL_DLE_UCBO	***** X 05	NET\$NDI_S_HAC	00000EE2 RG 05

NET\$NDI_S_NNN	00000F11	RG	05	NET\$SHOW_OBI	00000544	RG	05
NET\$NDI_V_LCK	00000C86	RG	05	NET\$SHOW_SDI	00000544	RG	05
NET\$NDI_V_LOO	00000C78	RG	05	NET\$SHOW_SPI	00000544	RG	05
NET\$NDI_VREA	00000C8C	RG	05	NET\$SPCINS_AJI	00000A50	RG	05
NET\$OBI_S_COL	00000FF3	RG	05	NET\$SPCINS_ARI	00000A50	RG	05
NET\$OBI_S_IAC	0000101C	RG	05	NET\$SPCINS_CRI	00000A50	RG	05
NET\$OBI_S_SF1	0000107B	RG	05	NET\$SPCINS_DEF	00000A50	RG	05
NET\$OBI_S_ZNA	00000FF3	RG	05	NET\$SPCINS_EFI	00000A50	RG	05
NET\$OBI_V_LCK	00000FDF	RG	05	NET\$SPCINS_ESI	00000A50	RG	05
NET\$PRE_QIO_AJI	00000540	RG	05	NET\$SPCINS_LLI	00000A50	RG	05
NET\$PRE_QIO_ARI	00000540	RG	05	NET\$SPCINS_LNI	00000A50	RG	05
NET\$PRE_QIO_EFI	00000540	RG	05	NET\$SPCINS_NDI	00000A86	RG	05
NET\$PRE_QIO_ESI	00000540	RG	05	NET\$SPCINS_OBI	00000A50	RG	05
NET\$PRE_QIO_LLI	00000540	RG	05	NET\$SPCINS_PLI	00000A50	RG	05
NET\$PRE_QIO_LNI	00000540	RG	05	NET\$SPCINS_SDI	00000A50	RG	05
NET\$PRE_QIO_NDI	000004FE	RG	05	NET\$SPCINS_SPI	00000A50	RG	05
NET\$PRE_QIO_OBI	00000540	RG	05	NET\$SPCSCAN_AJI	0000042E	RG	05
NET\$PRE_QIO_SDI	00000540	RG	05	NET\$SPCSCAN_ARI	0000042E	RG	05
NET\$PRE_QIO_SPI	00000540	RG	05	NET\$SPCSCAN_CRI	0000042E	RG	05
NET\$READ_NDI_CNT	*****	X	05	NET\$SPCSCAN_EFI	0000042E	RG	05
NET\$REMOVE_AJI	00000B42	RG	05	NET\$SPCSCAN_ESI	0000042E	RG	05
NET\$REMOVE_ARI	00000B42	RG	05	NET\$SPCSCAN_LLI	0000042E	RG	05
NET\$REMOVE_DEF	00000B42	RG	05	NET\$SPCSCAN_LNI	0000042E	RG	05
NET\$REMOVE_EFI	00000B94	RG	05	NET\$SPCSCAN_NDI	00000431	RG	05
NET\$REMOVE_ESI	00000B94	RG	05	NET\$SPCSCAN_OBI	0000042E	RG	05
NET\$REMOVE_LLI	00000B69	RG	05	NET\$SPCSCAN_PLI	0000042E	RG	05
NET\$REMOVE_LNI	00000B42	RG	05	NET\$SPCSCAN_SDI	0000042E	RG	05
NET\$REMOVE_NDI	00000BC3	RG	05	NET\$SPCSCAN_SPI	0000042E	RG	05
NET\$REMOVE_OBI	00000B42	RG	05	NET\$SPI_S_COL	00012C5	RG	05
NET\$REMOVE_SDI	00000B42	RG	05	NET\$SPI_V_LCK	00012C1	RG	05
NET\$REMOVE_SPI	00000B42	RG	05	NET\$TABCE_DFLT	00000573	RG	05
NET\$RESUME_NDI	*****	X	05	NET\$TEST_REACH	00000F6F	RG	05
NET\$SCAN_AJI	000002D4	RG	05	NET\$TRAVESE_ALT	*****	X	05
NET\$SCAN_ARI	000003C7	RG	05	NET\$TRAVESE_NDI	*****	X	05
NET\$SCAN_EFI	00000000	RG	05	NET\$T_CNF_AJI	*****	X	05
NET\$SCAN_ESI	00000000	RG	05	NET\$T_CNF_ARI	*****	X	05
NET\$SCAN_LLI	00000000	RG	05	NET\$T_CNF_SDI	*****	X	05
NET\$SCAN_LNI	00000000	RG	05	NET\$T_PRSNAM	00000080	R	02
NET\$SCAN_NDI	000000FC	RG	05	NET\$T_SYSFAB	000000E0	R	02
NET\$SCAN_OBI	00000000	RG	05	NET\$UPD_LOCAL	*****	X	05
NET\$SCAN_SDI	00000332	RG	05	NET\$V_CRCNT	= 00000002		
NET\$SCAN_SPI	00000000	RG	05	NET\$V_INTRNL	= 00000009		
NET\$SDI_PID	000013A7	RG	05	NET\$V_LOGDBR	= 00000001		
NET\$SDI_LSUB	0000139D	RG	05	NET\$V_TIMER	= 00000004		
NET\$SDI_S_CIR	000013BF	RG	05	NET\$UPDS_DSCLNK	= 00000009		
NET\$SDI_S_COL	000013B1	RG	05	NEXT_HOP_ADJ	= 00000D98	R	05
NET\$SDI_S_PHA	000013D6	RG	05	NFBSC_CRI_NAM	= 04020041		
NET\$SDI_S_PRC	000013E4	RG	05	NFBSC_DB_AJI	= 00000013		
NET\$SDI_V_LCK	00001394	RG	05	NFBSC_DB_ARI	= 00000014		
NET\$SET_CTR_TIMER	*****	X	05	NFBSC_DB_SDI	= 0000001A		
NET\$SHOW_AJI	00000544	RG	05	NFBSC_EFI_LCK	= 06000001		
NET\$SHOW_ARI	00000544	RG	05	NFBSC_EFI_SIN	= 06010010		
NET\$SHOW_EFI	00000544	RG	05	NFBSC_ESI_LCK	= 07000001		
NET\$SHOW_ESI	00000544	RG	05	NFBSC_ESI_SNK	= 07010010		
NET\$SHOW_LLI	00000544	RG	05	NFBSC_ESI_STA	= 07010011		
NET\$SHOW_LNI	00000544	RG	05	NFBSC_LLI_STA	= 08010011		
NET\$SHOW_NDI	00000544	RG	05	NFBSC_LNI_ADD	= 01010010		

NFB\$C_LNI_ETY	= 0101001A		NSP\$C_FLW_INT	= 00000001
NFB\$C_LNI_MAD	= 0101001E		NSP\$C_FLW_NOP	= 00000000
NFB\$C_LNI_MAR	= 0101002D		NSP\$C_FLW_XOFF	= 00000001
NFB\$C_LNI_STA	= 01010014		NSP\$C_FLW_XON	= 00000002
NFB\$C_LNI_SUP	= 01000002		NSP\$C_HSZ_ACK	= 00000007
NFB\$C_NDI_ADD	= 02010012		NSP\$C_HSZ_CA	= 00000003
NFB\$C_NDI_COL	= 02020040		NSP\$C_HSZ_CC	= 00000064
NFB\$C_NDI_NAC	= 02020052		NSP\$C_HSZ_CD	= 00000F0
NFB\$C_NDI_NLI	= 0202004C		NSP\$C_HSZ_CI	= 00000F0
NFB\$C_NDI_NNA	= 02020043		NSP\$C_HSZ_DATA	= 00000009
NFB\$C_NDI_NPW	= 02020053		NSP\$C_HSZ_DC	= 00000016
NFB\$C_NDI_NUS	= 02020051		NSP\$C_HSZ_DI	= 00000016
NFB\$C_NDI_PAC	= 0202004F		NSP\$C_HSZ_INT	= 00000009
NFB\$C_NDI_PPW	= 02020050		NSP\$C_HSZ_LS	= 00000009
NFB\$C_NDI_PUS	= 0202004E		NSP\$C_INF_V31	= 00000001
NFB\$C_NDI_TAD	= 02010010		NSP\$C_INF_V32	= 00000000
NFB\$C_OBI_ACC	= 03020047		NSP\$C_INF_V33	= 00000002
NFB\$C_OBI_FID	= 03020045		NSP\$C_MAXADR	= 00000009
NFB\$C_OBI_NAM	= 03020044		NSP\$C_MSG_CA	= 00000024
NFB\$C_OBI_NUM	= 03010014		NSP\$C_MSG_CC	= 00000028
NFB\$C_OBI_PID	= 03010015		NSP\$C_MSG_CI	= 00000018
NFB\$C_OBI_PSW	= 03020048		NSP\$C_MSG_DATA	= 00000000
NFB\$C_OBI_SET	= 03000002		NSP\$C_MSG_DC	= 00000048
NFB\$C_OBI_UCB	= 03010012		NSP\$C_MSG_DI	= 00000038
NFB\$C_OBI_USR	= 03020046		NSP\$C_MSG_DTACK	= 00000004
NFB\$C_OP_EQL	= 00000000		NSP\$C_MSG_INT	= 00000030
NFB\$C_OP_FNDPOS	= 00000006		NSP\$C_MSG_LIACK	= 00000014
NFB\$C_SPI_PID	= 12010010		NSP\$C_MSG_LS	= 00000010
NMASC_CTNOD_APL	= 00000384		NSP\$C_SRV_MFC	= 00000002
NMASC_CTNOD_BRC	= 00000258		NSP\$C_SRV_NFC	= 00000000
NMASC_CTNOD_BSN	= 00000259		NSP\$C_SRV_REQ	= 00000001
NMASC_CTNOD_CRC	= 0000026C		NSP\$C_SRV_SFC	= 00000001
NMASC_CTNOD_CSN	= 0000026D		NSPSM_ACK_NAK	= 0001000
NMASC_CTNOD_MLL	= 000002BC		NSPSM_ACK_NUM	= 0000FFFF
NMASC_CTNOD_MRC	= 00000262		NSPSM_ACK_VALID	= 0008000
NMASC_CTNOD_MSN	= 00000263		NSPSM_DATA_BOM	= 00000020
NMASC_CTNOD_NOL	= 00000386		NSPSM_DATA_EOM	= 00000040
NMASC_CTNOD_NUL	= 00000385		NSPSM_DATA_OVFW	= 00000080
NMASC_CTNOD_OPL	= 00000387		NSPSM_FLW_CHAN	= 0000000C
NMASC_CTNOD_PFE	= 0000038E		NSPSM_FLW_DRV	= 000000F0
NMASC_CTNOD_RSE	= 00000280		NSPSM_FLW_INT	= 00000020
NMASC_CTNOD_RTO	= 00000276		NSPSM_FLW_INUSE	= 00000010
NMASC_CTNOD_RUL	= 00000398		NSPSM_FLW_LISUB	= 00000004
NMASC_CTNOD_VER	= 000003A2		NSPSM_FLW_MODE	= 00000003
NMASC_STATE_OFF	= 00000001		NSPSM_FLW_SP1	= 00000008
NODADD	= 00000020		NSPSM_FLW_SP2	= 00000040
NODE_CNT	00000E46 R 05		NSPSM_FLW_SP3	= 00000080
NOT [COOPNODE	0000087D R 05		NSPSM_FLW_XOFF	= 00000001
NSP\$\$\$_QUAL_ACK	= 00000000		NSPSM_FLW_XON	= 00000002
NSP\$\$\$_QUAL_ALTFIW	= 00000000		NSPSM_INF_VER	= 00000003
NSP\$\$\$_QUAL_DATA	= 00000000		NSPSM_MSG_INT	= 00000020
NSP\$\$\$_QUAL_FLW	= 00000000		NSPSM_MSG_LI	= 00000010
NSP\$\$\$_QUAL_INF	= 00000000		NSPSM_SRV_01	= 00000003
NSP\$\$\$_QUAL_MSG	= 00000000		NSPSM_SRV_EXT	= 00000080
NSP\$\$\$_QUAL_SRV	= 00000000		NSPSM_SRV_FLW	= 0000000C
NSP\$C_EXT_LNK	= 0000001E		NSPSM_SRV_REQ	= 000000F3
NSP\$C_FLW_DATA	= 00000000		NSPSM_SRV_SP1	= 00000070

NSP\$R_QUAL	= 00000000		RCBSB_CNT_OPL	= 00000096
NSP\$S_ACK_NUM	= 0000000C		RCBSB_CNT_PFE	= 00000097
NSP\$S_ACK_SP2	= 00000002		RCBSB_CNT_RUL	= 00000098
NSP\$S_DATA_SP	= 00000005		RCBSB_CNT_VER	= 00000099
NSP\$S_FLW_CHAN	= 00000002		RCBSB_ETY	= 0000008A
NSP\$S_FLW_DRV	= 00000004		RCBSB_HOMEAREA	= 0000008B
NSP\$S_FLW_MODE	= 00000002		RCBSB_MAX_AREA	= 0000008C
NSP\$S_INF_VER	= 00000002		RCBSB_STATUS	= 0000000B
NSP\$S_MSG_SP1	= 00000004		RCBSC_CNT_SIZE	= 0000000C
NSP\$S_NSPMSG	= 00000005		RCBSL_ABS_TIM	= 00000090
NSP\$S_QUAL	= 00000005		RCBSL_PTR_ADJ	= 0000002C
NSP\$S_QUAL_ACK	= 00000002		RCBSL_PTR_AOA	= 00000020
NSP\$S_QUAL_ALTFW	= 00000001		RCBSL_PTR_LTB	= 00000024
NSP\$S_QUAL_DATA	= 00000001		RCBSL_PTR_OA	= 0000001C
NSP\$S_QUAL_FLW	= 00000001		RCBSV_LVL2	= 00000000
NSP\$S_QUAL_INF	= 00000001		RCBSW_ADDR	= 0000000E
NSP\$S_QUAL_MSG	= 00000005		RCBSW_ALIAS	= 0000008D
NSP\$S_QUAL_SRV	= 00000001		RCBSW_CNT_MLL	= 0000009E
NSP\$S_SRV_01	= 00000002		RCBSW_CNT_NUL	= 0000009A
NSP\$S_SRV_FLW	= 00000002		RCBSW_DRT	= 000000AA
NSP\$S_SRV_SP1	= 00000003		RCBSW_LVL2	= 000000AC
NSPSV_ACK_NAK	= 0000000C		RCBSW_MAX_ADDR	= 000000FA
NSPSV_ACK_NUM	= 00000000		RCBSW_MAX_ADJ	= 00000068
NSPSV_ACK_SP2	= 0000000D		RCBSW_MCOUNT	= 00000054
NSPSV_ACK_VALID	= 0000000F		RCB_CNT_TAB	0000007C R 03
NSPSV_DATA_BOM	= 00000005		SAVREG	= 0000000C
NSPSV_DATA_EOM	= 00000006		SCAN_XWB	00000000 R 06
NSPSV_DATA_OVFW	= 00000007		SCSSGB_NODENAME	***** X 05
NSPSV_DATA_SP	= 00000000		SCSSGB_SYSTEMID	***** X 05
NSPSV_FLW_CHAN	= 00000002		SIZ...	= 00000001
NSPSV_FLW_DRV	= 00000004		SSS_BADPARAM	***** X 05
NSPSV_FLW_INT	= 00000005		SSS_DEVACTIVE	***** X 05
NSPSV_FLW_INUSE	= 00000004		SSS_ILLCNTRFUNC	***** X 05
NSPSV_FLW_LISUB	= 00000002		SSS_INSFARG	***** X 05
NSPSV_FLW_MODE	= 00000000		SSS_INSFMEM	***** X 05
NSPSV_FLW_SP1	= 00000003		SSS_NORMAL	***** X 05
NSPSV_FLW_SP2	= 00000006		SSS_NOSUCHNODE	***** X 05
NSPSV_FLW_SP3	= 00000007		SSS_UNREACHABLE	***** X 05
NSPSV_FLW_XOFF	= 00000000		SSS_WRONGNAME	***** X 05
NSPSV_FLW_XON	= 00000001		SUPPRESS_AREA	00000F38 RG 05
NSPSV_INF_VER	= 00000000		SYSSCRELOG	***** GX 05
NSPSV_MSG_INT	= 00000005		SYSSGETJPI	***** GX 05
NSPSV_MSG_LI	= 00000004		SYSSPARSE	***** GX 05
NSPSV_MSG_SP1	= 00000000		SYSSWAITFR	***** GX 05
NSPSV_SRV_01	= 00000000		SYSNODE_DESC	00000000 R 03
NSPSV_SRV_EXT	= 00000007		TEMPPRG	= 00000J14
NSPSV_SRV_FLW	= 00000002		TEST_REACH	00000F05 R 05
NSPSV_SRV_SP1	= 00000004		TRSC_MAXHDR	= 0000001C
NSPSW_DSTLNK	= 00000001		TRSC_NI_ALLEND1	= 040000AB
NSPSW_SRCLNK	= 00000003		TRSC_NI_ALLEND2	= 00000000
OBI_LOGIN_VEC	00000048 R 03		TRSC_NI_ALLROUT1	= 030000AB
ORIGAP	= 00000000		TRSC_NI_ALLROUT2	= 00000000
PNAME	00000054 R 02		TRSC_NI_PREFIX	= 000400AA
PNAMES	00000050 R 02		TRSC_NI_PROT	= 00000360
PRS_IPL	***** X 06		TRSC_PRI_ECL	= 0000001F
RCBSB_CNT_APL	= 00000095		TRSC_PRI_RTHRU	= 0000001F
RCBSB_CNT_NOL	= 00000094		TR3SSS_QUAL_MSG	= 00000000

TR3SS\$ QUAL RTFLG	= 00000000	TR4SS_ADDR_DEST	= 0000000A
TR3SC_HSZ_DATA	= 00000006	TR4SS_QUAL	= 00000002
TR3SC_MSG_DATA	= 00000002	TR4SS_QUAL_ADDR	= 00000002
TR3SC_MSG_HELLO	= 00000005	TR4SS_QUAL_RTFLG	= 00000001
TR3SC_MSG_INIT	= 00000001	TR4SS_QUAL_SCLASS	= 00000001
TR3SC_MSG_NOP2	= 00000008	TR4SS_RTFLG_01	= 00000002
TR3SC_MSG_ROUT	= 00000007	TR4SS_RTFLG_VER	= 00000002
TR3SC_MSG_STR2	= 00000058	TR4SS_SCLASS_57	= 00000003
TR3SC_MSG_VERF	= 00000003	TR4SV_ADDR_AREA	= 0000000A
TR3SM_MSG_CTL	= 00000001	TR4SV_ADDR_DEST	= 00000000
TR3SM_MSG_RTH	= 00000002	TR4SV_RTFLG_01	= 00000000
TR3SM_RTFLG_PH2	= 00000040	TR4SV_RTFLG_INI	= 00000005
TR3SM_RTFLG_RQR	= 00000008	TR4SV_RTFLG_LNG	= 00000002
TR3SM_RTFLG RTS	= 00000010	TR4SV_RTFLG_RQR	= 00000003
TR3SR_QUAL	= 00000000	TR4SV_RTFLG_RTS	= 00000004
TR3SS_QUAL	= 00000001	TR4SV_RTFLG_VER	= 00000006
TR3SS_QUAL_MSG	= 00000001	TR4SV_SCLASS_1	= 00000001
TR3SS_QUAL_RTFLG	= 00000001	TR4SV_SCLASS_57	= 00000005
TR3SS_RTFLG_012	= 00000003	TR4SV_SCLASS_BC	= 00000004
TR3SS_TR3MSG	= 00000001	TR4SV_SCLASS_LS	= 00000002
TR3SV_MSG_CTL	= 00000000	TR4SV_SCLASS_METR	= 00000000
TR3SV_MSG_RTH	= 00000001	TR4SV_SCLASS_SUBA	= 00000003
TR3SV_RTFLG_012	= 00000000	UCBSC_LENGTH	= 00000090
TR3SV_RTFLG_5	= 00000005	UCBSQ_DWB_LIST	= 00000090
TR3SV_RTFLG_7	= 00000007	UNAME	00000044 R 02
TR3SV_RTFLG_PH2	= 00000006	UNAMES	00000040 R 02
TR3SV_RTFLG_RQR	= 00000003	WQESB_EVL_DT1	= 0000001E
TR3SV_RTFLG_RTS	= 00000004	WQESB_EVL_DT2	= 0000001F
TR4SS\$ QUAL ADDR	= 00000000	WQESL_EVL_PKT	= 00000018
TR4SS\$ QUAL_RTFLG	= 00000000	WQESW_EVL_CODE	= 0000001C
TR4SS\$ QUAL_SCLASS	= 00000000	WQESW_REQIDT	= 00000012
TR4SC_BCE_MID1	= 040000AB	XWB	= 00000000
TR4SC_BCE_MID2	= 00000000	XWBSB_ACCESS	= 0000000B
TR4SC_BCR_MID1	= 030000AB	XWBSB_DATA	= 0000005B
TR4SC_BCR_MID2	= 00000000	XWBSB_FIPL	= 0000001F
TR4SC_BCT3MULT	= 00000008	XWBSB_LOGIN	= 000000CC
TR4SC_END_NODE	= 00000003	XWBSB_LPRNAM	= 000000A4
TR4SC_HIORD	= 000400AA	XWBSB_PRO	= 0000005A
TR4SC_HSZ_DATA	= 00000015	XWBSB RID	= 0000006F
TR4SC_MSG_BCEHEL	= 0000000D	XWBSB_RPRNAM	= 000000B8
TR4SC_MSG_BCRHEL	= 0000000B	XWBSB_SP3	= 0000006E
TR4SC_MSG_LDATA	= 00000006	XWBSB_STA	= 0000001E
TR4SC_MSG_RDATA	= 00000002	XWBSB_TYPE	= 0000000A
TR4SC_PRO_TYPE	= 00000360	XWBSB_X_FLW	= 0000006C
TR4SC_RTR_LVL1	= 00000002	XWBSB_X_FLCNT	= 0000006D
TR4SC_RTR_LVL2	= 00000001	XWBS_COMLNG	= 000000A4
TR4SC_T3MULT	= 00000002	XWBS_CONLNG	= 00000112
TR4SC_VER_HIB	= 00000000	XWBS_DATA	= 00000010
TR4SC_VER_LOWW	= 00000002	XWBS_LOGIN	= 00000040
TR4SM_ADDR_AREA	= 0000FC00	XWBS_LPRNAM	= 00000014
TR4SM_ADDR_DEST	= 000003FF	XWBS_NDC_LNG	= 00000020
TR4SM_RTFLGINI	= 00000020	XWBS_NUMSTA	= 00000008
TR4SM_RTFLGLNG	= 00000004	XWBS_RID	= 00000010
TR4SM_RTFLG_RQR	= 00000008	XWBS_RPRNAM	= 00000014
TR4SM_RTFLG_RTS	= 00000010	XWBS_STA_CAR	= 00000002
TR4SR_QUAL	= 00000000	XWBS_STA_CCS	= 00000004
TR4SS_ADDR_AREA	= 00000006		

XWB\$C_STA_CIR	= 00000003	XWB\$S_CON_BLK	= 0000006E
XWB\$C_STA_CIS	= 00000001	XWB\$S_DATA	= 00000010
XWB\$C_STA_CLO	= 00000000	XWB\$S_DT	= 00000030
XWB\$C_STA_DIR	= 00000006	XWB\$S_FLG	= 00000002
XWB\$C_STA_DIS	= 00000007	XWB\$S_FORK	= 00000008
XWB\$C_STA_RUN	= 00000005	XWB\$S_FREE_CXB	= 00000008
XWB\$L_DEA_IRP	= 00000104	XWB\$S_LI	= 00000030
XWB\$L_FPC	= 00000020	XWB\$S_LOGIN	= 0000003F
XWB\$L_FR3	= 00000024	XWB\$S_LPRNAM	= 00000013
XWB\$L_FR4	= 00000028	XWB\$S_NDC	= 00000020
XWB\$L_ICB	= 0000010C	XWB\$S_PRO	= 00000001
XWB\$L_IRP_ACC	= 00000080	XWB\$S_RID	= 00000010
XWB\$L_LINK	= 0000002C	XWB\$S_RPRNAM	= 00000013
XWB\$L_ORGUCB	= 00000010	XWB\$S_RUN_BLK	= 00000064
XWB\$L_PID	= 00000034	XWB\$S_STS	= 00000002
XWB\$L_VCB	= 00000030	XWB\$S_XWB	= 00000120
XWB\$L_WLBL	= 00000004	XWB\$T	= 00000112
XWB\$L_WLFL	= 00000000	XWB\$T_DATA	= 0000005C
XWB\$M_FLG_BREAK	= 00000001	XWB\$T_DT	= 000000A4
XWB\$M_FLG_CLO	= 00000200	XWB\$T_LI	= 000000D4
XWB\$M_FLG_IAVL	= 00001000	XWB\$T_LOGIN	= 000000CD
XWB\$M_FLG_SCD	= 00000100	XWB\$T_LPRNAM	= 000000A5
XWB\$M_FLG_SDACK	= 00000008	XWB\$T_RID	= 00000070
XWB\$M_FLG_SDFL	= 00004000	XWB\$T_RPRNAM	= 000000B9
XWB\$M_FLG_SDT	= 00000080	XWB\$V_FLG_BREAK	= 00000000
XWB\$M_FLG_SIACK	= 00000004	XWB\$V_FLG_CLO	= 00000009
XWB\$M_FLG_SIFL	= 00002000	XWB\$V_FLG_IAVL	= 0000000C
XWB\$M_FLG_SLI	= 00000010	XWB\$V_FLG_SCD	= 00000008
XWB\$M_FLG_TBPR	= 00008000	XWB\$V_FLG_SDACK	= 00000003
XWB\$M_FLG_WBP	= 00000040	XWB\$V_FLG_SDFL	= 0000000E
XWB\$M_FLG_WBUF	= 00000002	XWB\$V_FLG_SDT	= 00000007
XWB\$M_FLG_WDAT	= 00000400	XWB\$V_FLG_SIACK	= 00000002
XWB\$M_FLG_WHGL	= 00000020	XWB\$V_FLG_SIFL	= 0000000D
XWB\$M_PRO_CCA	= 00000008	XWB\$V_FLG_SLI	= 00000004
XWB\$M_PRO_NAR	= 00000010	XWB\$V_FLG_TBPR	= 0000000B
XWB\$M_PRO_NFC	= 00000001	XWB\$V_FLG_WBP	= 00000006
XWB\$M_PRO_PH2	= 00000004	XWB\$V_FLG_WBUF	= 00000001
XWB\$M_PRO_SFC	= 00000002	XWB\$V_FLG_WDAT	= 0000000A
XWB\$M_STS_ASTPND	= 00000400	XWB\$V_FLG_WHGL	= 00000005
XWB\$M_STS_ASTREQ	= 00000800	XWB\$V_PRO_CCA	= 00000003
XWB\$M_STS_CON	= 00000010	XWB\$V_PRO_NAR	= 00000004
XWB\$M_STS_DIS	= 00000008	XWB\$V_PRO_NFC	= 00000000
XWB\$M_STS_DTNAK	= 00000100	XWB\$V_PRO_PH2	= 00000002
XWB\$M_STS_LINAK	= 00000200	XWB\$V_PRO_SFC	= 00000001
XWB\$M_STS_NDC	= 00001000	XWB\$V_STS_ASTPND	= 0000000A
XWB\$M_STS_OVF	= 00000080	XWB\$V_STS_ASTREQ	= 0000000B
XWB\$M_STS_RBP	= 00000040	XWB\$V_STS_CON	= 00000004
XWB\$M_STS_SOL	= 00000004	XWB\$V_STS_DIS	= 00000003
XWB\$M_STS_TID	= 00000001	XWB\$V_STS_DTNAK	= 00000008
XWB\$M_STS_TLI	= 00000002	XWB\$V_STS_LINAK	= 00000009
XWB\$M_STS_TMO	= 00000020	XWB\$V_STS_NDC	= 0000000C
XWB\$Q_FORK	= 00000014	XWB\$V_STS_OVF	= 00000007
XWB\$Q_FREE_CXB	= 00000118	XWB\$V_STS_RBP	= 00000006
XWB\$R_CON_BLK	= 000000A4	XWB\$V_STS_SOL	= 00000002
XWB\$R_RUN_BLK	= 000000A4	XWB\$V_STS_TID	= 00000000
XWB\$S	= 00000006	XWB\$V_STS_TLI	= 00000001
XWB\$S_COMLNG	= 0000006E	XWB\$V_STS_TMO	= 00000005

XWBSW_CI_PATH = 00000110
 XWBSW_DECAY = 0000004E
 XWBSW_DLY_FACT = 00000056
 XWBSW_DLY_WGHT = 00000058
 XWBSW_ELAPSE = 0000004A
 XWBSW_FLG = 0000001C
 XWBSW_LOCLNK = 0000003E
 XWBSW_LOCSIZ = 00000040
 XWBSW_PATH = 00000038
 XWBSW_PROGRESS = 00000052
 XWBSW_REFCNT = 0000000C
 XWBSW_REMLNK = 0000003C
 XWBSW_REMNOD = 0000003A
 XWBSW_REMSIZ = 00000042
 XWBSW_RETRAN = 00000054
 XWBSW_R_REASON = 00000044
 XWBSW_SIZE = 00000008
 XWBSW_STS = 0000000E
 XWBSW_TIMER = 00000050
 XWBSW_TIM_ID = 00000048
 XWBSW_TIM_INACT = 0000004C
 XWBSW_X_REASON = 00000046
 XWBSZ_NDC = 00000084

+-----+
! Psect synopsis !
+-----+

PSECT name	Allocation	PSECT No.	Attributes																	
: ABS .	00000000	(0.)	00 (0.)	NOPIC	USR	CON	ABS	LCL	NOSHR	NOEXE	NORD	NOWRT	NOVEC	BYTE						
\$ABSS	00000000	(0.)	01 (1.)	NOPIC	USR	CON	ABS	LCL	NOSHR	EXE	RD	WRT	NOVEC	BYTE						
NET_IMPURE	00000130	(304.)	02 (2.)	NOPIC	USR	CON	REL	LCL	NOSHR	NOEXE	RD	WRT	NOVEC	LONG						
NET_PURE	000000A0	(160.)	03 (3.)	NOPIC	USR	CON	REL	LCL	NOSHR	NOEXE	RD	NOWRT	NOVEC	LONG						
SRMSNAM	0000000F	(15.)	04 (4.)	NOPIC	USR	CON	REL	LCL	NOSHR	EXE	RD	WRT	NOVEC	BYTE						
NET_CODE	00001620	(5664.)	05 (5.)	NOPIC	USR	CON	REL	LCL	NOSHR	EXE	RD	NOWRT	NOVEC	BYTE						
NET_LOCK_CODE	000000E9	(233.)	06 (6.)	NOPIC	USR	CON	REL	GBL	NOSHR	EXE	RD	NOWRT	NOVEC	BYTE						

+-----+
! Performance indicators !
+-----+

Phase	Page faults	CPU Time	Elapsed Time
Initialization	29	00:00:00.08	00:00:00.33
Command processing	124	00:00:00.95	00:00:03.77
Pass 1	1711	00:00:43.98	00:01:02.76
Symbol table sort	1	00:00:05.75	00:00:06.68
Pass 2	1031	00:00:12.16	00:00:23.18
Symbol table output	32	00:00:00.72	00:00:01.42
Psect synopsis output	4	00:00:00.05	00:00:00.13
Cross-reference output	0	00:00:00.00	00:00:00.00
Assembler run totals	2935	00:01:03.69	00:01:38.31

The working set limit was 900 pages.

243327 bytes (476 pages) of virtual memory were used to buffer the intermediate code.

There were 210 pages of symbol table space allocated to hold 3730 non-local and 302 local symbols.

4101 source lines were read in Pass 1, producing 54 object records in Pass 2.
86 pages of virtual memory were used to define 64 macros.

! Macro library statistics !

Macro library name

Macros defined

\$255\$DUA28:[SHRLIB]NMALIBRY.MLB;1	1
\$255\$DUA28:[SHRLIB]EVCDEF.MLB;1	1
\$255\$DUA28:[NETACP.OBJ]NETDRV.MLB;1	2
\$255\$DUA28:[NETACP.OBJ]NET.MLB;1	24
\$255\$DUA28:[SYS.OBJ]LIB.MLB;1	4
\$255\$DUA28:[SYSLIB]STARLET.MLB;2	21
TOTALS (all libraries)	53

3953 GETS were required to define 53 macros.

There were no errors, warnings or information messages.

MACRO/LIS=LI\$:NETCNFACT/OBJ=OBJ\$:NETCNFACT MSRC\$:NETCNFACT/UPDATE=(ENH\$:NETCNFACT)+EXECMLS/LIB+LIB\$:NET/LIB+LIB\$:NETDRV/LIB+SHRLIB\$

0274 AH-BT13A-SE
VAX/VMS V4.0

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NETCNF
LIS

NETCNFACT
LIS

NETCNFDLL
LIS